

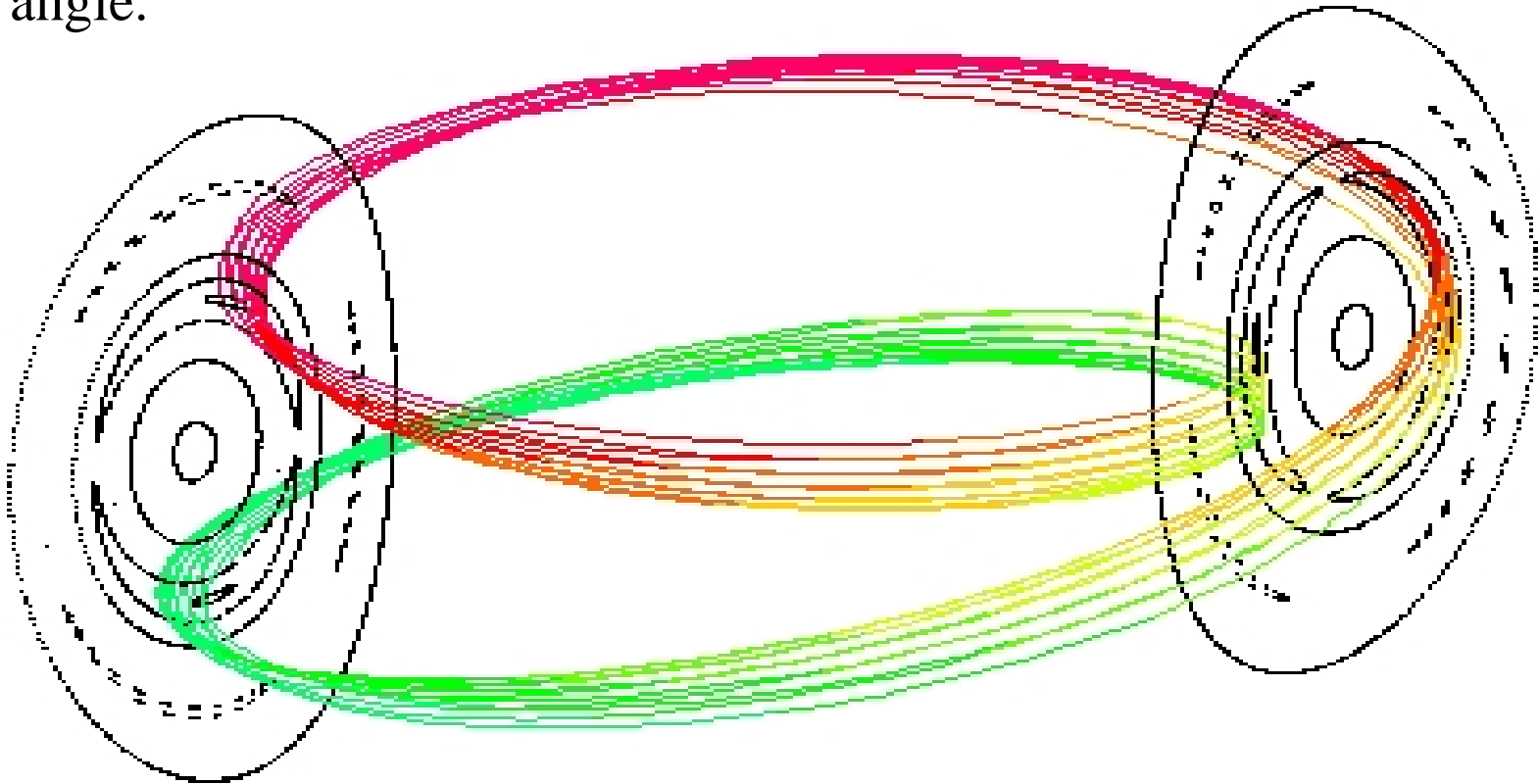
NIMROD scaling with parallel closures

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Calculation of parallel closures requires many field line integrations.

24 x 48 grid with quartic finite-elements requires ~ 20,000 integrations at a single toroidal angle.

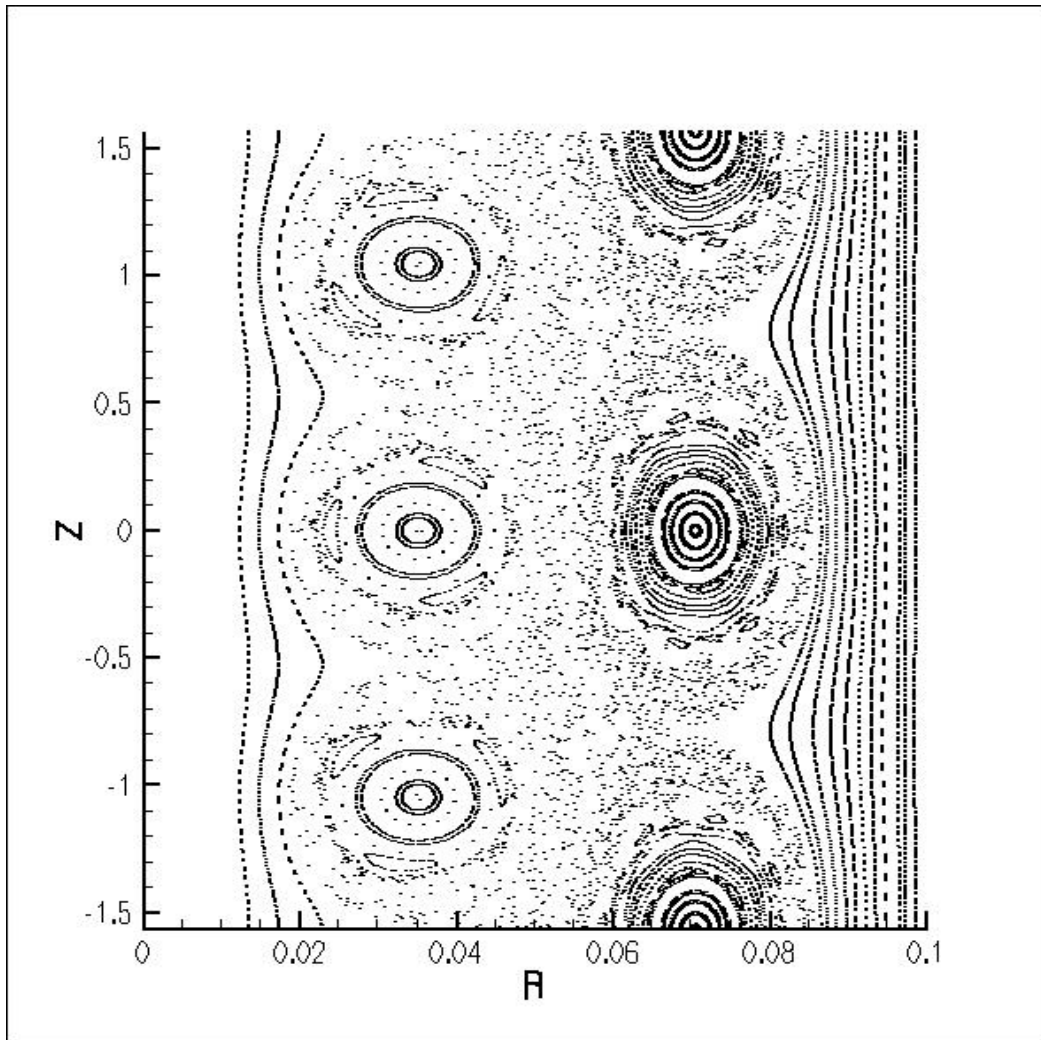
$$q = \int_L dL' [T \ominus L' \ominus T \square L' \square] K \square L' \square$$



Implementation uses 3 groups of processors.

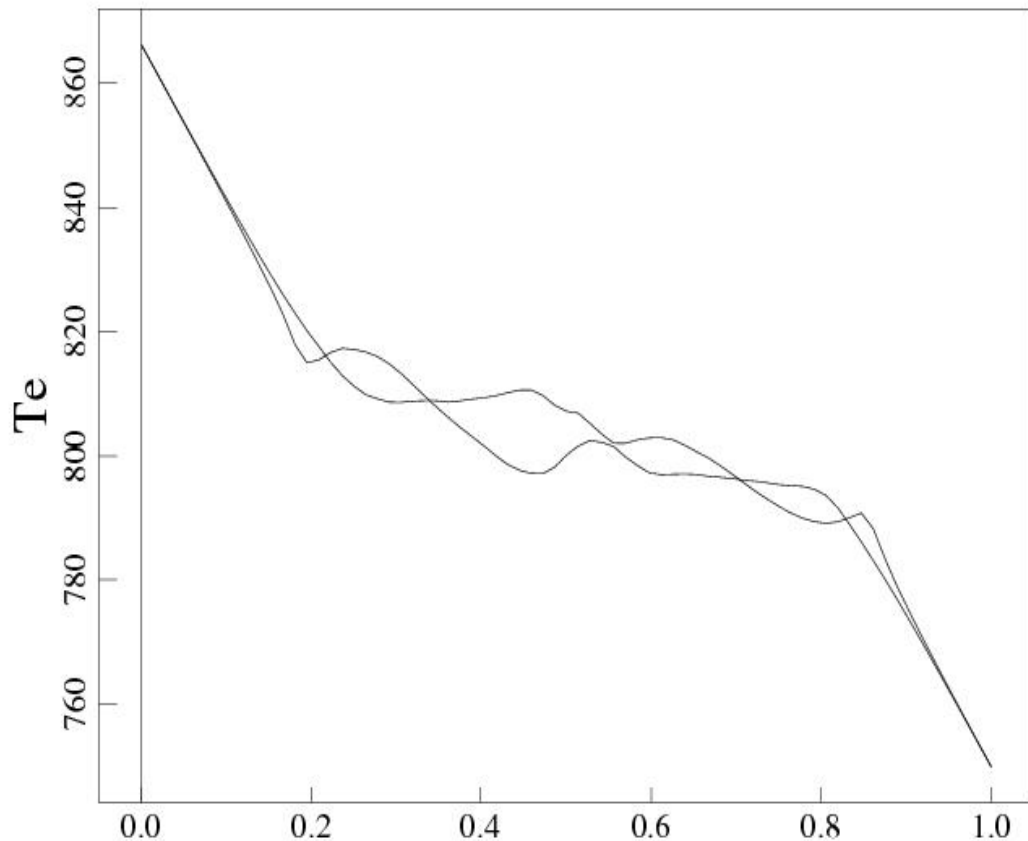
- Fluid procs: $n_{xbl} \times n_{ybl} \times n_{layers}$ (100's)
advance fluid equations;
exchange fluid and closure data with closure procs.
- Closure procs: $n_{xbl} \times n_{ybl} \times n_{layers}$ (100's)
exchange fluid and closure data with fluid procs;
send global data to slave procs;
participate in closure calculation with slave procs.
- Slave procs: large block of procs (100's to 1000's)
receive global data from closure procs;
perform closure calculation with closure procs.

Use heat transport calculation in slab geometry for scaling study.



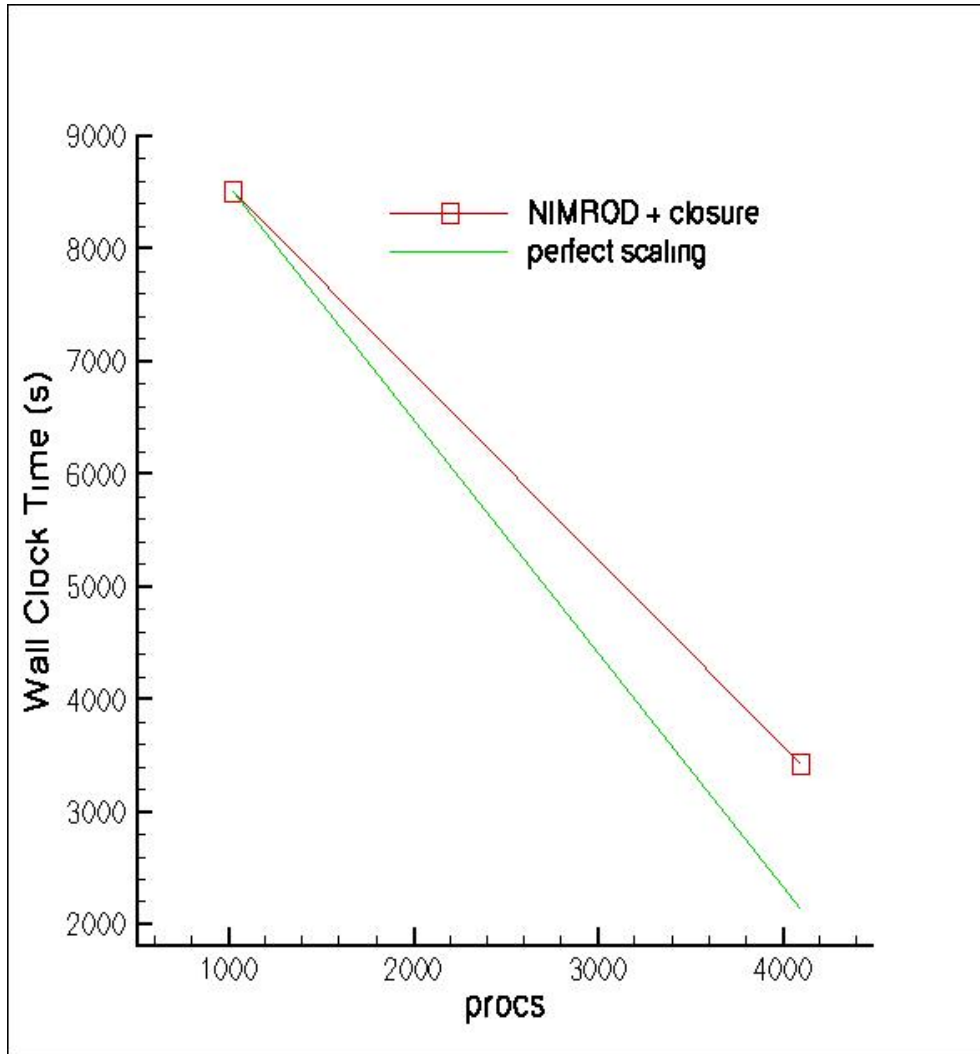
- overlapping 3/2 and 2/1 islands in slab with heat flowing in at left boundary
- 24 x 48 mesh of bicubic FE's, $nxbl = nybl = 12$
- 11 Fourier modes with $nlayers = 1$
- $fluid_nprocs = 144$
 $close_nprocs = 144$

Temperature flattens across stochastic region.



- solution without islands is linear profile from 1 keV at left to 750 eV at right
- significant heat loss evident as rapid parallel transport carries heat across island and stochastic regions.
- for numerical stability, semi-implicit $\tau_{\parallel} \sim 10^9$

Strong scaling study performed on Seaborg using 1024, 2048 and 4096 processors.



- fixed problem size, 5 time steps with $dt = 1.0$ s
- fluid procs = closure procs = 144 for all cases
- additional processors used strictly for closure calculation
- field line integrals truncated at 5 km if not yet converged ($L_{\text{trunc}} \sim 1$ km)

Remaining work

- For near steady-state calculations, scaling may be improved by
 - (i) advancing fluid equations and then checking if closure calculation is nearly finished
 - (ii) if not, estimating time needed to finish and either waiting or advancing again
 - (iii) closure processors use existing fluid variables rather than waiting for update.