

# Solver Experience in M3D-C<sup>1</sup>

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# Overview

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- Time-step in M3D- $C^1$ 
  - Eliminating steady-state error
  - Improving stability
- Solver issues
  - Moving to iterative methods

- Currently use variation of “Caramana” method:

$$n\dot{\mathbf{u}} = (\nabla \times \mathbf{B}) \times \mathbf{B} - \nabla p$$

$$\dot{B} = \nabla \times (\mathbf{u} \times \mathbf{B})$$

$$\dot{p} = -\mathbf{u} \cdot \nabla p - \Gamma p \nabla \cdot \mathbf{u}$$

Taylor expand velocity in each equation..

$$n\dot{\mathbf{u}} = [\nabla \times (\mathbf{B} + \theta\delta t\dot{\mathbf{B}})] \times (\mathbf{B} + \theta\delta t\dot{\mathbf{B}}) - \nabla(p + \theta\delta t\dot{p}) \quad (1)$$

$$\dot{B} = \nabla \times (\mathbf{u} + \theta\delta t\dot{\mathbf{u}}) \times \mathbf{B} \quad (2)$$

$$\dot{p} = -(\mathbf{u} + \theta\delta t\dot{\mathbf{u}}) \cdot \nabla p - \Gamma p \nabla \cdot (\mathbf{u} + \theta\delta t\dot{\mathbf{u}}) \quad (3)$$

Parabolize equations by using (2) and (3) to eliminate  $\dot{\mathbf{B}}$  and  $\dot{p}$  in (1)...

$$(n - \theta^2 \delta t^2 \mathcal{L}) \mathbf{u}^{n+1} = (n - \theta(\theta - 1) \delta t^2 \mathcal{L}) \mathbf{u}^n + \delta t [(\nabla \times \mathbf{B}) \times \mathbf{B} - \nabla p]$$

where  $\mathcal{L}$  is ideal MHD operator

$$\mathcal{L}(\mathbf{u}) = [\nabla \times \nabla \times (\mathbf{u} \times \mathbf{B})] \times \mathbf{B} + (\nabla \times \mathbf{B}) \times [\nabla \times (\mathbf{u} \times \mathbf{B})] + \nabla(\mathbf{u} \cdot \nabla p + \Gamma p \nabla \cdot \mathbf{u})$$

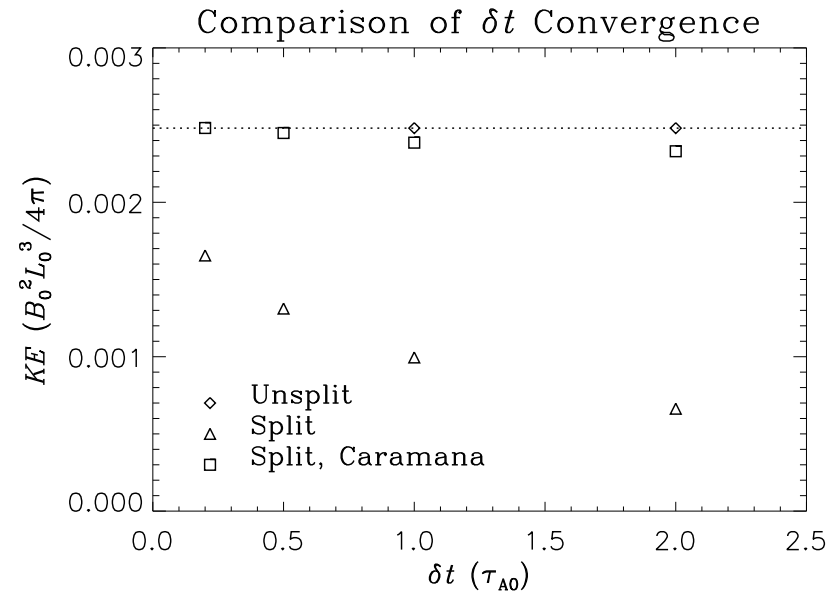
Caramana method:

$$(n - \theta^2 \delta t^2 \mathcal{L}) \mathbf{u}^{n+1} = (n - \theta^2 \delta t^2 \mathcal{L}) \mathbf{u}^n + \delta t [(\nabla \times \mathbf{B}) \times \mathbf{B} - \nabla p]$$

eliminates steady-state error.

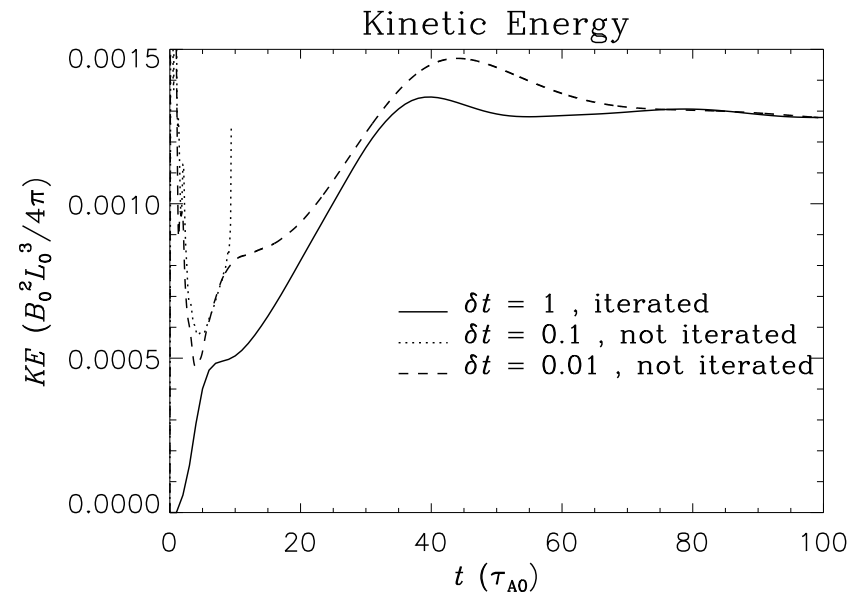
- $n, p, \mathbf{B}$  then implicitly advanced using  $\mathbf{u}^{n+1}$ .

# Time Step: Comparison with Other Methods



- Also implemented: split  $\theta$ -implicit method without Caramana modification; unsplit  $\theta$ -implicit method.
- Caramana method is nearly as accurate as “unsplit” method.
- Caramana method with iteration is found to be more stable than unsplit method.
- For simple case, unsplit time step takes  $\sim 6$ – $7$  times as long as split step

# Time Step: Field Iteration



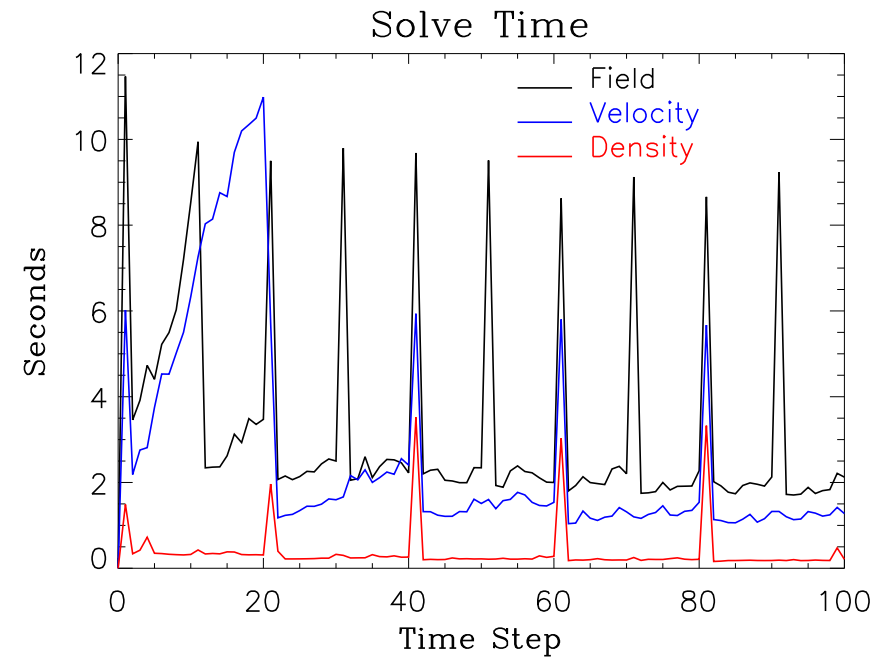
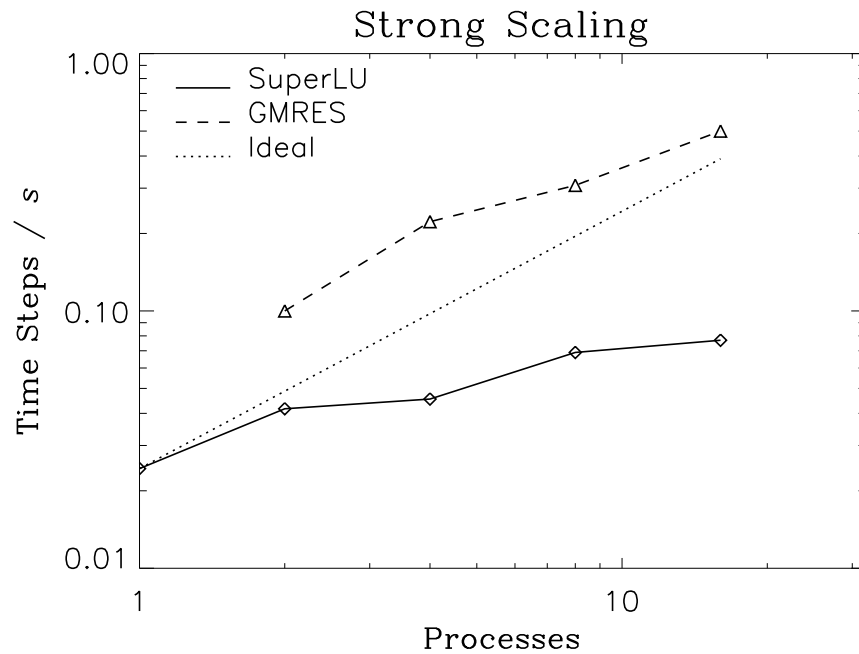
- Stability problems can arise when convection and strongly anisotropic thermal conduction is included in low-resistivity core.
- Improved stability is achieved by calculating transport coefficients after field/pressure advance, then re-calculating field/pressure advance.
- CPU time per time step increased by 50%; maximum stable timestep increased by factor of 10–100.

# Linear Solves

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- M3D- $C^1$  uses a linear implicit time step.
- Compactness of matrix allows relatively efficient direct (LU) solves for 2D problems.
- Iterative methods are necessary for 3D problems.
- A. Bauer, X. Luo, J. Chen have implemented PETSc in M3D- $C^1$
- Early results with iterative solves are encouraging.

# Linear Solves: LU vs. GMRES



- LU factorization from earlier timestep is used as preconditioner.
- For some applications, the preconditioner need not be updated frequently.



# Conclusions

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- Steady-state solution dramatically improved by modifying semi-implicit method in manner of Caramana.
- Stability of this method dramatically improved by iterating field/resistivity calculation (in nonlinear, core plasma scenario).
- Iterative solve results are encouraging.