

# Status of the M3D-C<sup>1</sup> hybrid kinetic energetic ion module

Josh Breslau

Acknowledgments:

Steve Jardin, Nate Ferraro, Guoyong Fu, Kaushik Kalyanaraman

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# Outline

- Specification of task
- Implementation
  - Particle loading
  - Particle push
  - Pressure deposition
  - Fluid coupling
  - I/O & Diagnostics
- Summary & next steps

# Specification of task

- Goal is to add the option to advance an ensemble of fast particles on the M3D-C1 domain using particle-in-cell (PIC) techniques.
  - Start with beam ions.
  - Particle time step may be sub-cycled relative to fluid step.
  - Use high-order integration for accuracy.
- Support multiple physics models
  - Full orbit (Lorentz force, non-relativistic)
  - Drift-kinetic: advance guiding center equation of motion, conserving constants of motion

$$\varepsilon = \frac{1}{2} M_i U^2 + \mu B \quad (1)$$

$$\mu = \frac{1}{2} M_i v_{\perp}^2 / B \quad (2)$$

$$P_{\varphi} = e\psi + M_i R U B_{\varphi} / B \quad (3)$$

- No collisions.

# Drift kinetic equations of motion

$$\dot{\mathbf{X}} = \frac{1}{B^{**}} \left[ U \mathbf{B}^* + \hat{\mathbf{b}} \times (\mu \nabla B / q - \mathbf{E}) \right] \quad (4)$$

$$\dot{U} = -\frac{q}{mB^{**}} \mathbf{B}^* \cdot (\mu \nabla B / q - \mathbf{E}) \quad (5)$$

$$\dot{\mu} = 0 \quad (6)$$

where

$$\mathbf{B}^* \equiv \mathbf{B} + \frac{mU}{q} \nabla \times \hat{\mathbf{b}} \quad (7)$$

and

$$B^{**} \equiv \mathbf{B}^* \cdot \hat{\mathbf{b}} \quad (8)$$

# The $\delta f$ method

To minimize noise for linear problems, represent the energetic population distribution function as  $f(\mathbf{x}, \mathbf{v}, t) = f_0(\mathbf{x}, \mathbf{v}) + \delta f(\mathbf{x}, \mathbf{v}, t)$ , where the former is an analytic function and only the latter is constructed from the particle ensemble, with weights  $w_i$  evolving from zero according to

$$\dot{w}_i = -\frac{(1-w_i)}{f_0} \left( \mathbf{V}_1 \cdot \nabla f_0 - q \mathbf{V}_0 \cdot \mathbf{E} \frac{\partial f_0}{\partial \varepsilon} \right) \quad (9)$$

where

$$\mathbf{V}_0 \equiv U \hat{\mathbf{b}} + \mathbf{V}_D \quad (10)$$

$$\mathbf{V}_D \equiv \frac{1}{qB^3} (mU^2 + \mu B) \mathbf{B} \times \nabla B + \frac{mU^2}{qB^2} \mathbf{J}_\perp \quad (11)$$

$$\mathbf{V}_1 \equiv \frac{\mathbf{E} \times \mathbf{B}}{B^2} + \frac{U \delta \mathbf{B}}{B} \quad (12)$$

$$\mathbf{B} = \mathbf{B}_0 + \delta \mathbf{B} \quad (13)$$

# Pressure coupling

- Assumes hot ion density is negligible but  $\beta$  is significant:

$$n \left( \frac{\partial \mathbf{V}}{\partial t} + \mathbf{V} \cdot \nabla \mathbf{V} \right) = \mathbf{J} \times \mathbf{B} - \nabla p - \nabla \cdot \Pi_{visc} - \nabla \cdot \Pi_{hot} \quad (14)$$

where

$$\Pi_{hot} \equiv p_{\parallel} \hat{\mathbf{b}} \hat{\mathbf{b}} + p_{\perp} (\mathbf{I} - \hat{\mathbf{b}} \hat{\mathbf{b}}) = (p_{\parallel} - p_{\perp}) \hat{\mathbf{b}} \hat{\mathbf{b}} + p_{\perp} \mathbf{I} \quad (15)$$

- Applying the Galerkin finite element method, construct scalar pressure fields by weighted integration over delta-function sources and solve:

$$\int v_i(R, \varphi, z) v_j(R, \varphi, z) p_{\parallel j} d^3V = m \sum_{k=1}^N w_k U_k^2 v_i(R_k, \varphi_k, z_k) \quad (16)$$

$$\int v_i(R, \varphi, z) v_j(R, \varphi, z) p_{\perp j} d^3V = m \sum_{k=1}^N w_k \mu_k B(R_k, \varphi_k, z_k) v_i(R_k, \varphi_k, z_k) \quad (17)$$

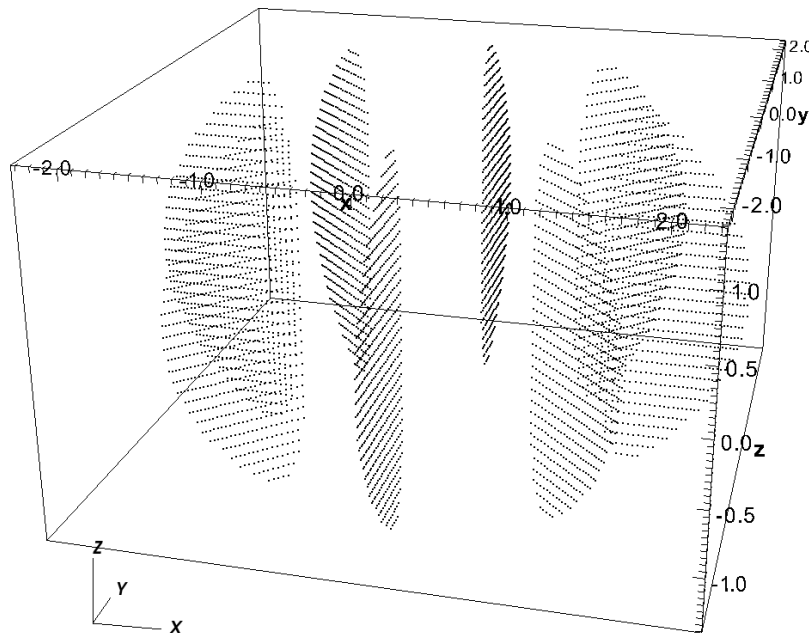
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# Particle loading

- Implemented in subroutine `init_particles()`.
- Physical space initialization: uniform over  $(R, \phi, z)$  cube with Jacobian to ensure uniformity over  $d^3x$ . Particles outside mesh rejected.

*Sample spatial distribution  
over four-partition KSTAR  
mesh:  
 $5840 / 8192 = 32 \times 8 \times 32$   
particles deposited.*





# Velocity space initialization

- Original implementation: uniform on 2D grid of  $0 < E \leq E_{\max} = 10 \text{ keV}$ ;  $0 \leq \lambda \leq \pi$ .
- Coordinates transformed to  $(v_R, v_\phi, v_z)$  (full-orbit) or  $(v_{||}, \mu/q)$  (drift-kinetic).
- New implementation: use Jacobian to initialize distribution uniformly on  $d^3v$ , with  $0 < |\mathbf{v}| < \sqrt{2E_{\max}/m}$ .

# Equilibrium particle distribution

- Maxwellian implemented:

$$f_0(\mathbf{x}, \mathbf{v}) = \left( \frac{1}{v_{th} \sqrt{2\pi}} \right)^3 e^{-\frac{v^2}{2v_{th}^2}} \quad (18)$$

- Slowing-down beam distribution planned:

$$f_0(\mathbf{x}, \mathbf{v}) = \frac{P_0 \exp(P_\zeta / \psi_0)}{\varepsilon^{3/2} + \varepsilon_0^{3/2}}, \quad (19)$$

where

$$P_\zeta = g(\psi) \rho_{\parallel} - \psi$$

is the canonical poloidal momentum.

# Notes on particle loading

- Particle module initialization loads a two-layer ghost mesh for MPI particle handoff bookkeeping.
  - Requires reallocation and redefinition of intermediate coefficient arrays.
  - Ghosts must be destroyed and arrays redefined again before resumption of fluid advance.
- Electric field components must be explicitly computed prior to particle advance.
- Global particle time step is a predetermined fraction (full orbit) or multiple (drift-kinetic) of the minimum gyroperiod.

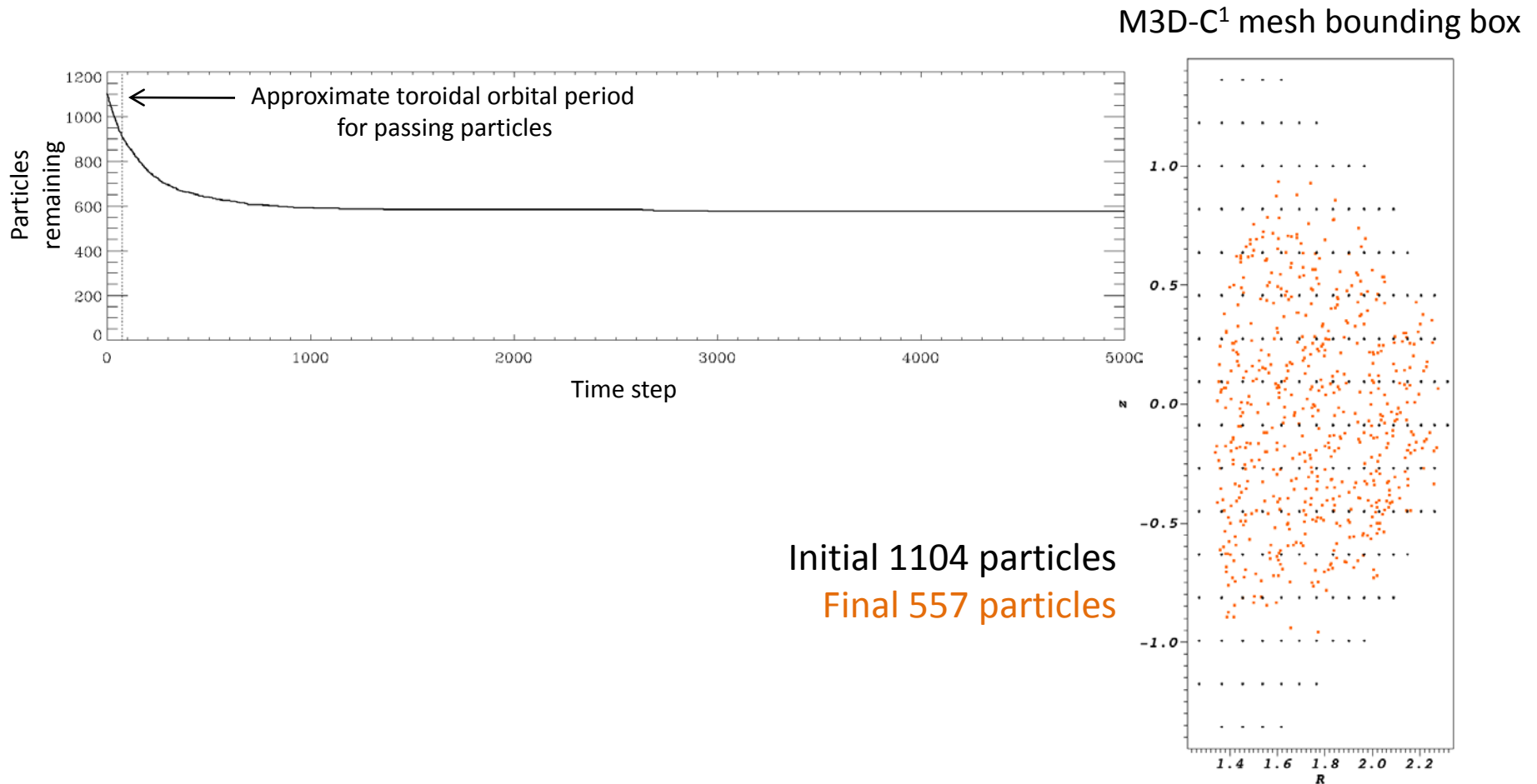
# Particle advance overview

- Subroutine `advance_particles()` advances all particle positions, velocities by a specified time increment, using given 2D (real or complex) or 3D fields, subcycling as necessary.
- Hierarchical organization of particles by element, element ensemble, OMP thread, and MPI/mesh partition allows good optimization.
- 4<sup>th</sup>- and 5<sup>th</sup>-order Runge-Kutta ODE integration are available; both show good energy,  $P_\varphi$  conservation over many time steps.

# Particle advance example

- Coarse KSTAR mesh (776 elements in four domains).
- Initial distribution:  $16 \times 1 \times 16 \times 1 \times 6 = 1536$  candidates.
- 1104 candidates accepted, 432 rejected.
- Particles/cell range from 1.24 to 1.70; overall avg = 1.42.
- Drift-kinetic formulation, 4<sup>th</sup>-order RK stepping, 2D complex fields.
- 5000 steps, dt (drift-kinetic) =  $10^{-7}$  s  $\approx$  5 gyroperiods.
- Execution time: 123.4 s on four PEs (one thread/PE).
- 557 particles remain by end of run.
- Max  $\delta KE/KE_0 = 9.4 \times 10^{-4}$ ; mean =  $7.8 \times 10^{-7}$ ; rms =  $1.15 \times 10^{-4}$ .
- Max  $\delta P_\varphi / P_{\varphi 0} = 2.7 \times 10^{-4}$ ; mean =  $-1.3 \times 10^{-6}$ ; rms =  $4.60 \times 10^{-5}$ .
  
- 5<sup>th</sup>-order RK: 136 s. Max  $\delta KE/KE_0 = 3.7 \times 10^{-4}$ ; rms =  $6.05 \times 10^{-5}$ .  
Max  $\delta P_\varphi / P_{\varphi 0} = 1.9 \times 10^{-4}$ ; rms =  $2.20 \times 10^{-5}$ .

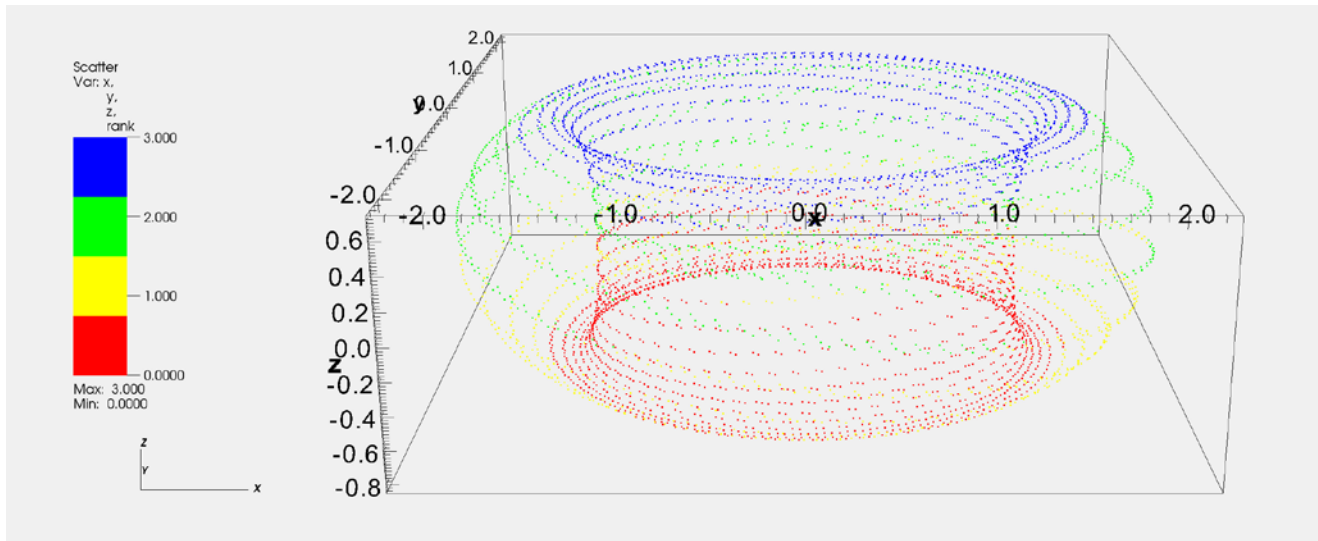
# Particles on open field lines exit promptly



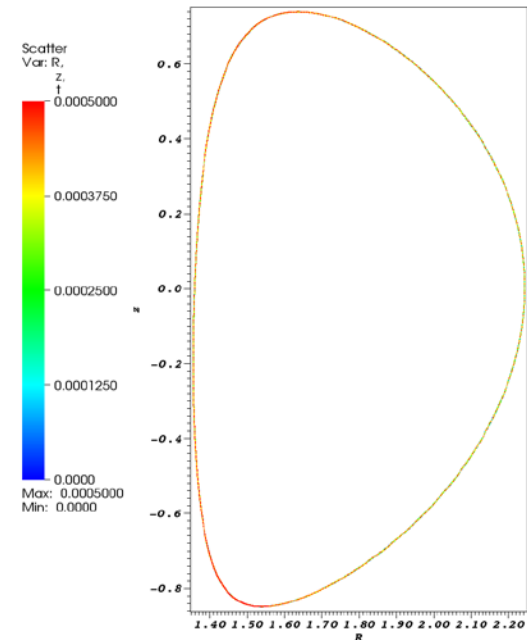
This phenomenon can exacerbate the load imbalance for a domain-decomposed mesh!

# Sample passing orbit ( $\lambda_0 = 10^{-5}$ )

- Initial KE=9.9995466e+03 eV; final=9.9995466e+03.
- Initial  $P_\phi = -0.52531$  eV s; final=-0.52530.



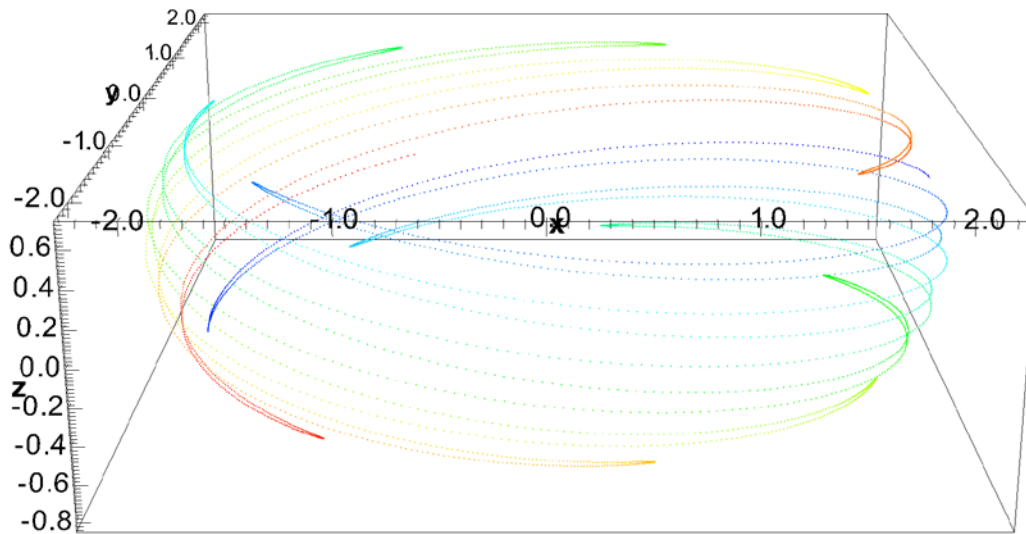
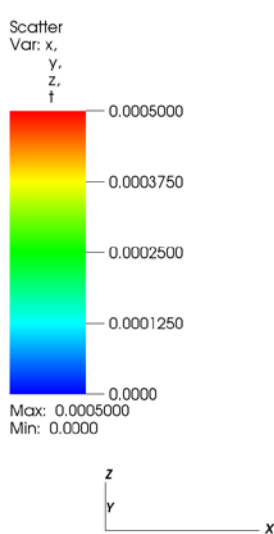
R-z plane projection



Colors indicate MPI rank.

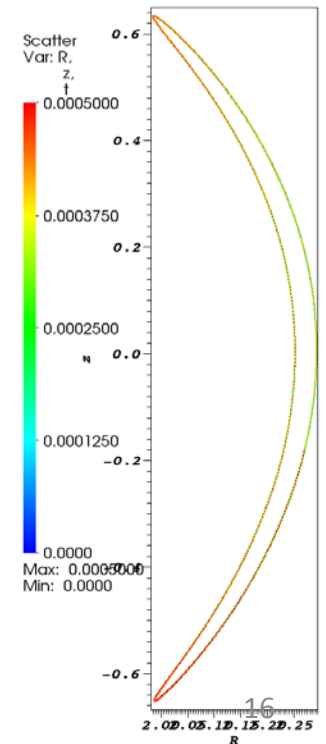
# Sample trapped orbit ( $\lambda_0 = 3\pi/5$ )

- Initial KE=9.9995e+03 eV; final=9.9990e+03.
- Initial  $P_\phi = -0.476633$ ; final=-0.476630.



Colors indicate advancing time.

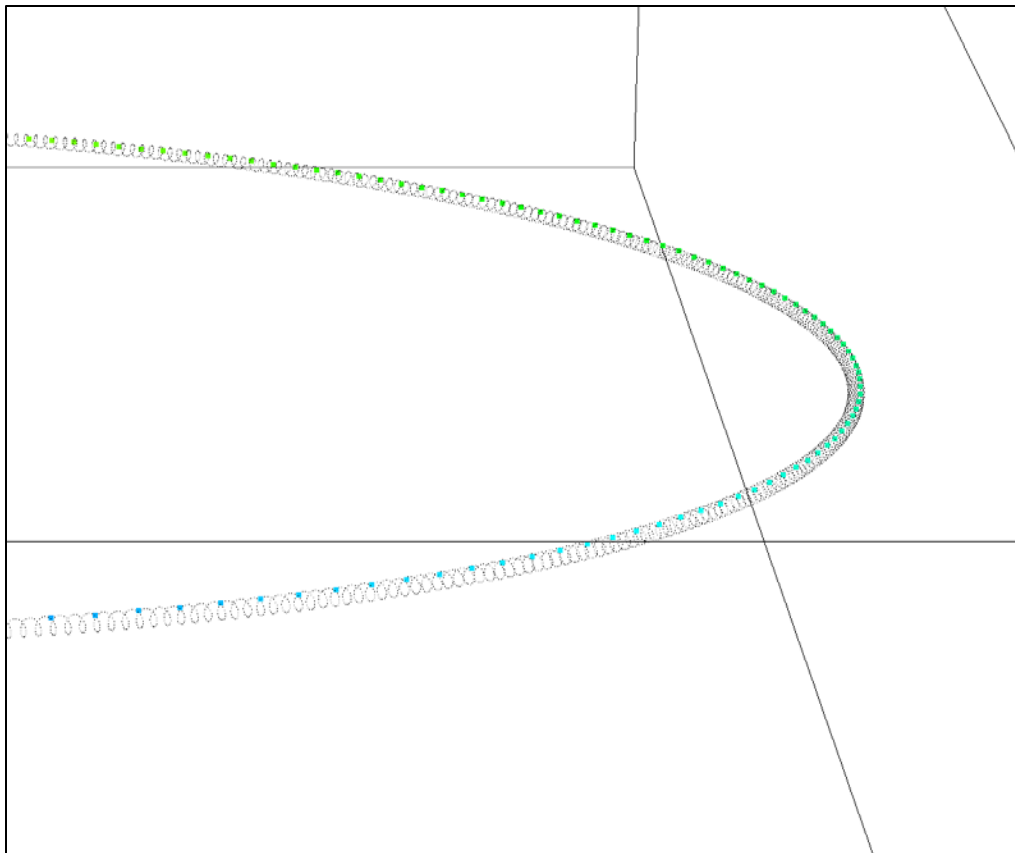
R-z plane projection





# Drift-kinetic/full-orbit comparison

- Full-orbit: 20,480 steps,  $\text{pdt (drift-kinetic)} = 10^{-10} \text{ s} \approx 0.005$  gyroperiods.
- Execution time: 19:50.6 s for 1104 particles on four kruskal PEs.



Detail

- KE conservation for full-orbit is good, but angular momentum conservation is relatively poor; consider alternate integrators.
- A drift-kinetic step is about twice as fast as a full-orbit step, and can be around 1600x larger for comparable accuracy.

# Preparing to scale up

- With sufficient particles for accurate phase space resolution, the particle advance could dominate the overall M3D-C1 execution time. If the particle advance scales well to 10,000+ cores, M3D-C1 should scale well too.
- The current bottleneck is load imbalance: particle number differs dynamically between cores.
- Two possible solutions are under consideration:
  - Maintain a copy of global mesh and relevant global field data on every shared-memory node.
    - Pros: Eliminates need for ghost layers, memory needs are not excessive.
    - Cons: Redundancy or all-to-all communication; will not scale to arbitrary mesh size.
  - Use differing domain decompositions for fluid/particle sections, dynamic load balancing.
    - Pros: All communications are nearest-neighbor, should win at large enough scale.
    - Cons: Complexity, rebalancing overhead.

# Pressure deposition

- RHS vectors for  $p_{||}$ ,  $p_{\perp}$  are computed by integrating over particle delta functions within each element.
  - Makes use of SCOREC routine `vector_insert_block()`.
  - Element loop could be multithreaded, but race conditions could be tricky, and time saved appears to be small compared to particle push.
- LHS vectors computed by subroutine `solve_pi_tensor()`, which inverts mass matrix to solve for each component.
  - Very fast (time is independent of particle count).
  - Requires deletion of ghost mesh, recalculation of coefficient arrays, which is awkward.

# Fluid coupling: velocity projections

- All terms in (14) must be projected to the M3D-C<sup>1</sup> velocity representation:

$$\mathbf{V} = R^2 \nabla U \times \nabla \varphi + \omega R^2 \nabla \varphi + R^{-2} \nabla_{\perp} \chi$$

- The appropriate projection operators to extract the scalar components of the momentum equation are, respectively

$$U : \iint d^2 R v_i \nabla \varphi \cdot \nabla_{\perp} \times R^2$$

$$\omega : \iint d^2 R v_i R^2 \nabla \varphi \cdot$$

$$\chi : - \iint d^2 R v_i \nabla_{\perp} \cdot R^{-2}$$

# Preliminary definitions

In terms of the M3D-C1 scalar fields,

$$\mathbf{B} = \nabla \psi \times \nabla \varphi - \nabla_{\perp} f' + F \nabla \varphi = \nabla \psi \times \nabla \varphi - \nabla f' + F^* \nabla \varphi$$

$$\mathbf{J} = \nabla \times \mathbf{B} = \nabla F^* \times \nabla \varphi + \frac{1}{R^2} \nabla_{\perp} \psi' - \Delta^* \psi \nabla \varphi$$

Also define

$$\alpha \equiv \frac{p_{\parallel} - p_{\perp}}{B^2}, \quad \beta \equiv p_{\perp}$$

with Poisson bracket  $[f, g] \equiv \nabla \varphi \cdot (\nabla f \times \nabla g)$

and inner bracket  $(f, g) \equiv \nabla_{\perp} f \cdot \nabla_{\perp} g$

# Poloidal velocity stream function U

$$v_i \nabla \varphi \cdot \nabla_{\perp} \times \left\{ R^2 \nabla \cdot [\alpha \mathbf{B}\mathbf{B} + \beta \mathbf{I}] \right\} = R^2 \nabla_{\perp} v_i \times \nabla \varphi \cdot \left\{ \nabla \cdot [\alpha \mathbf{B}\mathbf{B}] \right\} + R^2 [\beta, v_i]$$

$$= R^2 [\beta, v_i] + \frac{1}{2} \alpha R^2 [B^2, v_i] + [\alpha, \psi] (v_i, \psi) + \alpha \Delta^* \psi [v_i, \psi]$$

$$+ R^2 [\alpha, \psi] [v_i, f'] - (\alpha, f') (v_i, \psi) - \alpha \Delta^* \psi (v_i, f')$$

$$- (\alpha, f') R^2 [v_i, f'] + \alpha' R^{-2} F (v_i, \psi) + \alpha R^{-2} F (v_i, \psi')$$

$$+ \alpha' F [v_i, f'] + \alpha F [v_i, F]$$

# Toroidal angular velocity $\omega$

$$\begin{aligned}v_i R^2 \nabla \varphi \cdot \nabla \cdot [\alpha \mathbf{B} \mathbf{B} + \beta \mathbf{I}] &= v_i R^2 \nabla \varphi \cdot \nabla \cdot [\alpha \mathbf{B} \mathbf{B}] + v_i \beta' \\ &= v_i \beta' + \alpha v_i B B' - \frac{1}{R^2} \alpha v_i (\psi, \psi') + v_i F [\alpha, \psi] - \alpha v_i [\psi, F^*] \\ &\quad - v_i F (\alpha, f') - \alpha v_i (F^*, f') + v_i F F \alpha' R^{-2} - \alpha v_i [\psi', f']\end{aligned}$$

# Poloidal compressible velocity potential $\chi$

$$v_i \nabla_{\perp} \cdot \{R^{-2} \nabla \cdot [\alpha \mathbf{B}\mathbf{B} + \beta \mathbf{I}]\} = -\nabla_{\perp} v_i \cdot \{R^{-2} \nabla \cdot [\alpha \mathbf{B}\mathbf{B}]\} - R^{-2} (v_i, \beta)$$

$$= -R^{-2} (v_i, \beta) - \frac{1}{2} \alpha R^{-2} \nabla_{\perp} v_i \cdot \nabla B^2 - R^{-2} [\alpha, \psi] [v_i, \psi] + R^{-4} \alpha \Delta^* \psi (v_i, \psi)$$

$$+ R^{-2} (\alpha, f') [v_i, \psi] + R^{-2} [\alpha, \psi] (v_i, f') + R^{-2} \alpha \Delta^* \psi [v_i, f']$$

$$- \alpha' R^{-4} F [v_i, \psi] - R^{-4} \alpha F [v_i, \psi'] - R^{-2} (\alpha, f') (v_i, f')$$

$$+ F \alpha' R^{-4} (v_i, f') + F R^{-4} \alpha (v_i, F^*)$$



# I/O & Diagnostics

- The `particle_test()` subroutine writes out the entire trajectory of a predetermined subset of particles, tracking KE and  $P_\phi$ .
  - Trajectory text files are compatible with VisIt Point3D format for scatter plotting.
- Parallel HDF5 is used to dump the entire particle distribution at a given time to an output file, including positions, velocities, and weights.
  - Utilities exist to extract position data from these to a text file, enabling comparisons and plotting with VisIt.
  - Utilities to visualize velocity distributions, pressure tensor components are still under development.
- Checkpointing of particle distribution will be based on HDF5.

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# Summary

- Particle initialization, full- $f$  push, and I/O now working, tested and highly optimized for 2D complex version.
- Pressure deposition,  $\delta f$  push implemented; need testing.
- Fluid coupling in progress.

# Next steps

- Verify hot ion pressure tensor component deposition algorithm, adjust normalization as necessary.
- Implement explicit  $\nabla \cdot \Pi_{\text{ion}}$  term in fluid momentum equation.
- Implement particle checkpoint restart.
- Verify 2D complex version of kinetic code with fishbone test case.
- Develop visualization tools for velocity distributions.
- Generalize to 3D, nonlinear cases.