

## Advanced Visualization of Magnetic Field Data

Allen R. Sanderson  
Xavier Tricoche  
Christoph Garth

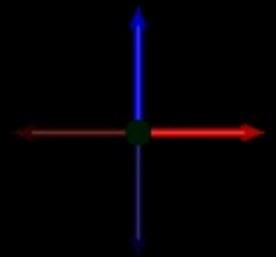
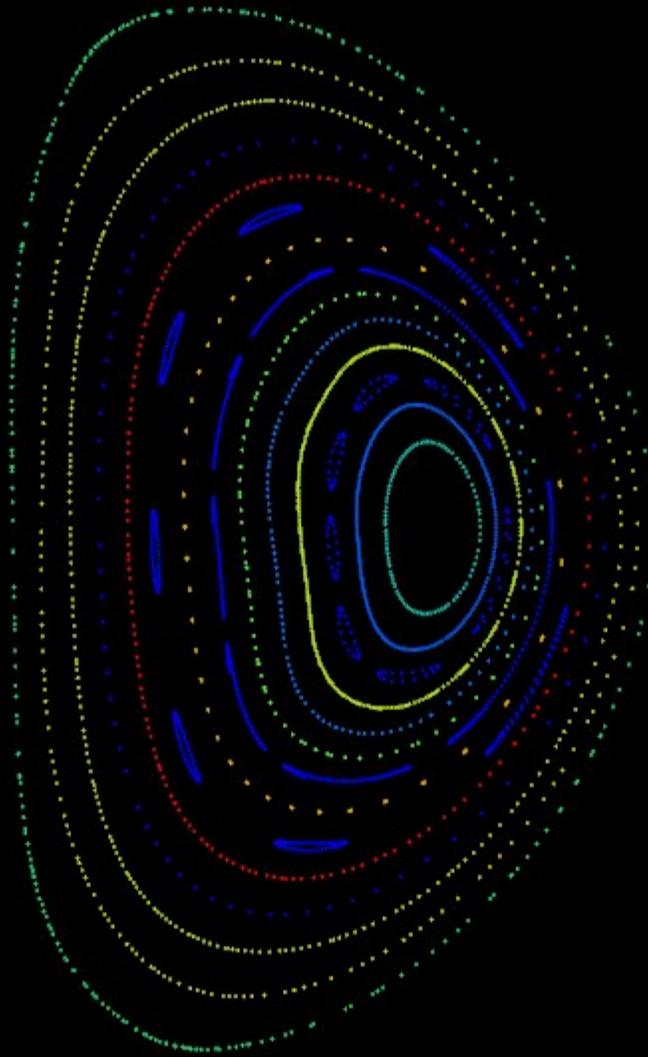


## Poincaré Based Techniques

- By definition Poincaré plots are discrete points with no explicit correspondence.
- This is really a loss in information when the safety factor is known or can be calculated.
- Safety factor provides connectivity between points.

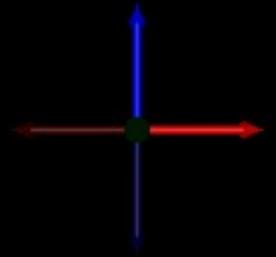
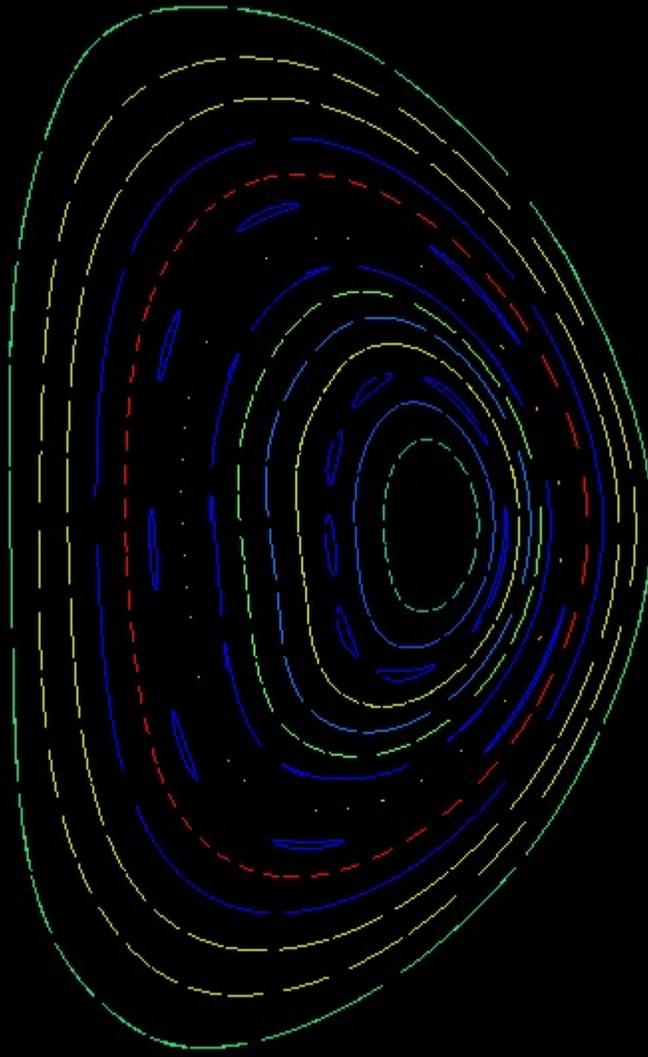
# Poincaré plots - unconnected points

  
441.241 msec



# Poincaré plots - connected points

  
441.241 msec



# Poincaré Plots

---

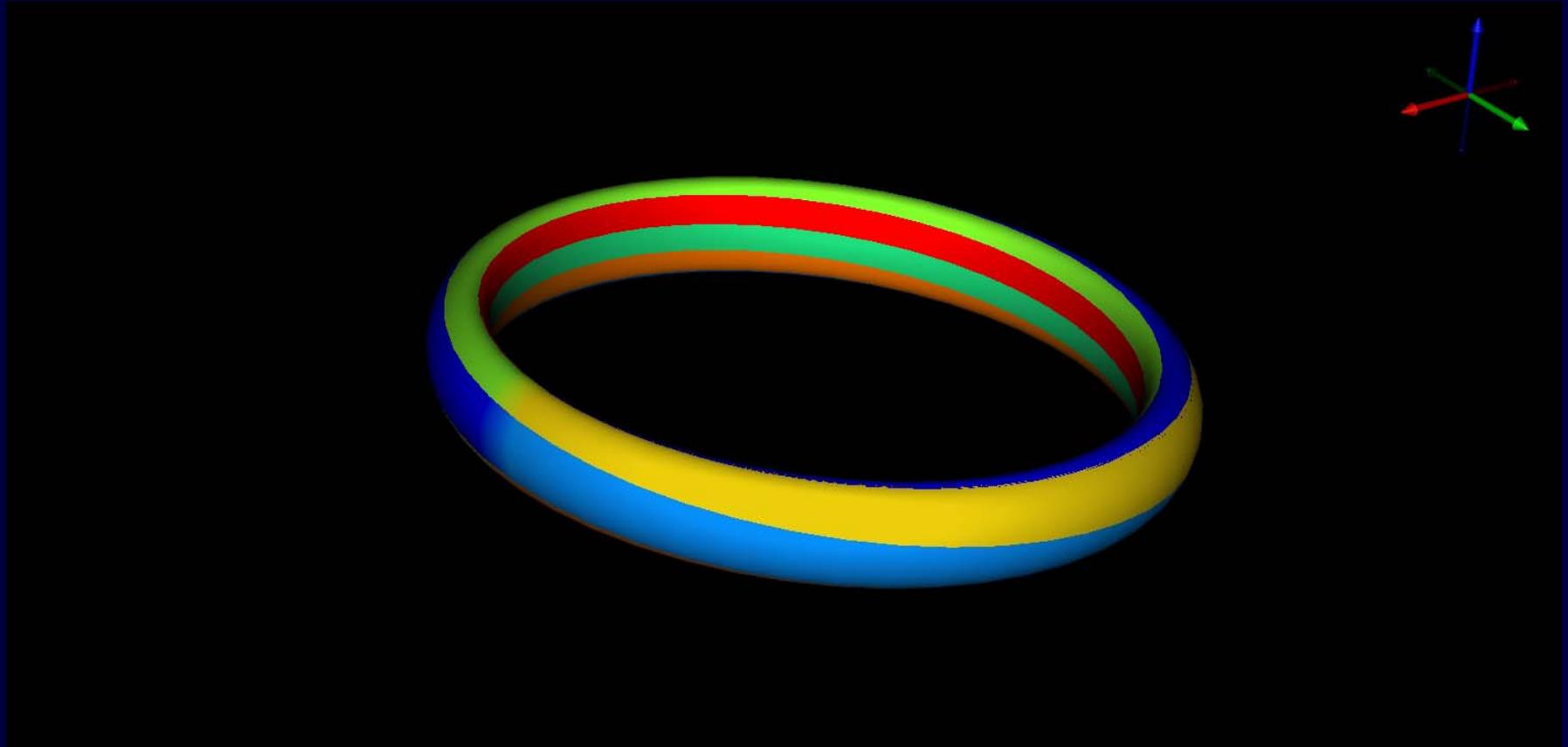
## Connected Points Benefits

- Fewer points are needed
  - Computationally more efficient
  - More accurate because less integration is needed
- Can see the number of windings of each surface
- Truer representation of the intersection of the flux surface and a poloidal plane
- Can reconstruct flux surfaces using the points
  - Can overlay color on the surfaces to visualize different features



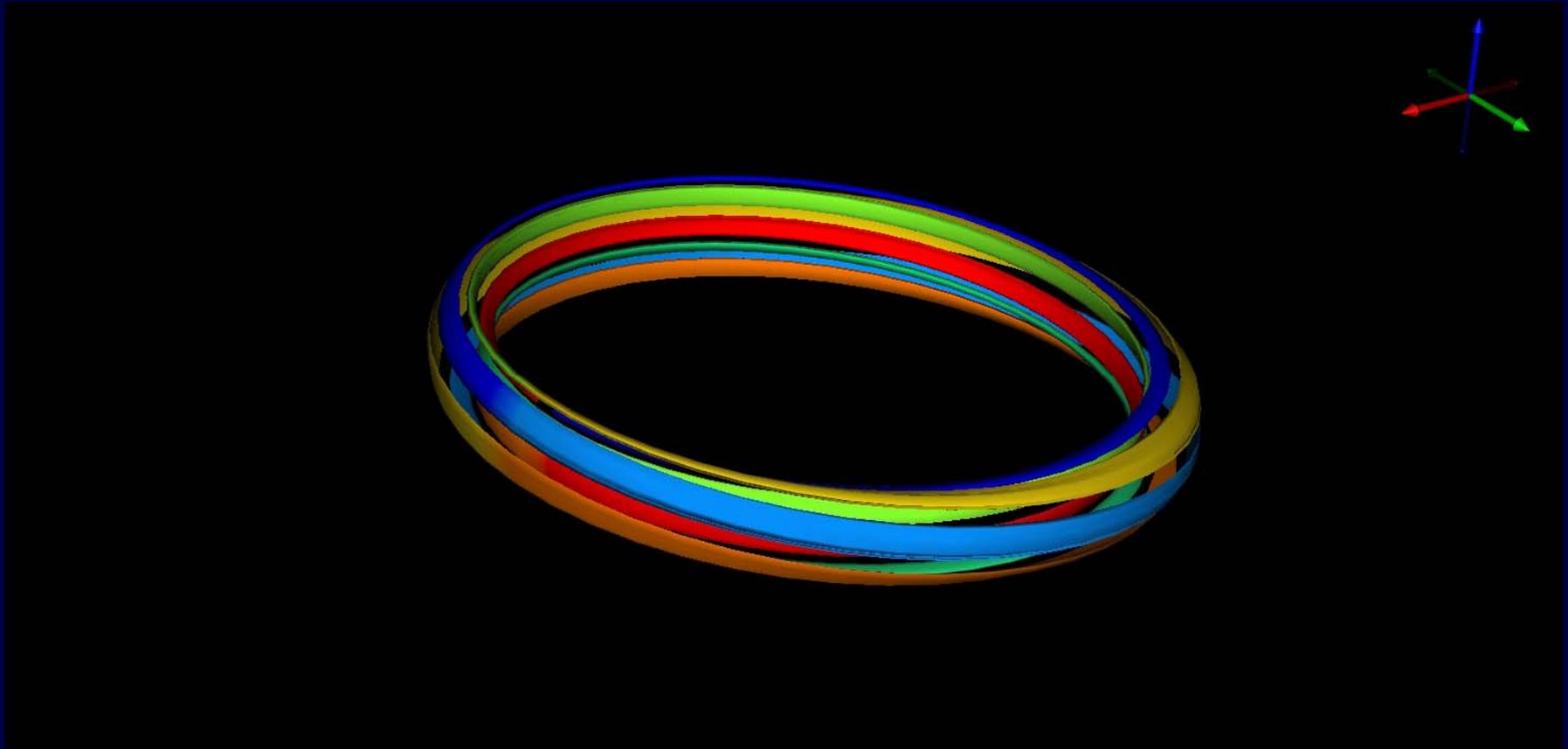
# Poincaré Plots - Connected Points

7:2 Flux Surface - color represents one rotation



# Poincaré Plots - Connected Points

## 7:2 Flux Surface as islands



# Poincaré Plots

---

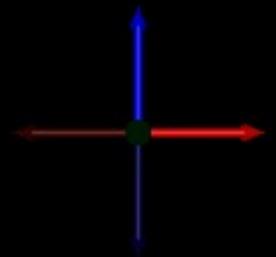
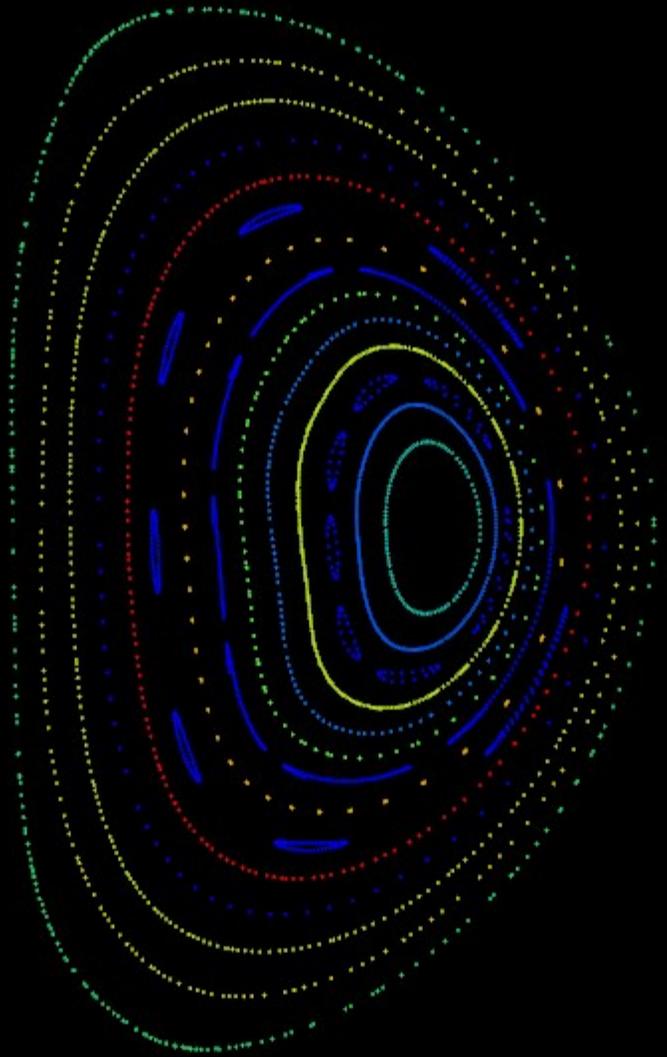
## Connected Points give geometry

- Geometric detection of islands
- Geometric detection of O Points
- Geometric detection of X Points (gross approximation)



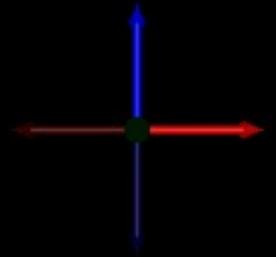
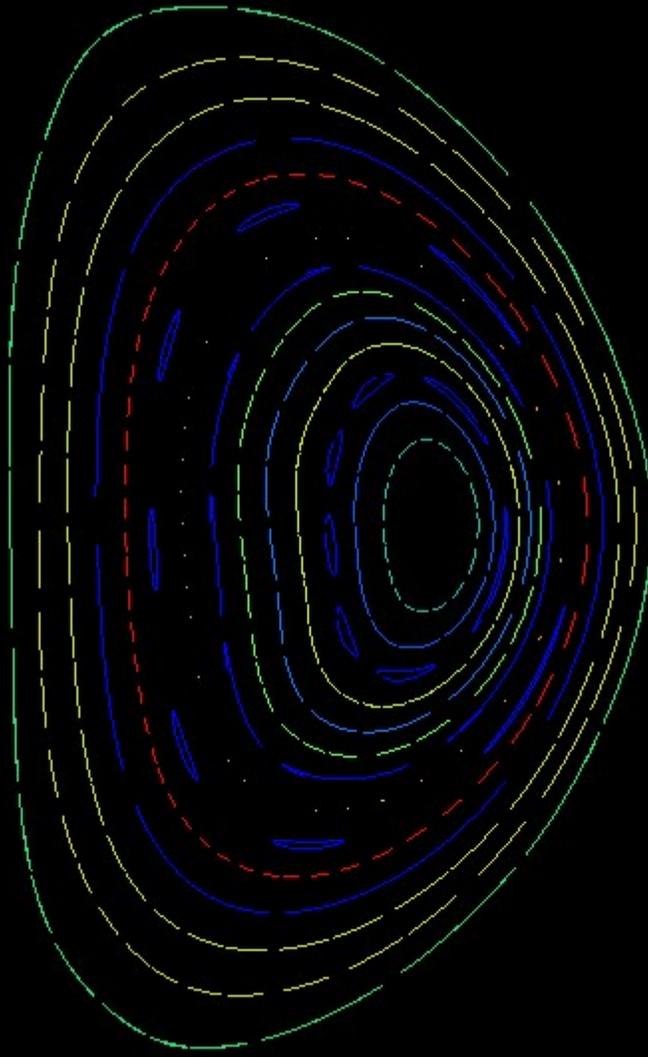
# Poincaré plots - Points

  
441.241 msec



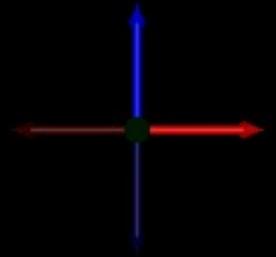
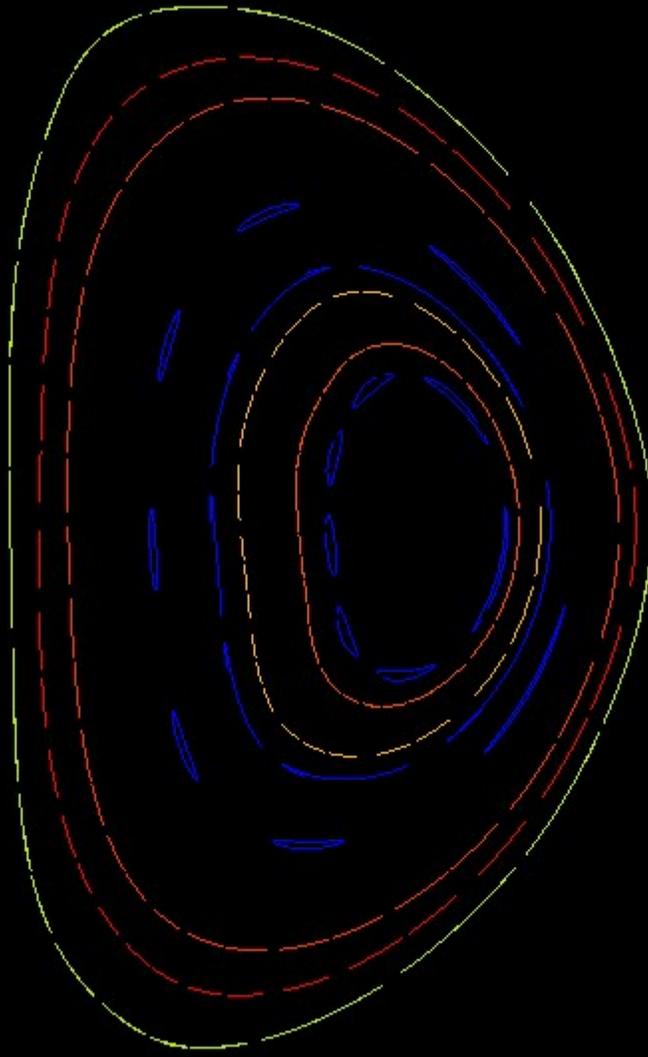
# Poincaré plots - Edges

  
441.241 msec



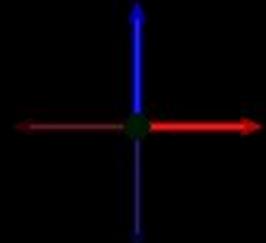
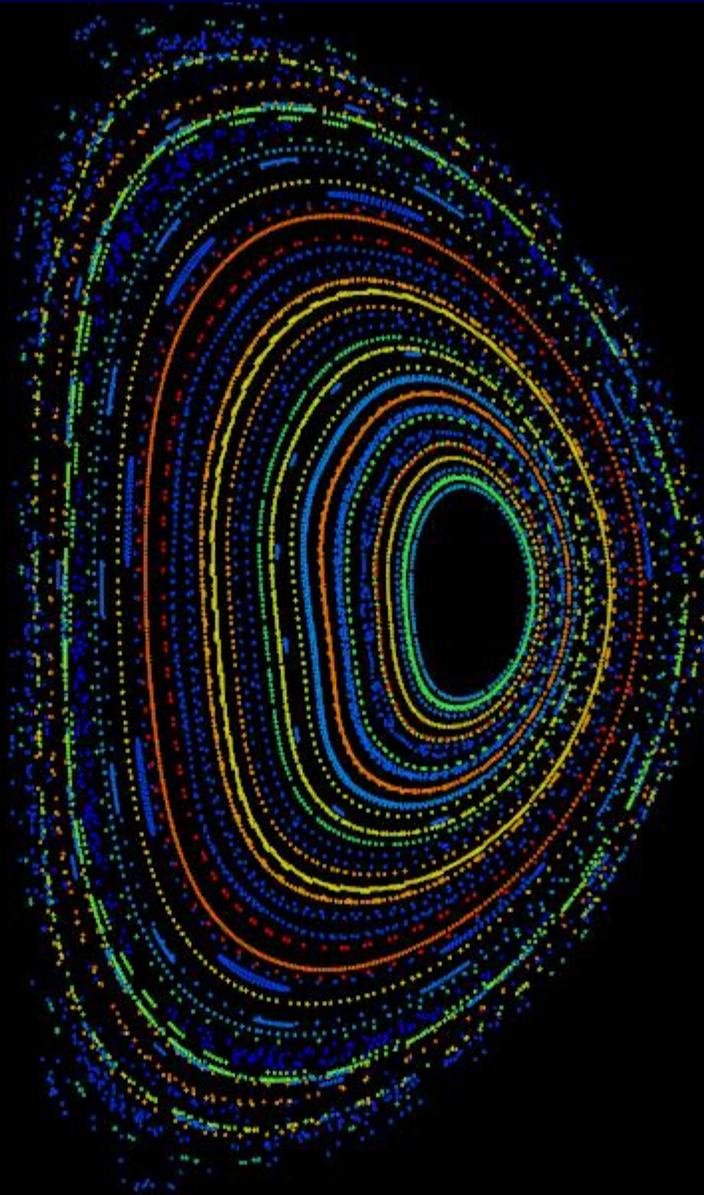
# Poincaré plots - Inlands Only

  
441.241 msec



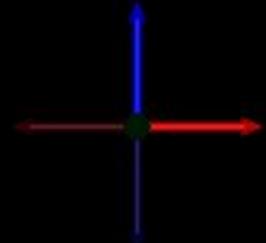
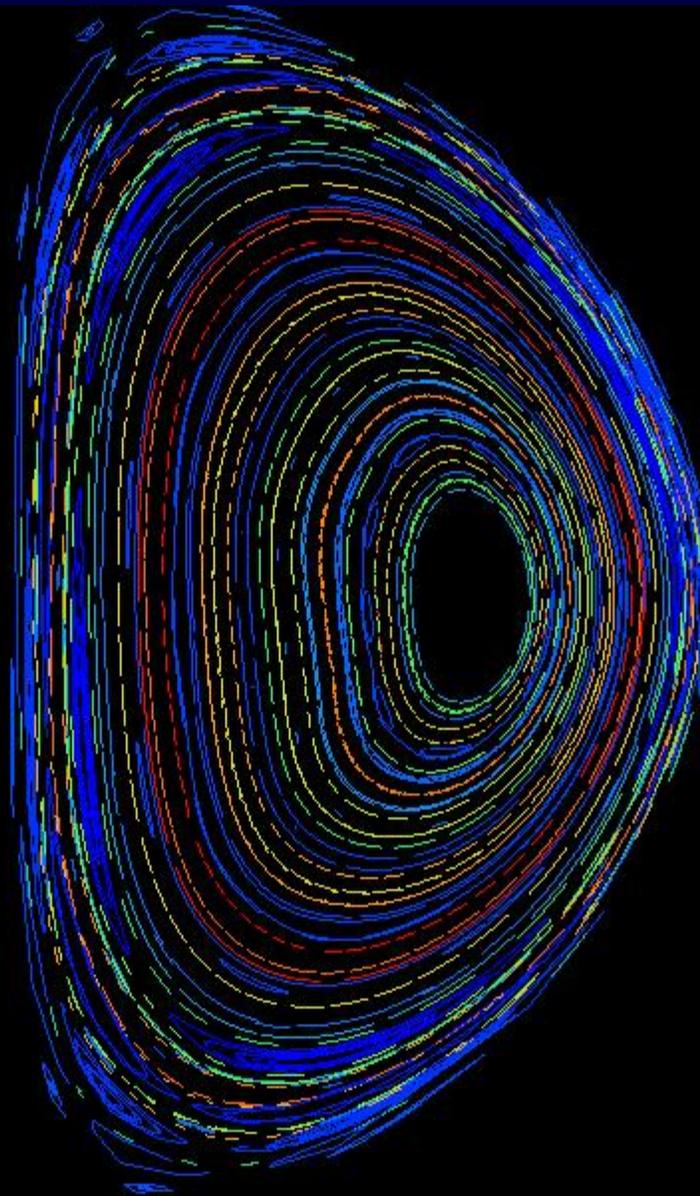
# Poincaré Plot - Points

  
441.241 msec



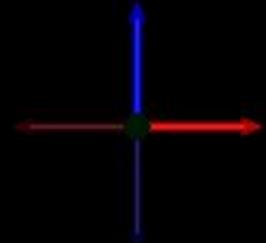
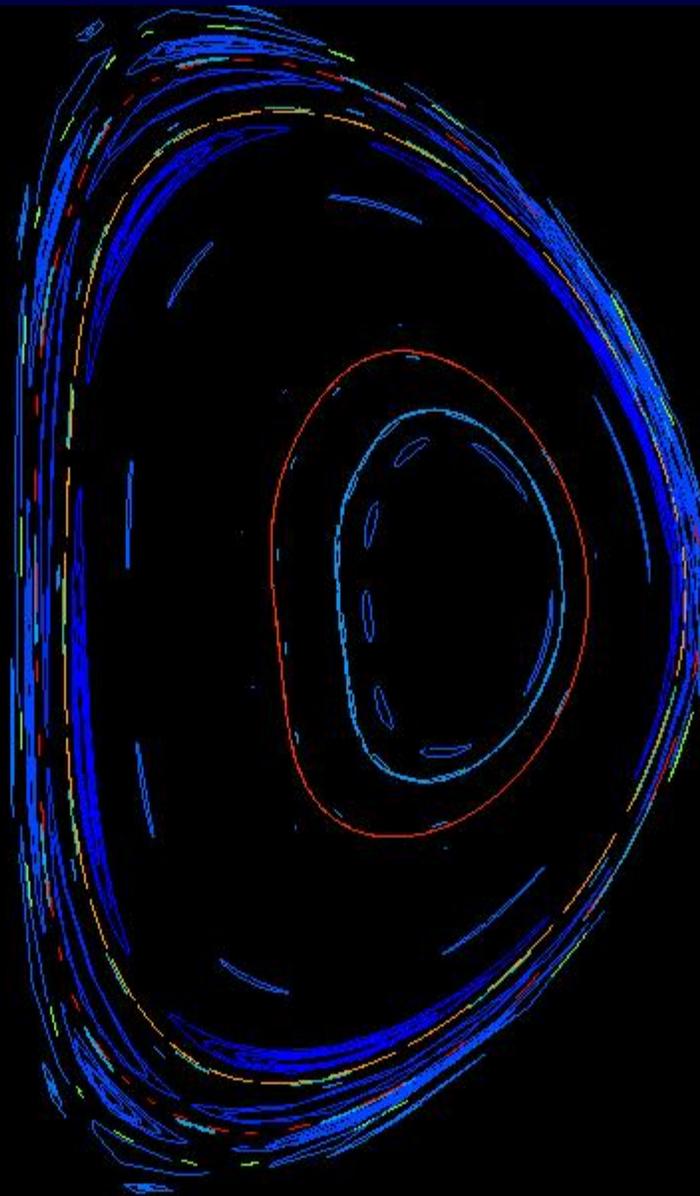
# Poincaré Plot - Edges

  
441.241 msec



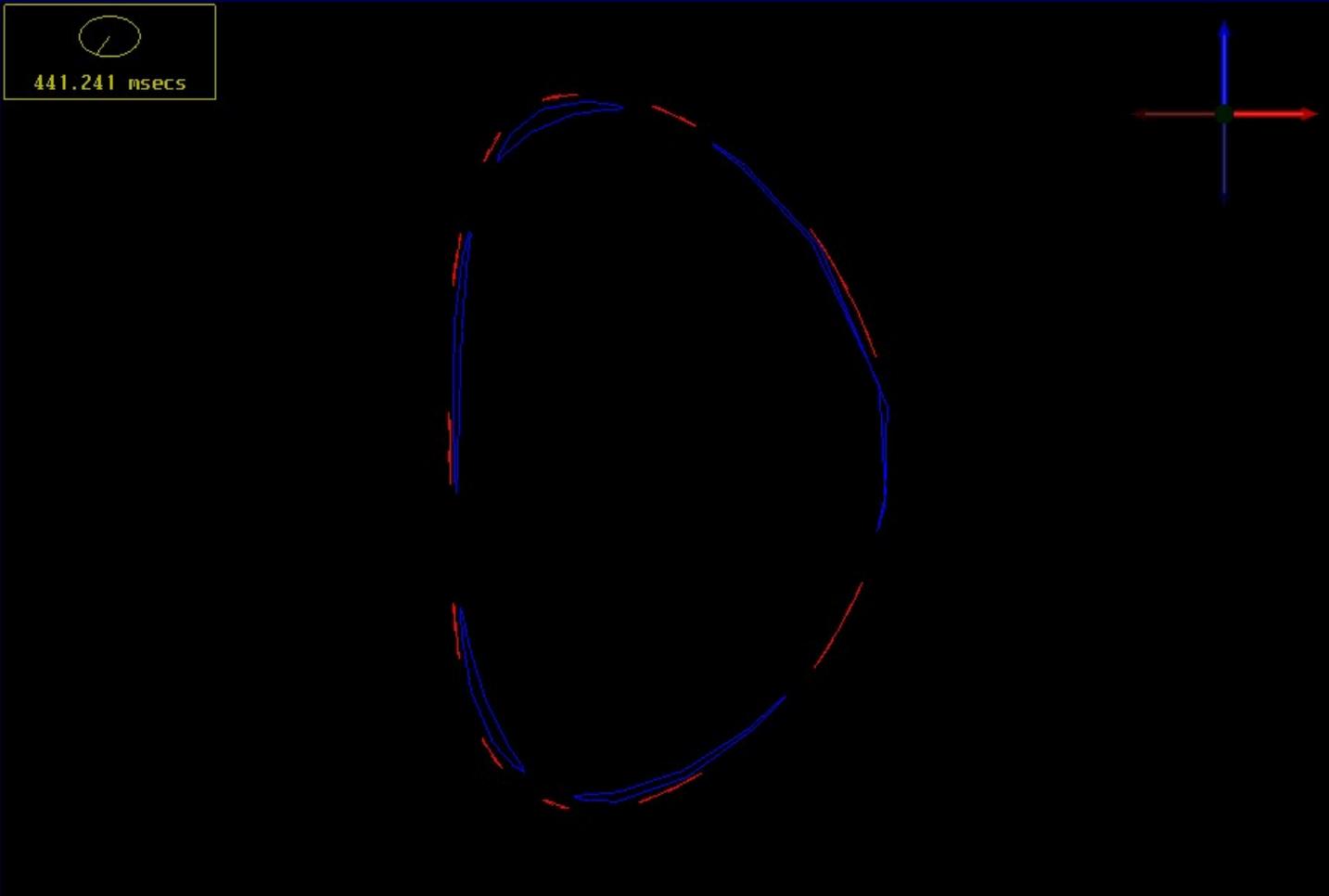
# Poincaré Plot - Islands only

  
441.241 msec



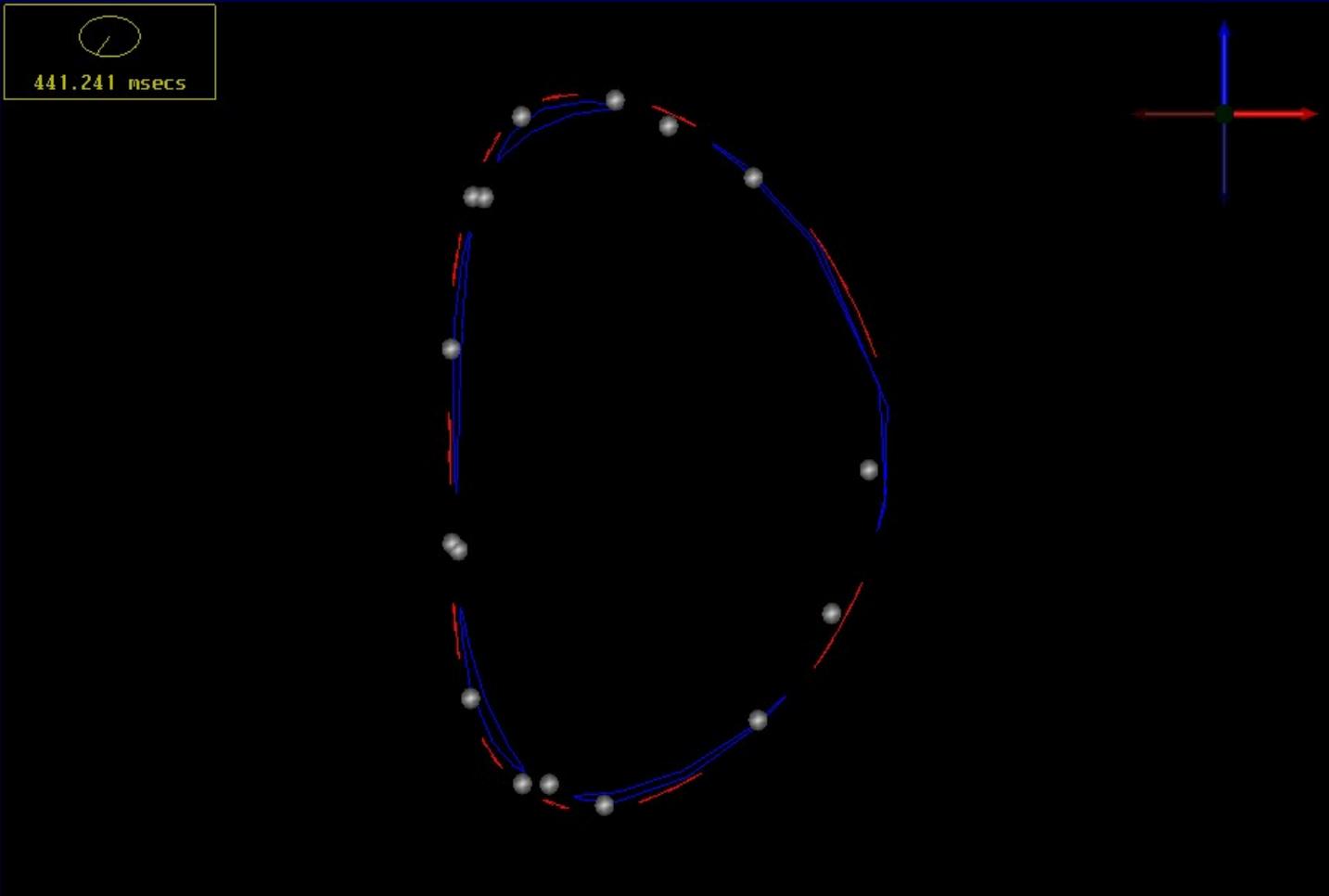
# Poincaré Plots - Islands

Islands Detection - 5:1 (blue) and 11:2 (red) Surfaces



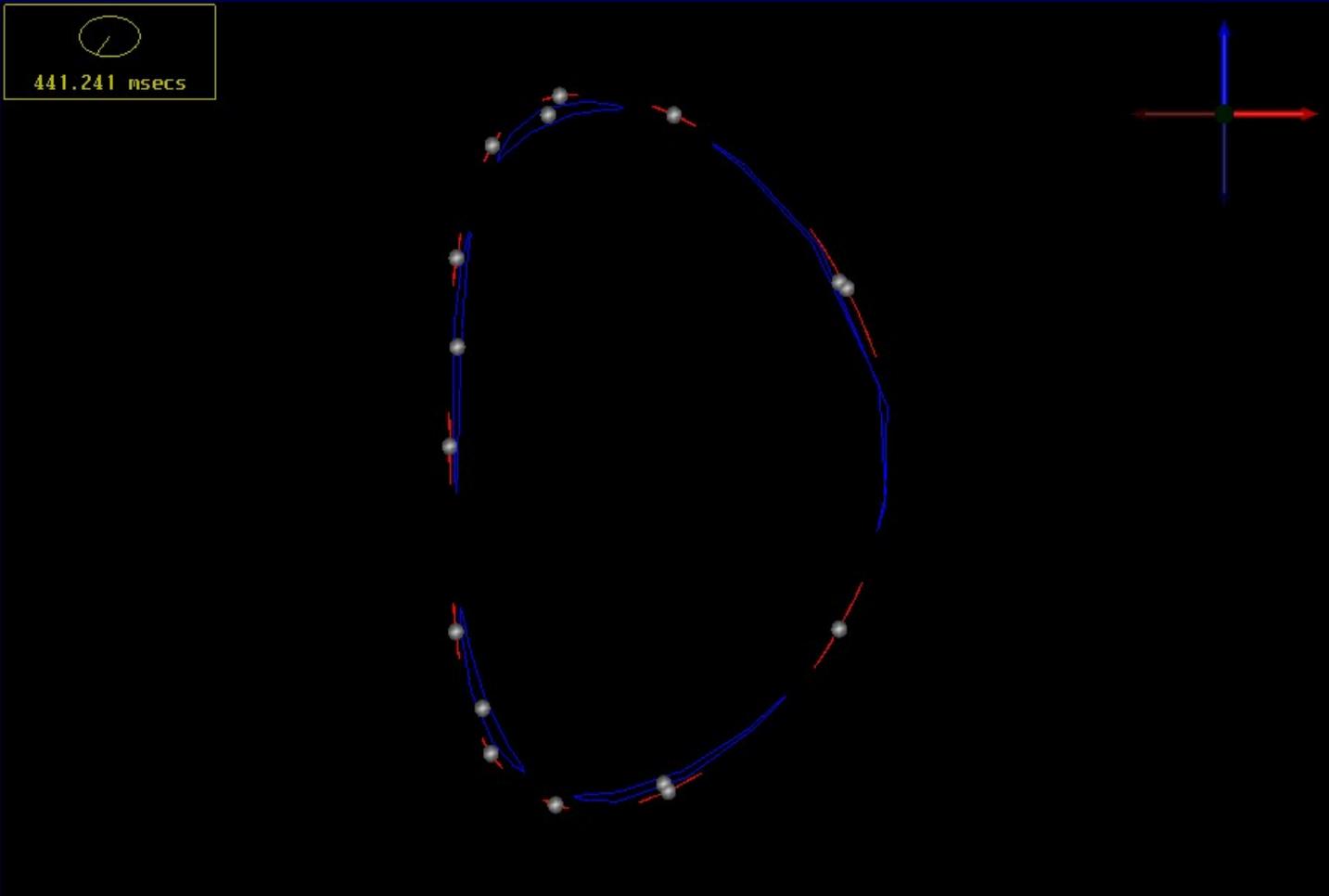
# Poincaré Plots - X Points

Islands to X Points - via mid point of the island extrema



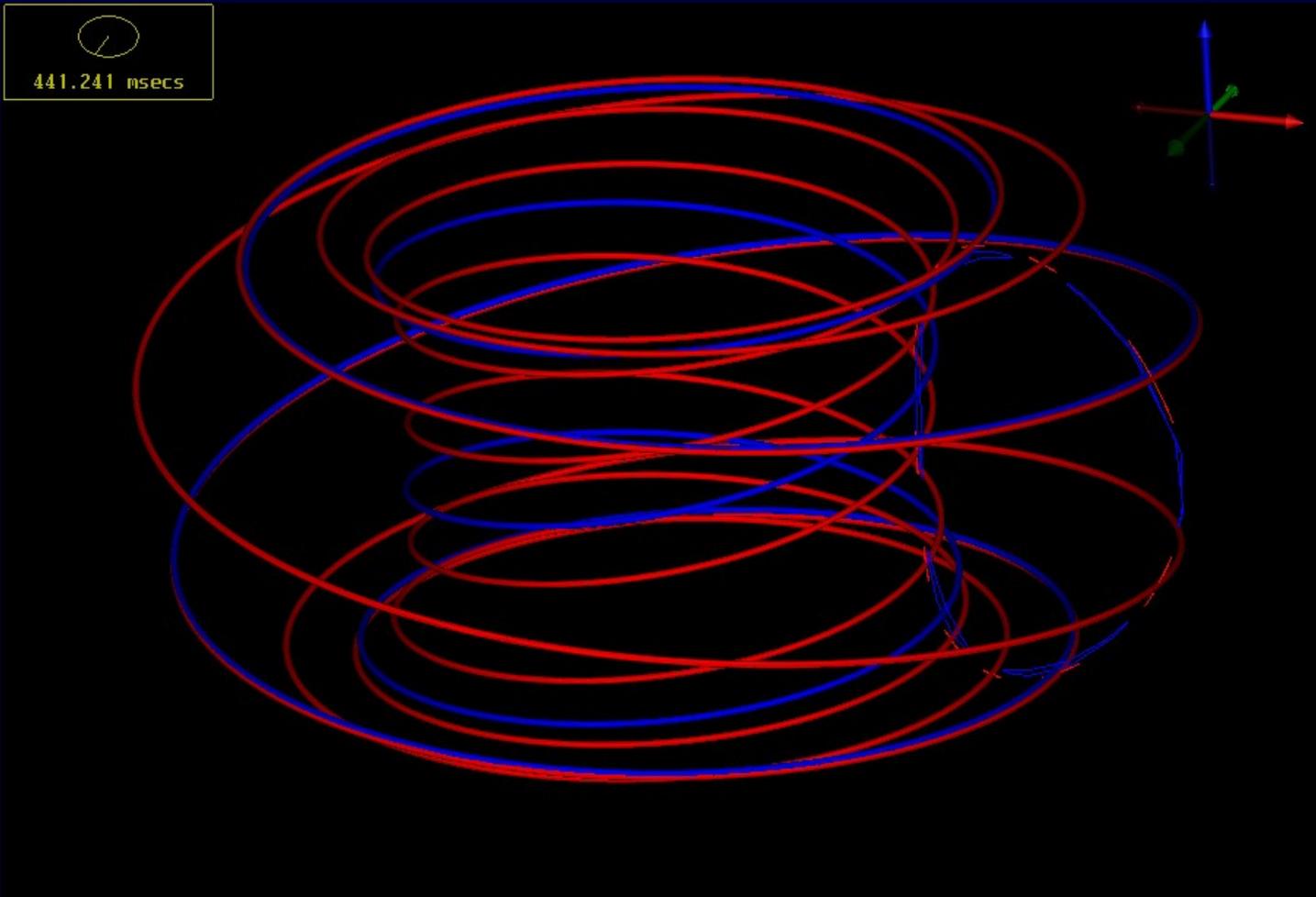
# Poincaré Plots - O Points

## Islands to O Points - iterative technique



# Poincaré Plots - O Points

O points as seeds for fieldlines



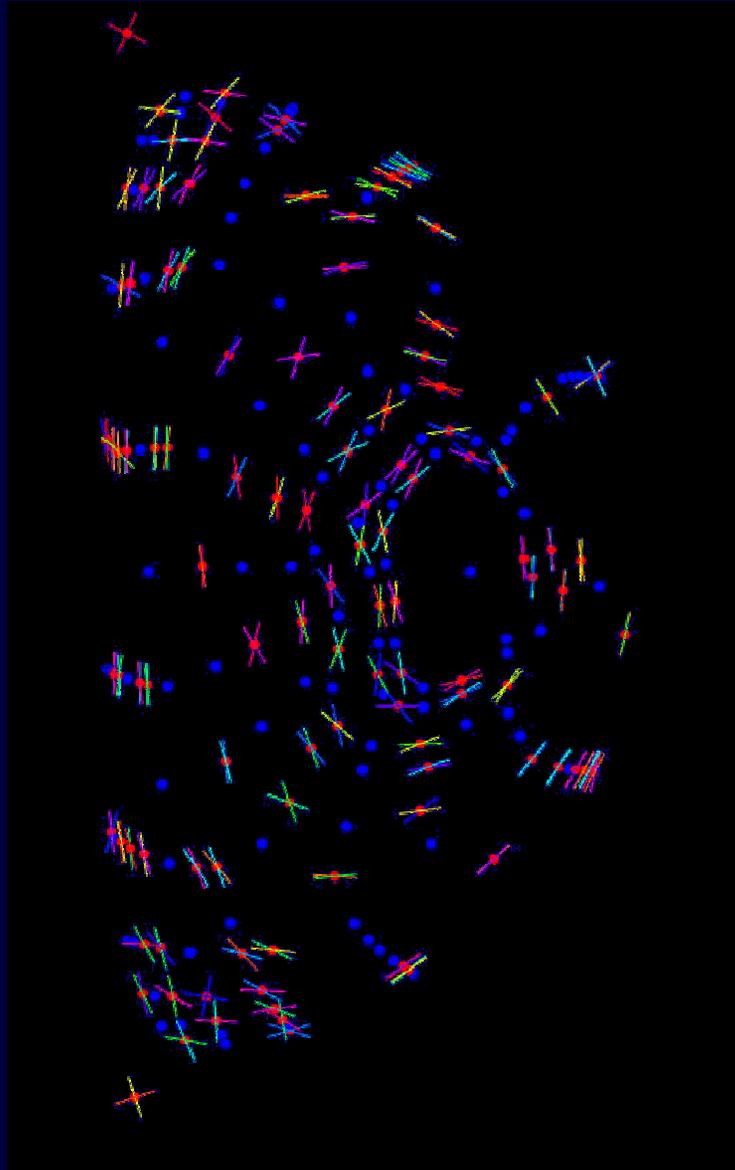
# Poincaré Plots - X and O Points

## Brut force numerical search

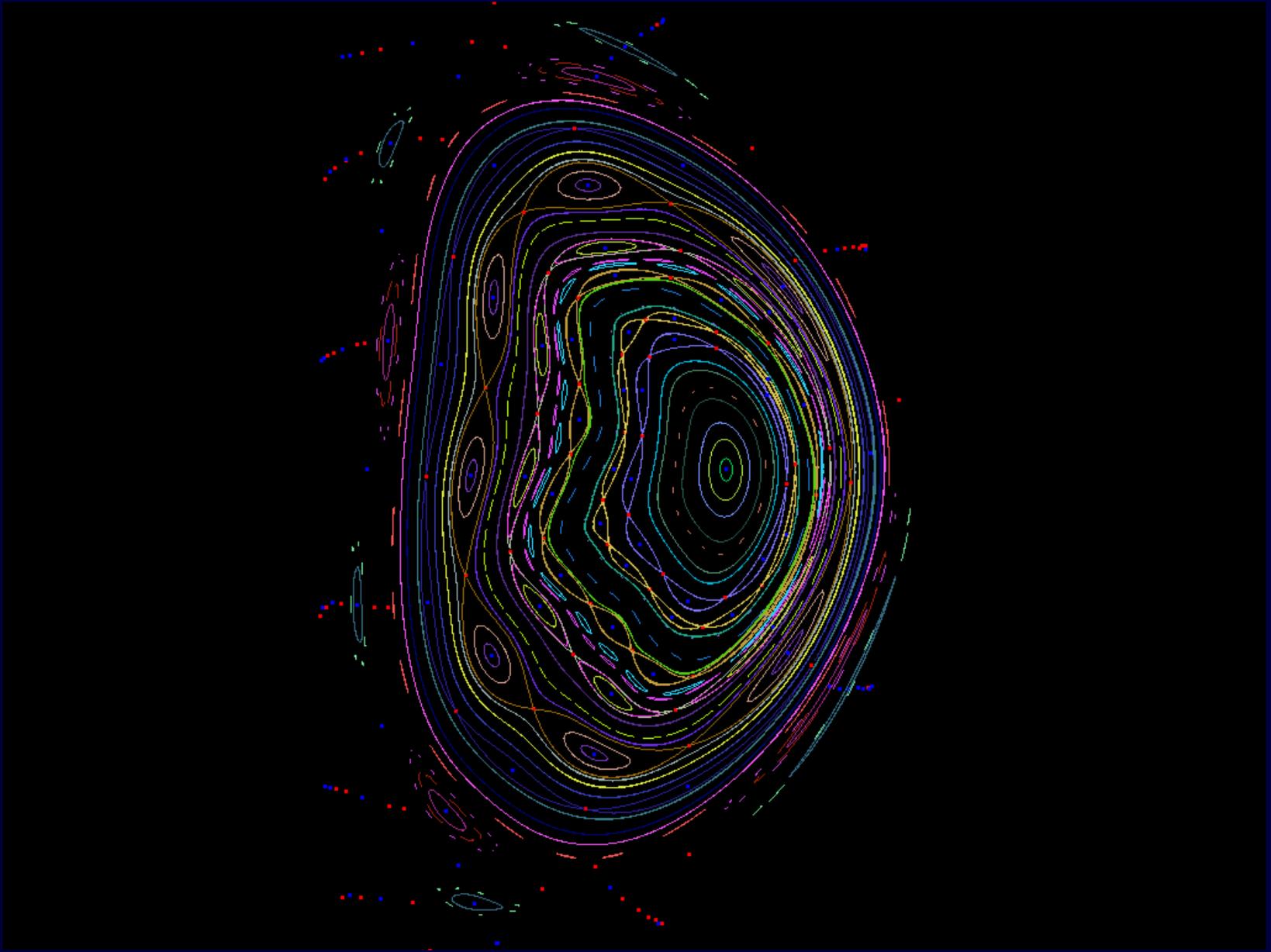
- Coarse Delaunay triangulation with  $\sim 1,500$  points
- Assume a winding  $k=[1,10]$
- Calculate the distance from the starting point to final point for each fieldline for a given winding.
- Look for a local minimum based on the grid connectivity
- Numerical search using a combination of Newton-Rasphson and Broyden to find exact location where the distance from the starting point to final point for a fieldline is approximately zero.



# Poincaré Plots - X and O Points



# Poincaré Plots - Separatrices



# Poincaré Plots

---

## Current

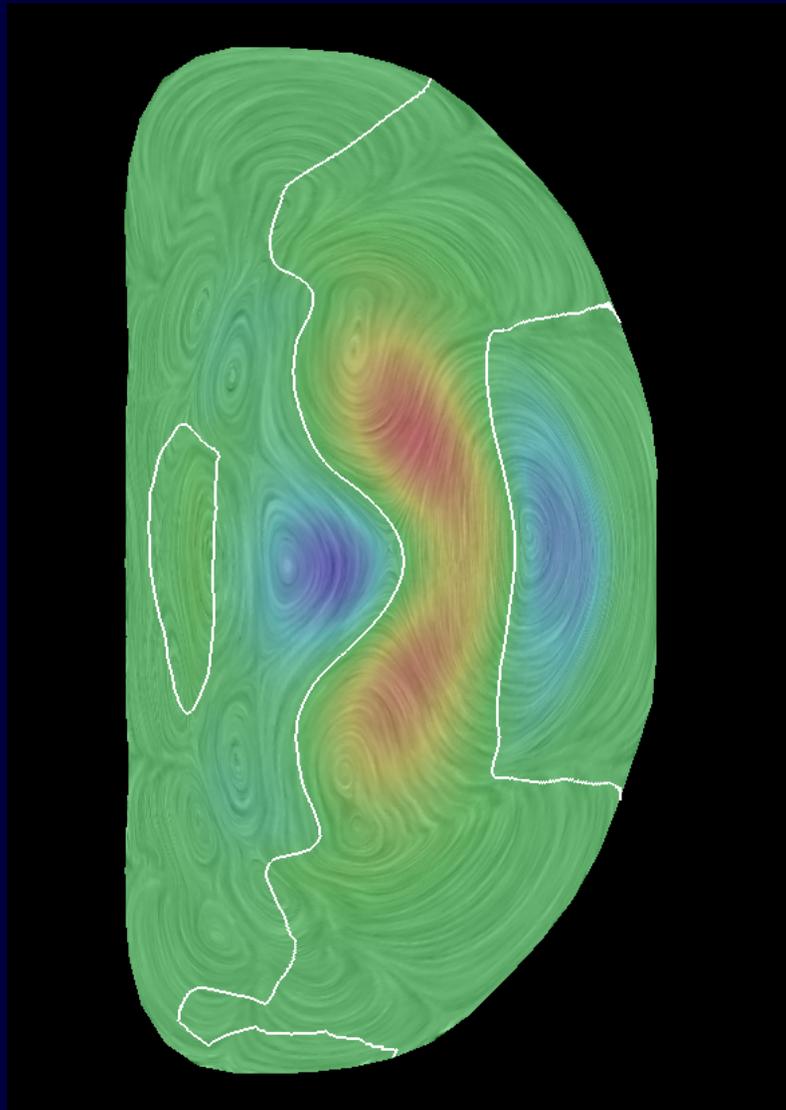
- Discrete but coarse representation
- Gives adequate results
- May miss features (islands)

## Can do better?

- Continuous representation
- Better visual representation
- Smaller features should be more apparent



# Poincaré Plots



# Poincaré Plots - Safety Factor

---

Depends on having the correct safety factor  
(or really the number of windings)

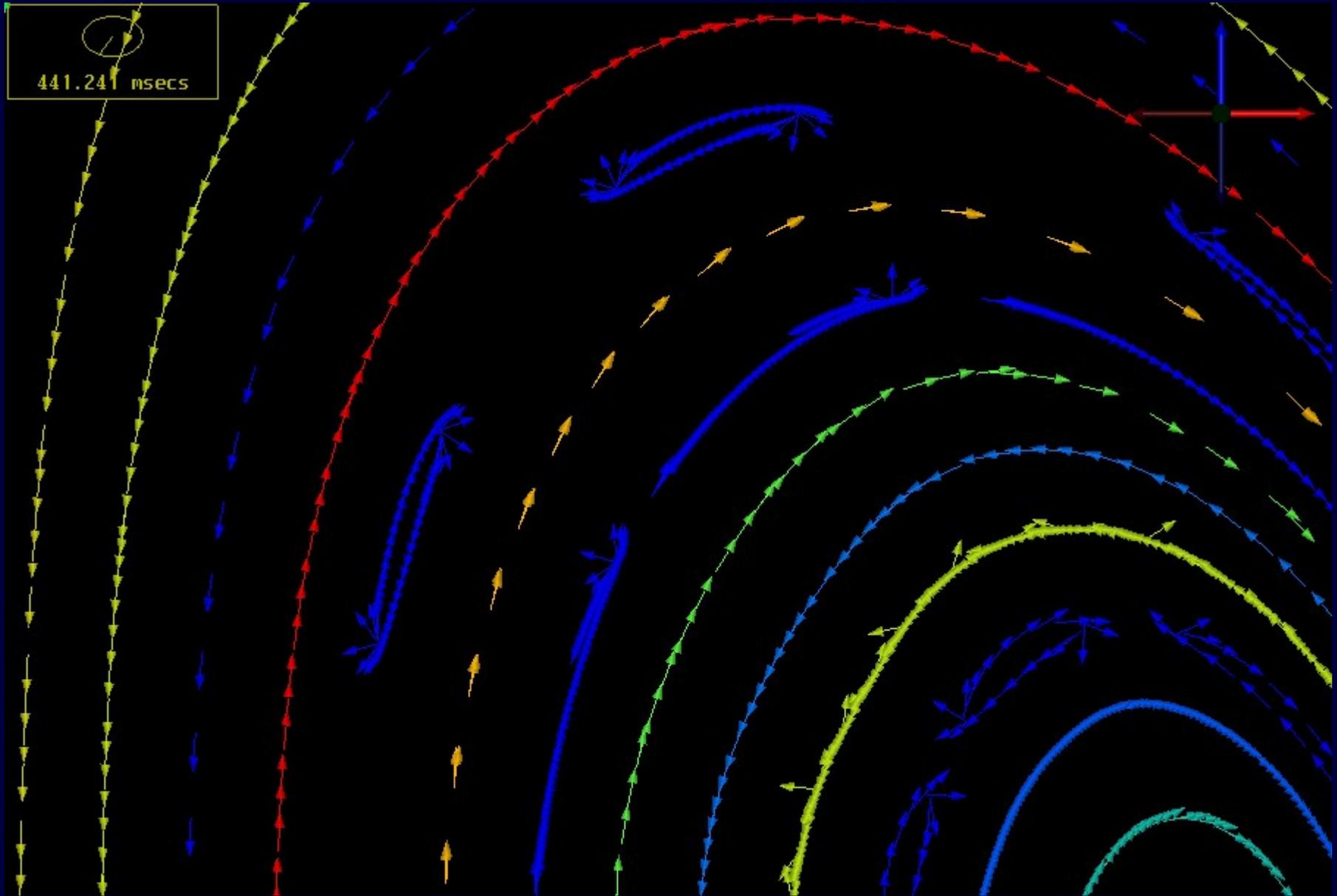
Currently the safety factor is determined geometrically using several different techniques.

- Closest return the starting point.
- Closest return to an integer number of twists

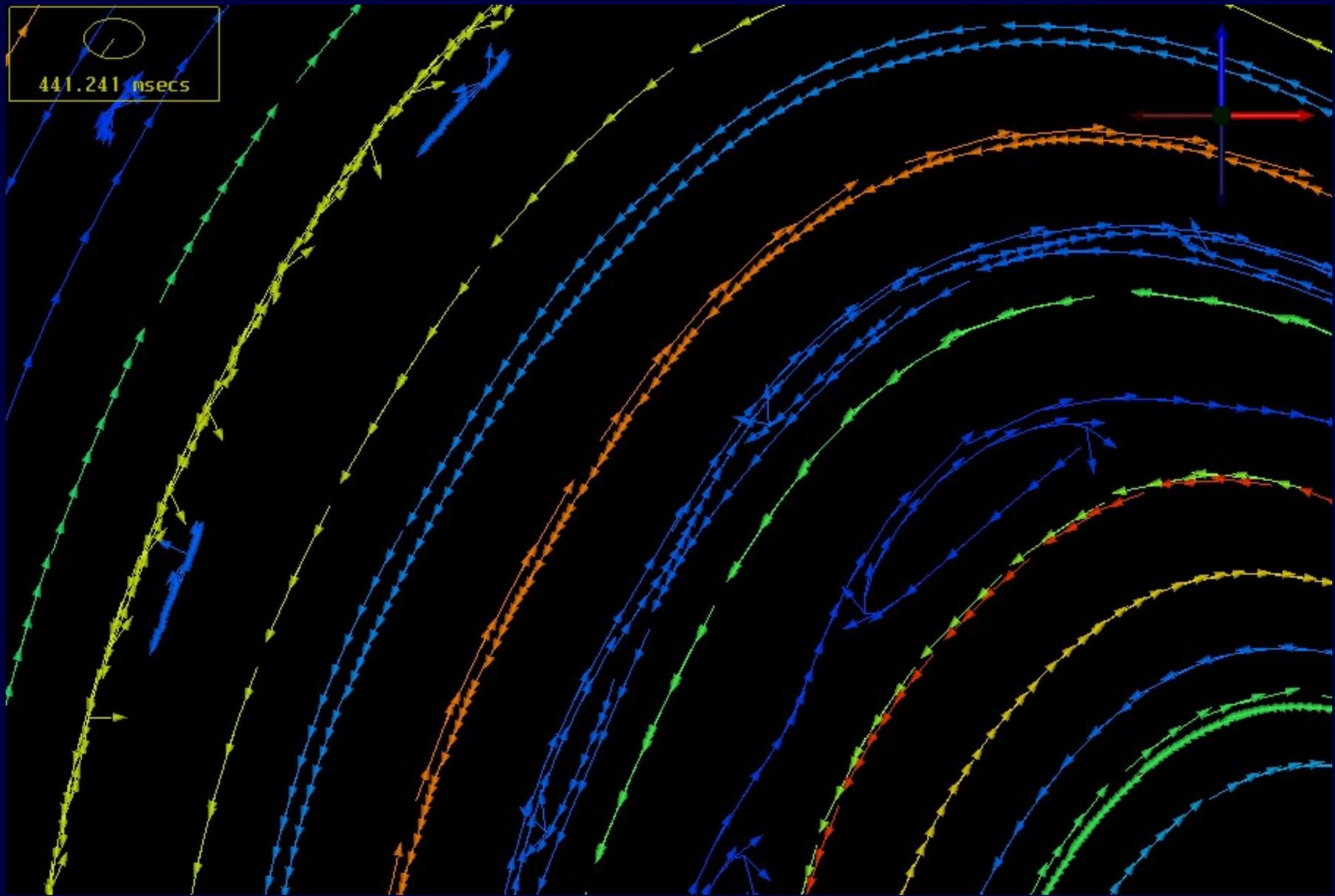
Does not always give consistent results.



# Poincaré Plots - Safety Factor



# Poincaré Plots - Safety Factor



# Summary

---

- Geometric Based Techniques
- Detection of
  - Islands
  - X Points (approximation)
  - O Points
- Can show separatrices
- Future
  - Continuous Representation
  - Need accurate safety factor (windings)

