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# Neutral Transport Simulations of Gas Puff Imaging Experiments on NSTX

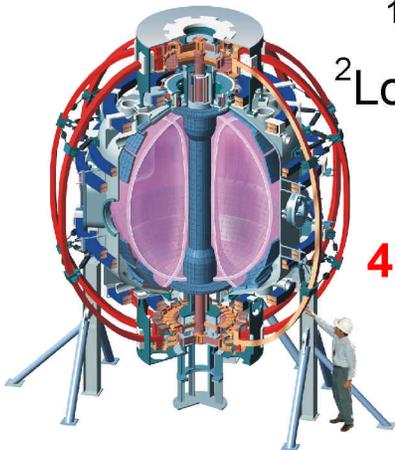
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# Gas Puff Imaging (GPI) Experiments Designed to Measure 2-D Structure of Edge Turbulence

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- Puff neutral gas near outer wall,
- View with fast camera fluctuating visible emission resulting from electron impact excitation of that gas,
  - Compare with 3-D nonlinear plasma simulation codes,
  - Reduced theoretical turbulence models,
  - And with turbulence measured by probes.
- NSTX GPI geometry optimizes data quality,
  - But, 3-D arrangement complicates interpretation,
  - ⇒ extend DEGAS 2 Monte Carlo neutral transport simulations to 3-D.

# OUTLINE

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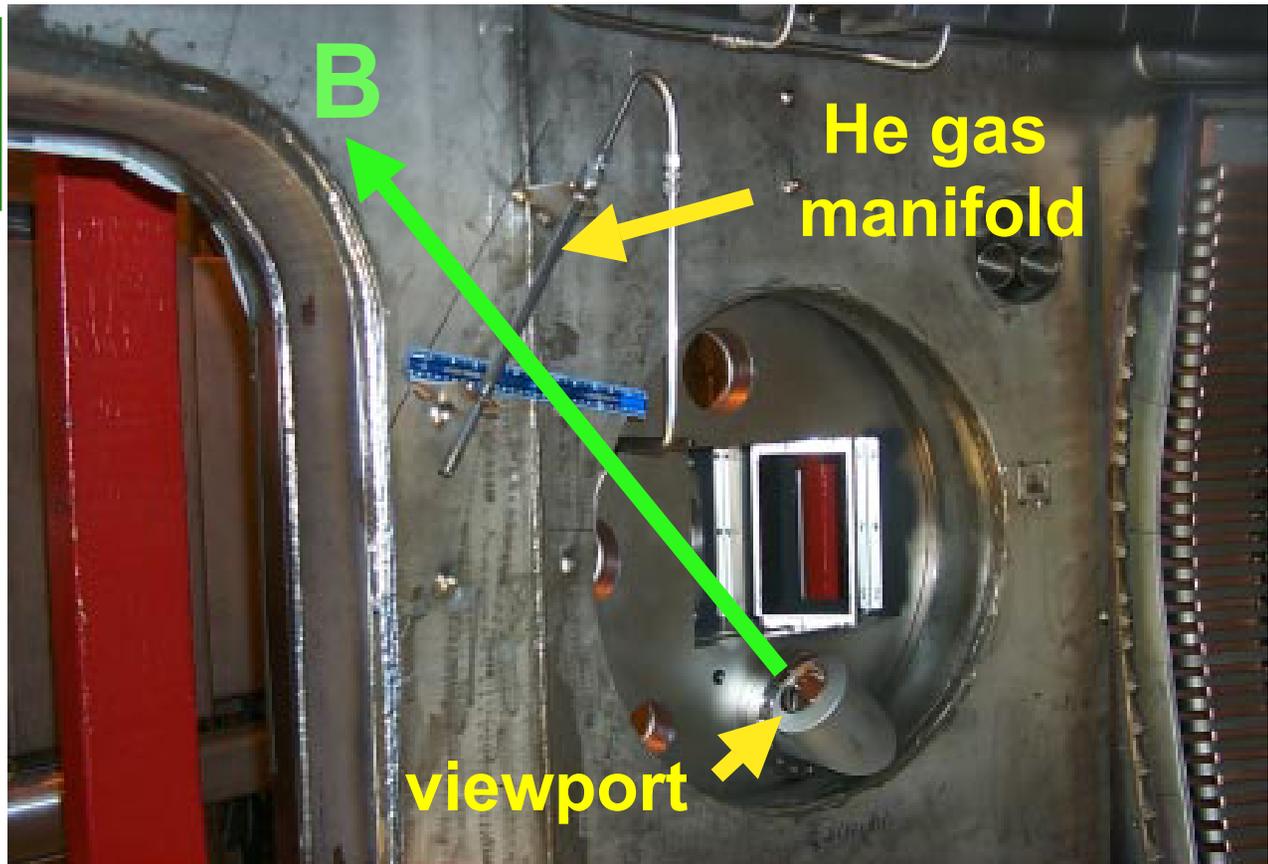
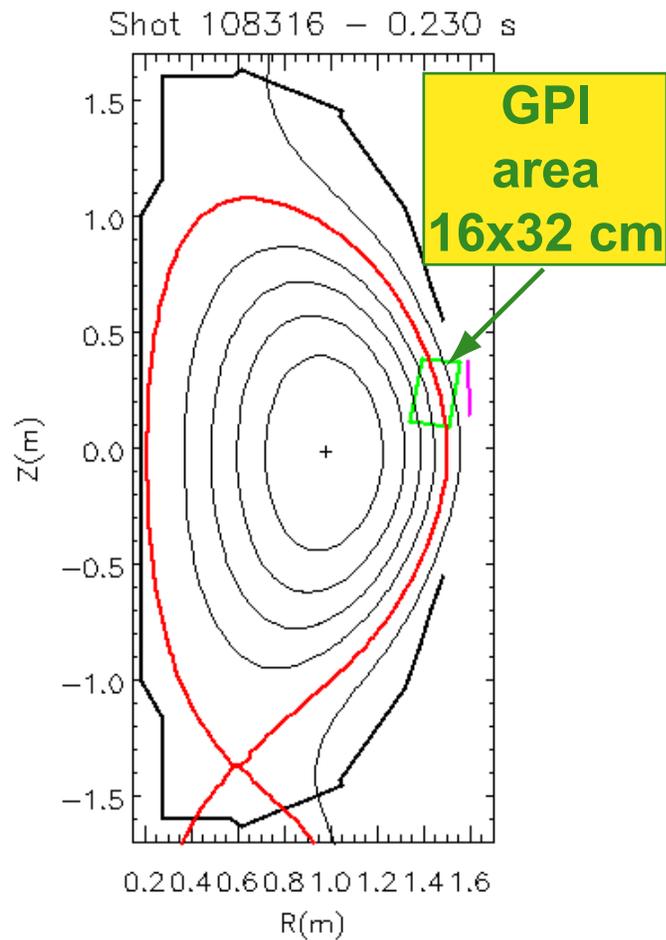
1. Describe GPI experiments,
2. Construction of 3-D DEGAS 2 Simulations,
3. Benchmark code against experiment,
4. Estimate diagnostic resolution,
5. Use neutral density to infer 2-D plasma profiles from GPI images.

# **1. Description of GPI Experiments**

**See also poster LP1.006,**

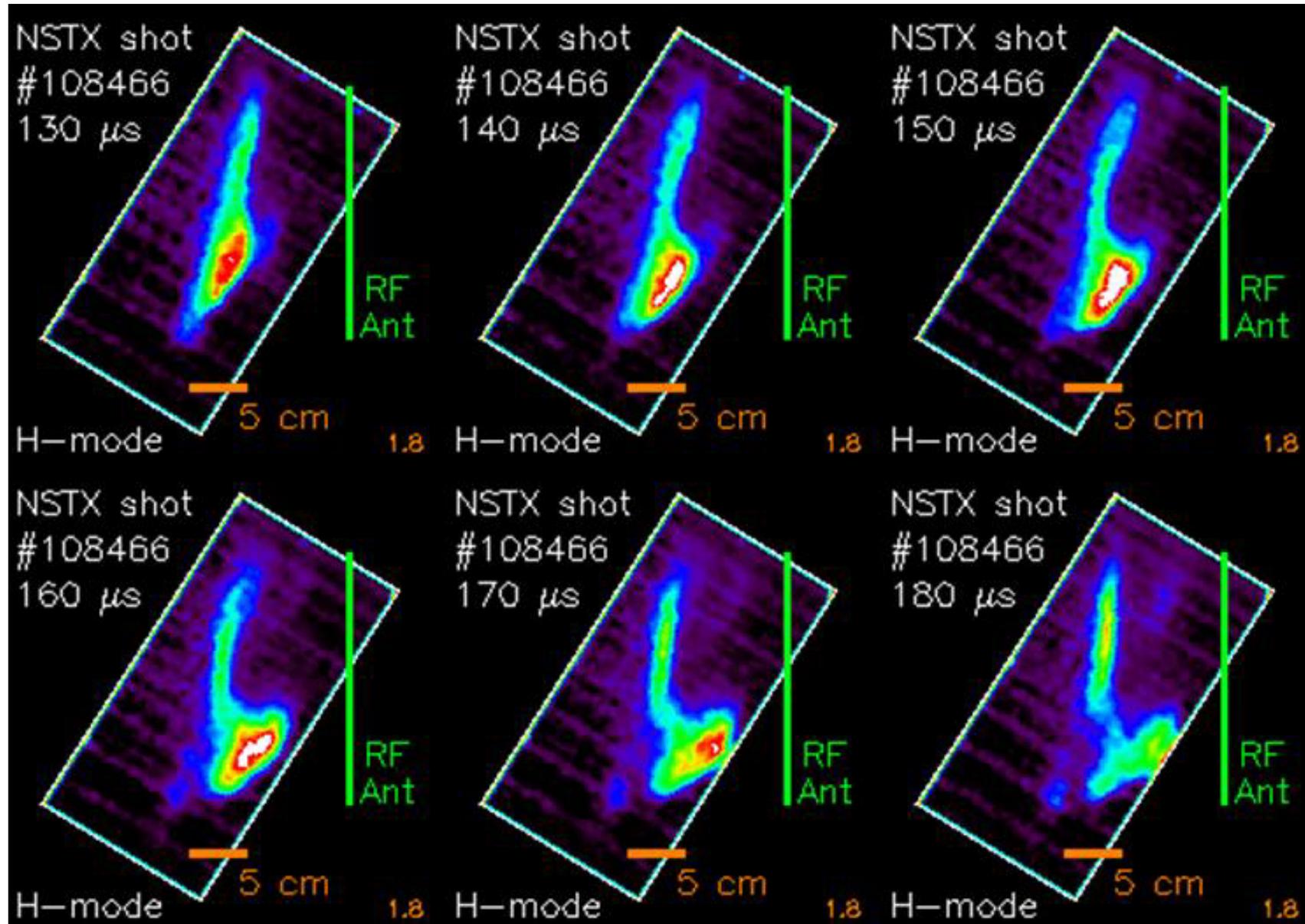
**“2-D Imaging of Edge Turbulence in NSTX and Alcator C-Mod”, Lowrance et al.**

# Gas Puff Imaging Hardware Configuration in NSTX



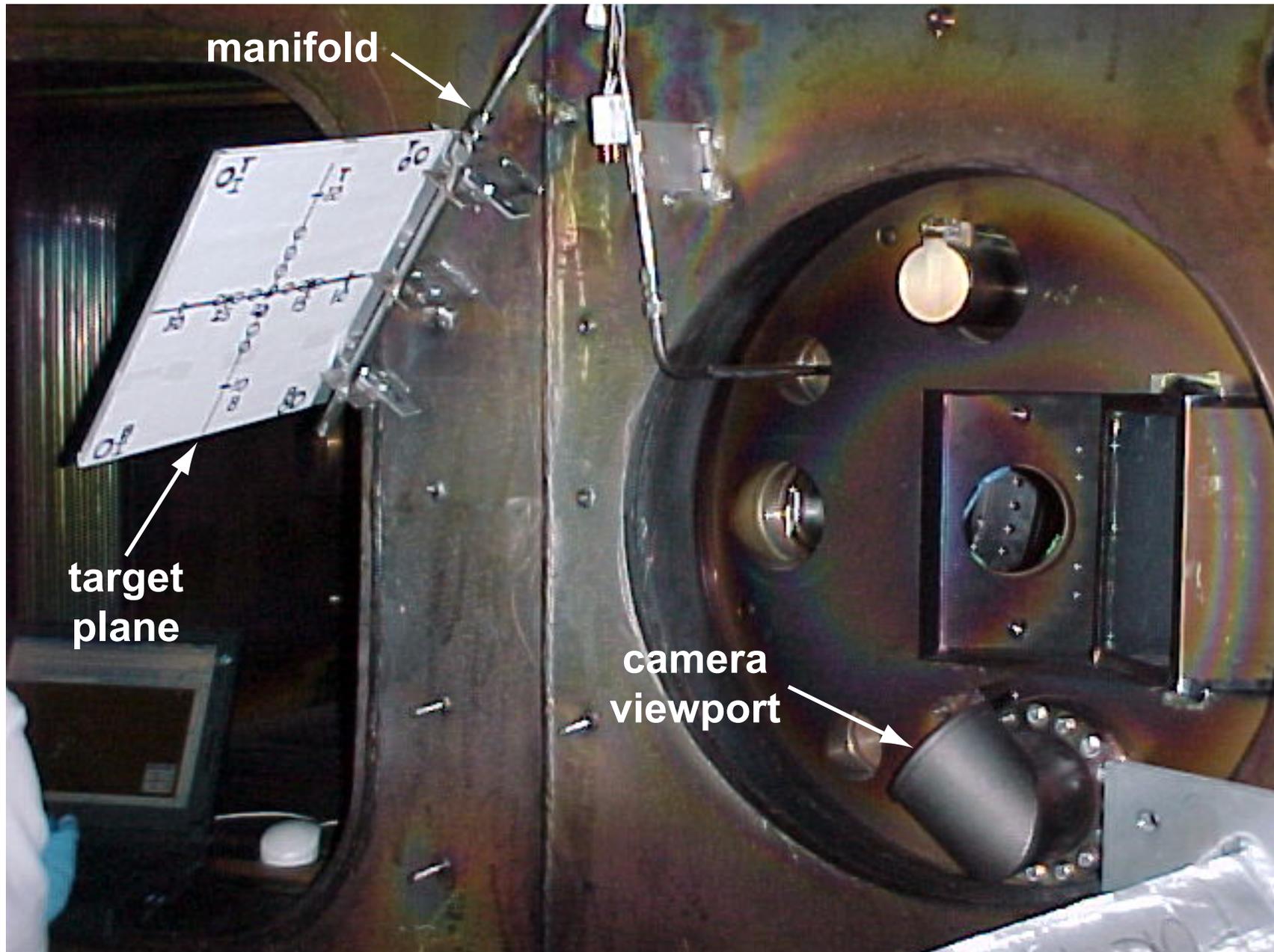
# Camera Records Fluctuating 587.6 nm He I Emission for 28 Frames @10 $\mu$ s/frame

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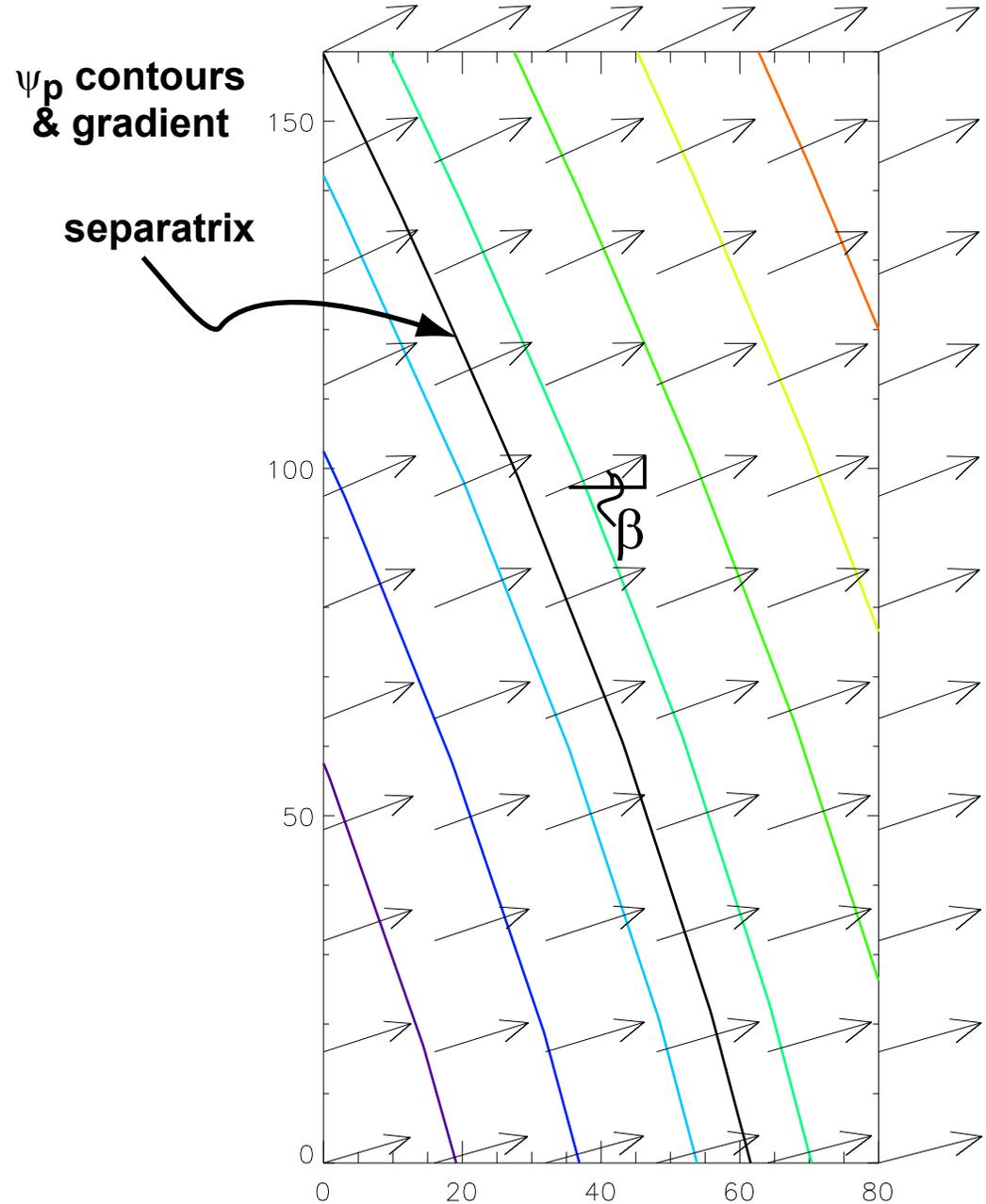
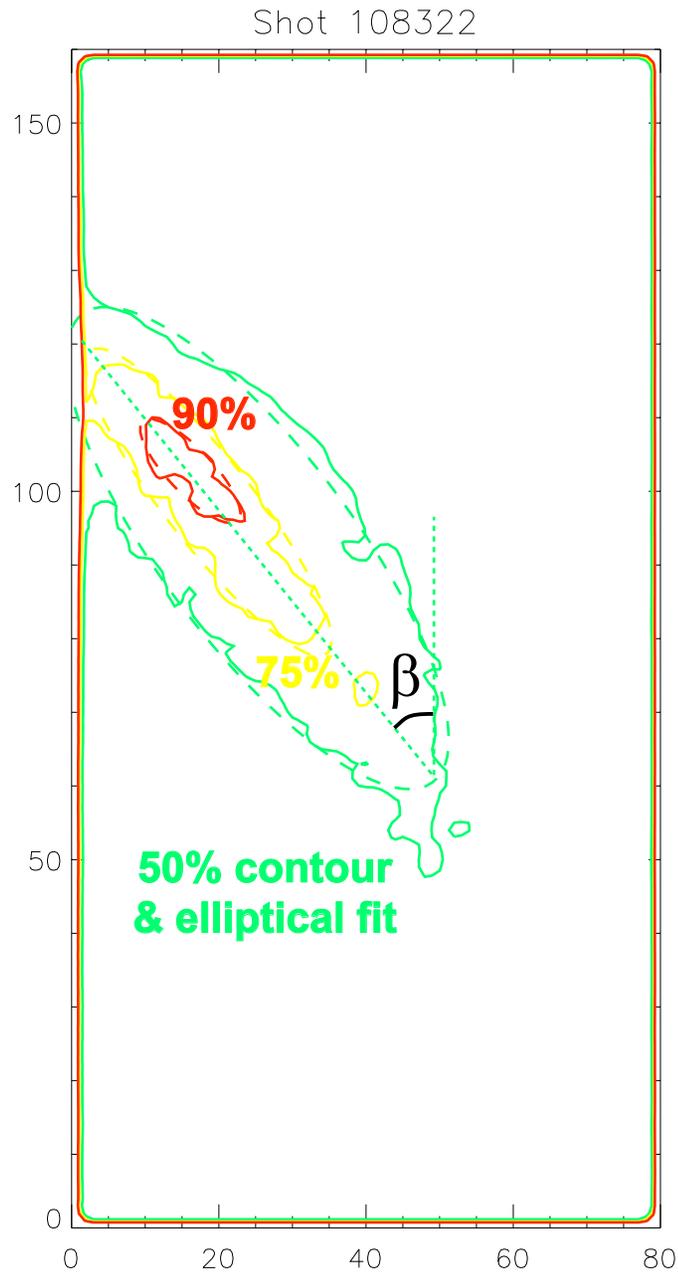


# "Target Plane" Defined by Manifold & Center Stack; Location Determined by Measuring Arm

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# Quantify Cloud Orientation By Fitting Ellipses; Compare to Flux Surfaces Mapped to Target Plane



## **2. Construction of 3-D DEGAS 2 Simulations**

# DEGAS 2 Simulation Geometry & Plasma

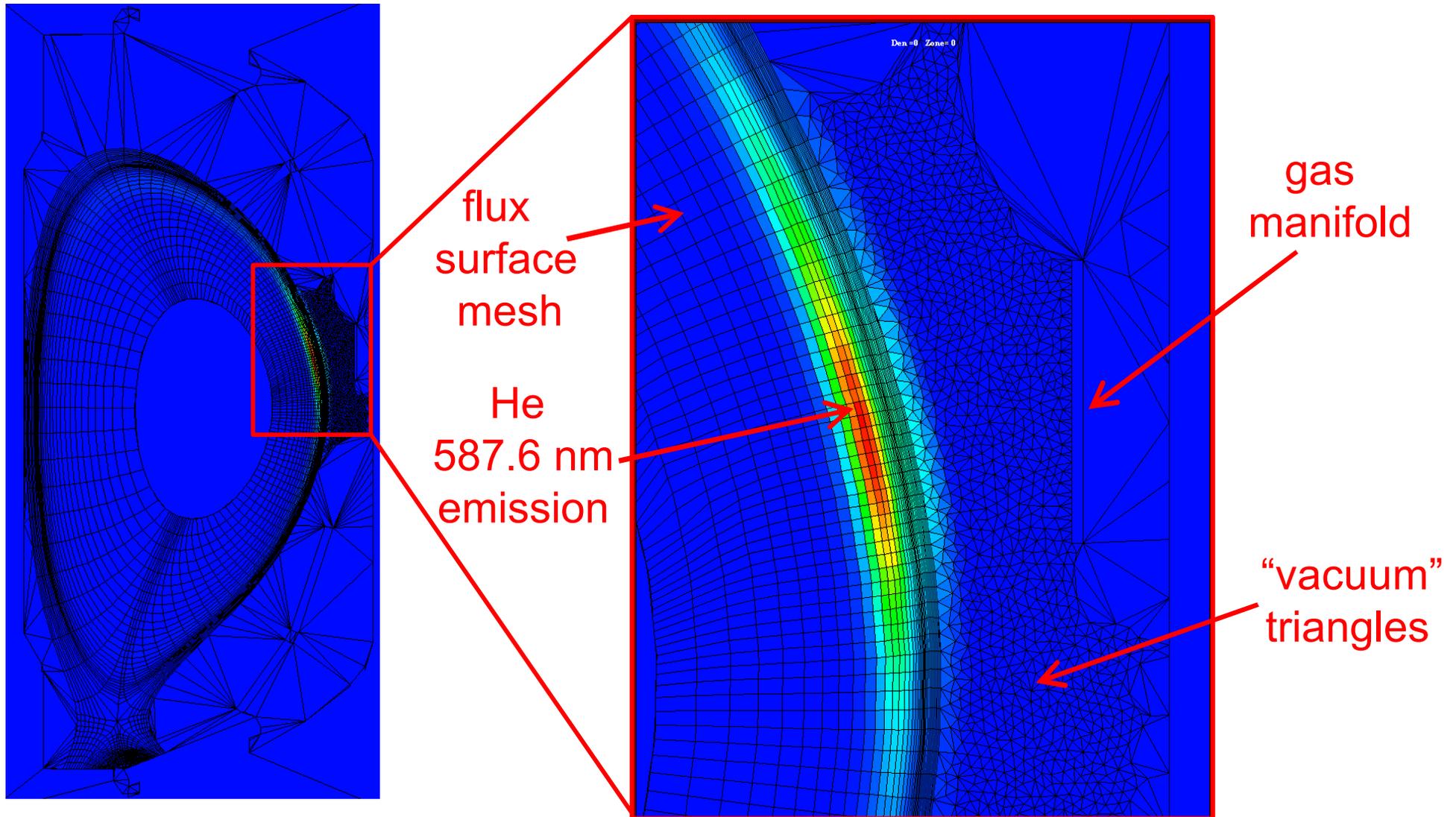
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- Begin with outline of hardware,
- 2-D plasma mesh defined using EFIT equilibrium,
- Fill remaining volume with triangles, spatial resolution  $\sim$  few mm.
- Divide into 3-D by  $\phi = \text{constant}$  planes,
  - Gas source simulated in 3-D.
- Single-time  $n_e(R_{\text{mid}})$ ,  $T_e(R_{\text{mid}})$  from Thomson scattering,
  - Assume  $n_i = n_e(\psi)$ ,  $T_i = T_e(\psi)$  only.
- Simulations are time-independent.

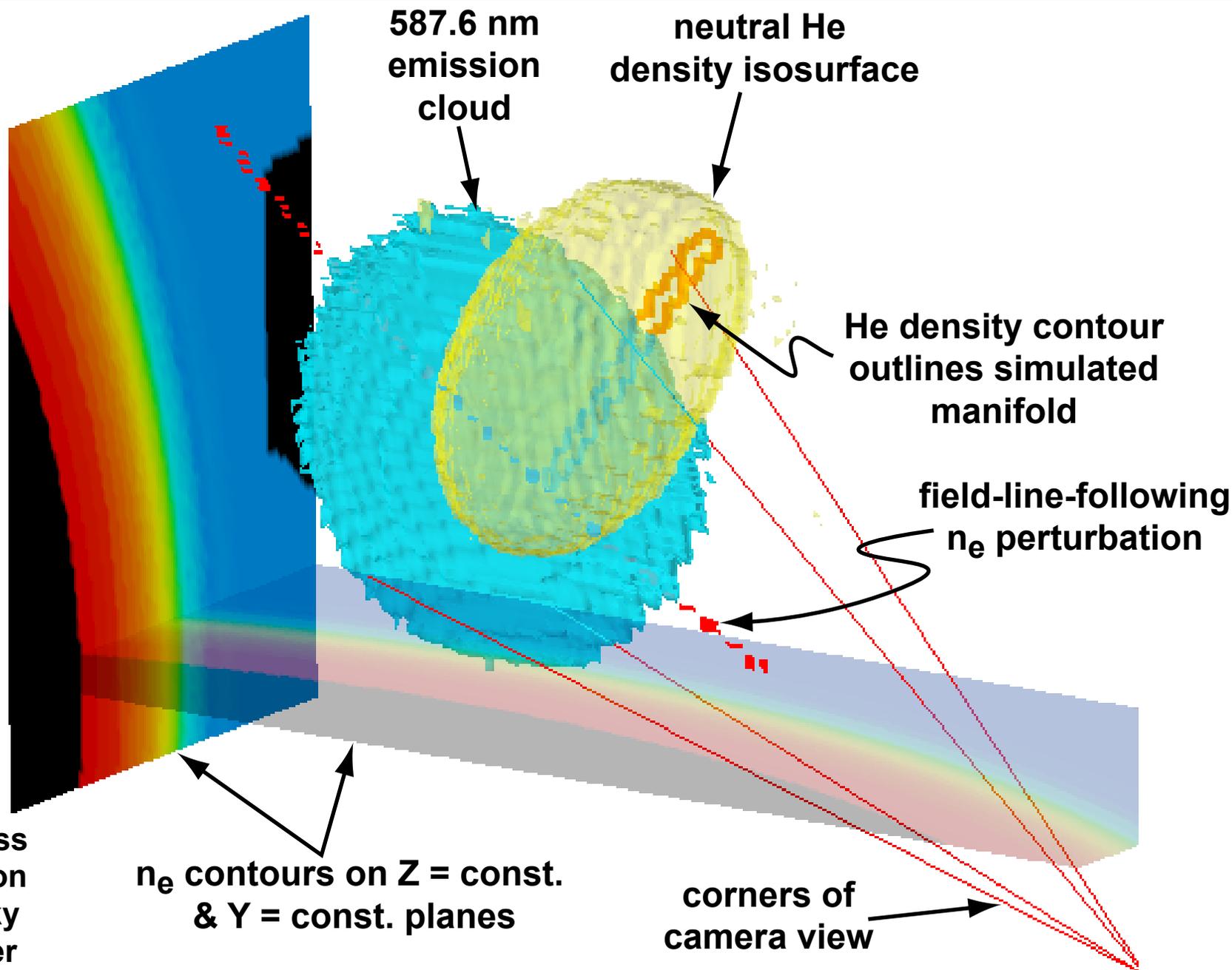
# Realistic, High Resolution Geometry

## NSTX Shot 108321, 187 ms

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# Spatial Relationships of Physical Objects Clarified by Visualization of 3-D DEGAS 2 Data



# GPI Camera Emulation

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- Directly compute  $81 \times 161$  pixel view of camera,
- Each pixel corresponds to chord integral through problem,
- Chords start at viewport,
- Second point is measured 3-D location of intersection with “target plane”.
- Replicate 0.4 cm camera resolution with chords having halfwidth  $0.16^\circ$  at target plane.
- Full resolution images computed during post-processing with MPI.

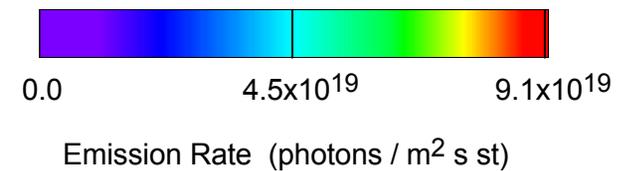
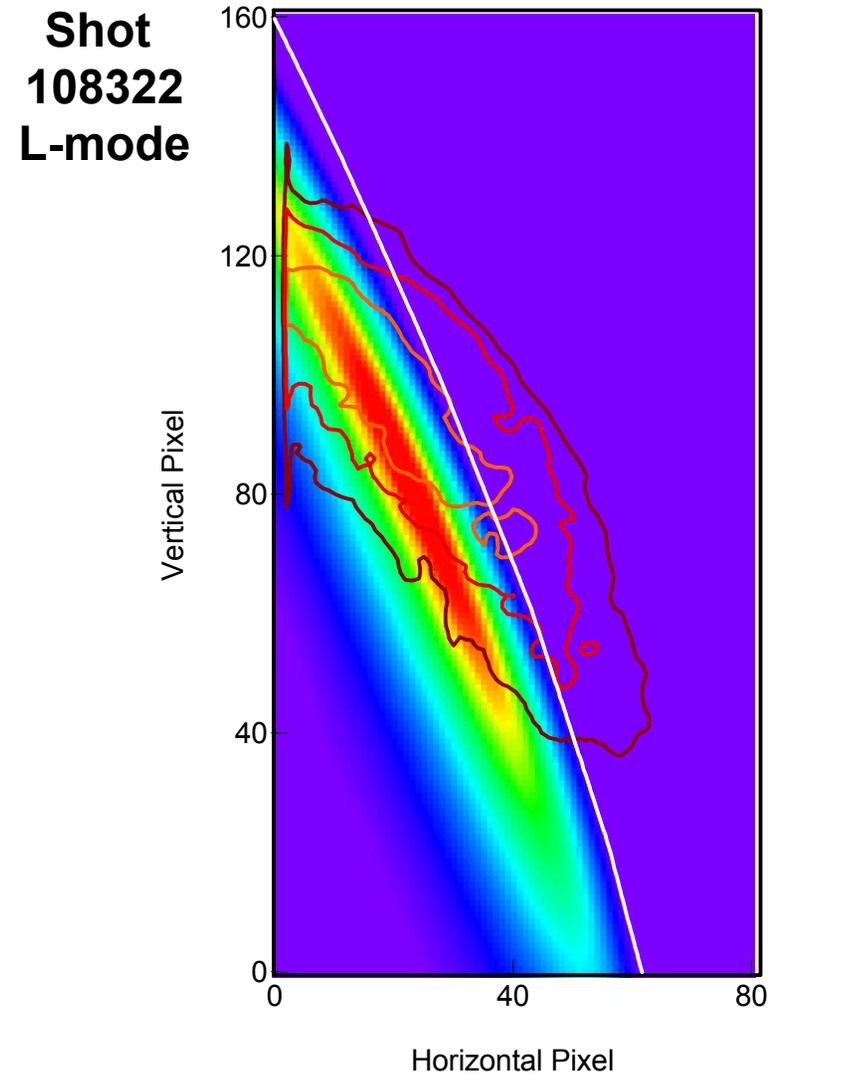
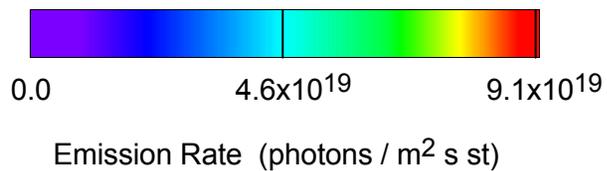
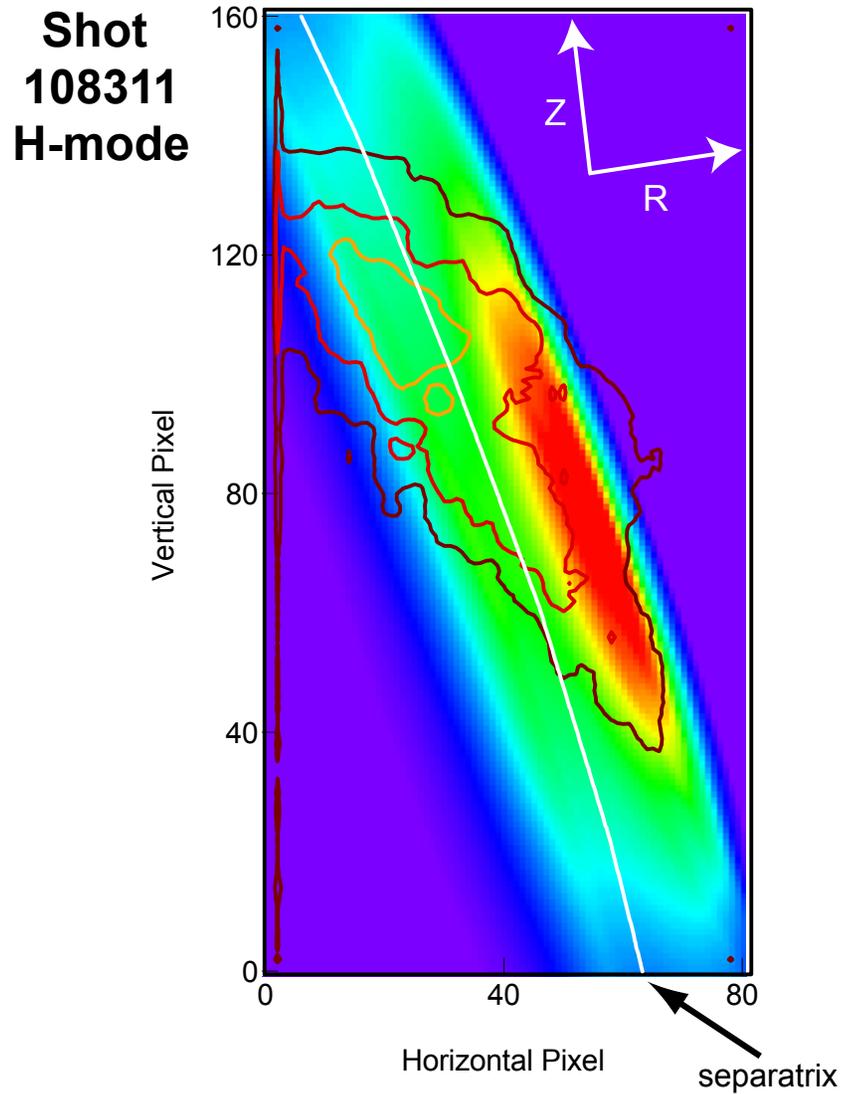
### **3. Benchmark Code Against Experiment**

# Compare 3-D DEGAS 2 Camera Images With Experiment

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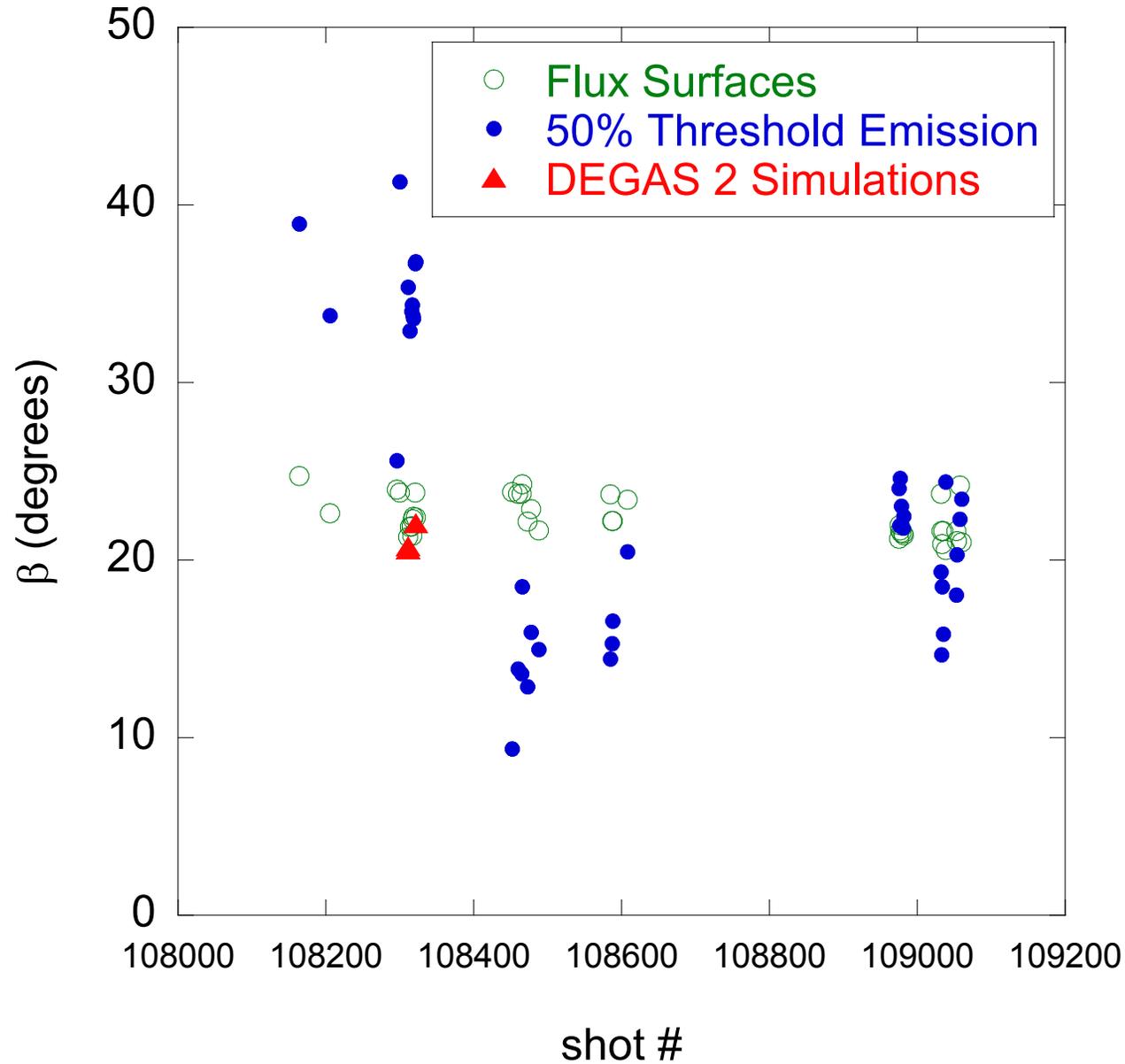
- 3-D plasma used in DEGAS 2 *does not* correspond to a particular GPI frame  $\Rightarrow$  compare with “averaged” frame,
  - Use median in time to reduce effect of blobs.
- Experimental & simulated contours angled  $15^\circ$ ,
  - Simulated emission follows flux / plasma contours,
  - Deviation between cloud & separatrix angles noted before.
- Look for systematic variations in experimental emission cloud orientation,
  - Get flux surface angles from EFIT  $\nabla\psi_p$ , mapped to camera coordinates.
  - Fit ellipses to 50%, 75%, and 90% emission regions.

# Observed & Simulated Cloud Orientations Differ



# Flux Surface Angles Steady During '02 Campaign, But Emission Angles Vary

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# Variation of Emission Cloud Orientation Not Understood

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- Systematic changes in angles after run breaks,
  - Optics were removed & replaced each time,
  - ⇒ Discrepancy with DEGAS 2 could be due to misalignment of optical fixture or bumping of mirror.
- Calibration was done after last campaign  
⇒ probably why last group lines up best with flux surfaces.
- There may be yet other explanations!
- Should do DEGAS 2 simulation of shot from last group.

## **4. Estimate Diagnostic Resolution**

# Background Information

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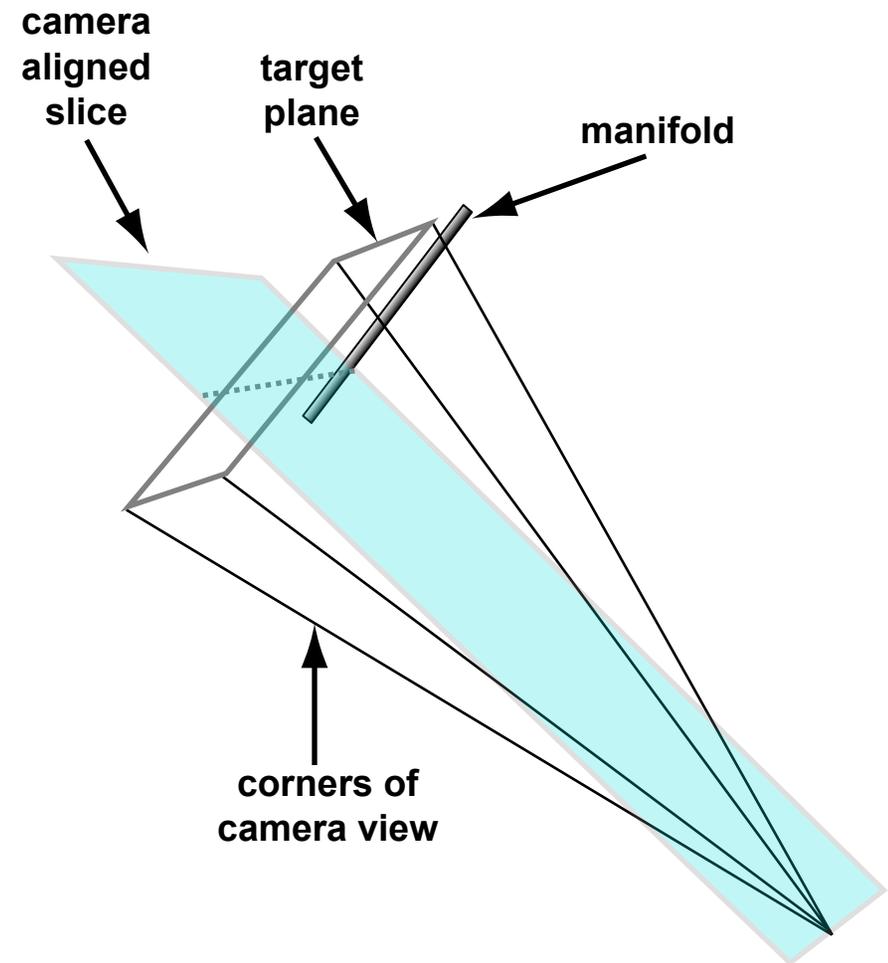
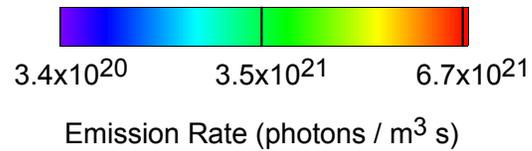
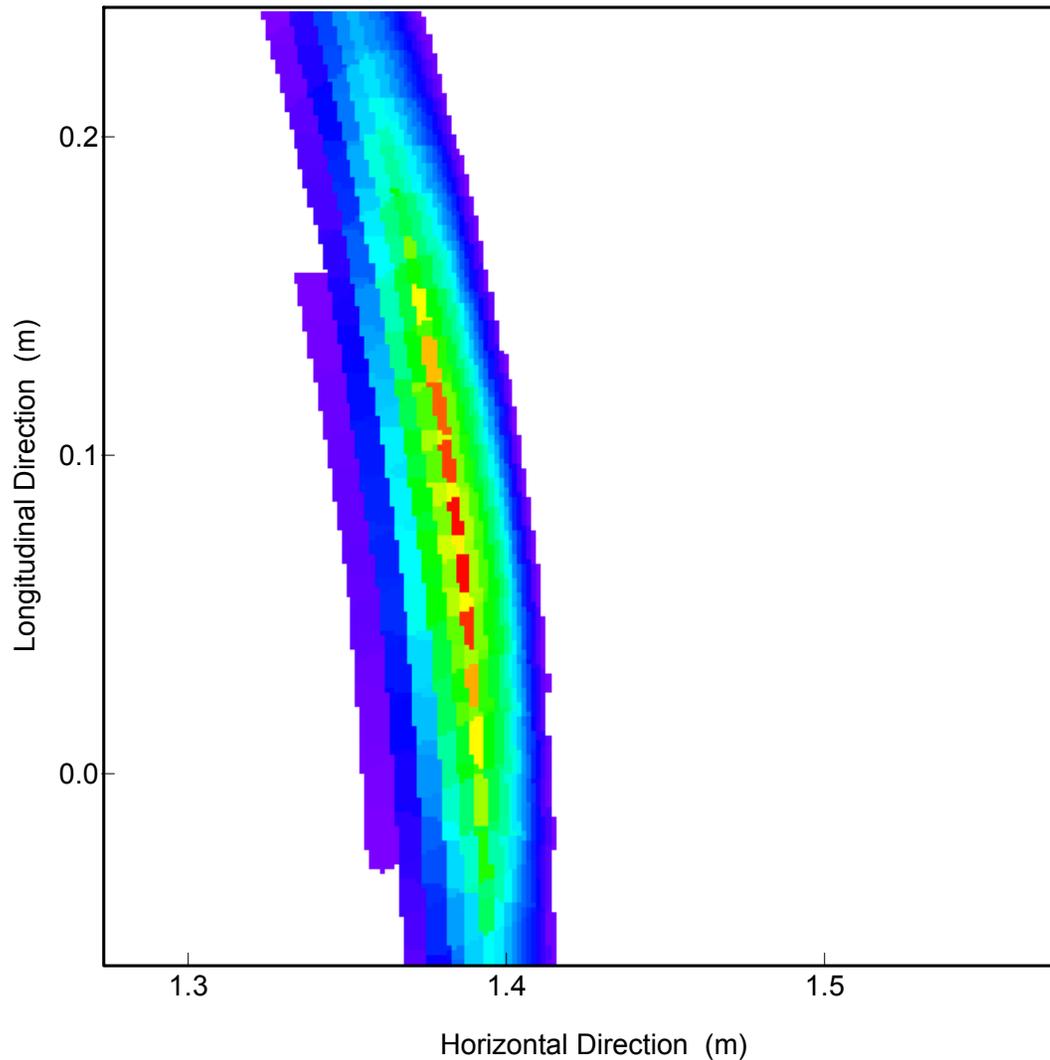
- Previous radial resolution estimate  $2 \pm 1$  cm based on toroidal cloud width & degree of camera / field alignment,
  - Effect of latter on poloidal resolution: 0.5 – 2 cm.
- For shots used here  $I_p$  &  $B_T$  match values used in design of GPI  
⇒ can't examine misalignment,
- Check toroidal width with slices along camera view,
  1. FWHM = 25 cm for 108322,
  2. 20 cm for 108311,
  3. Observed: 24 cm.

# Estimate Resolution with Tracer Perturbation

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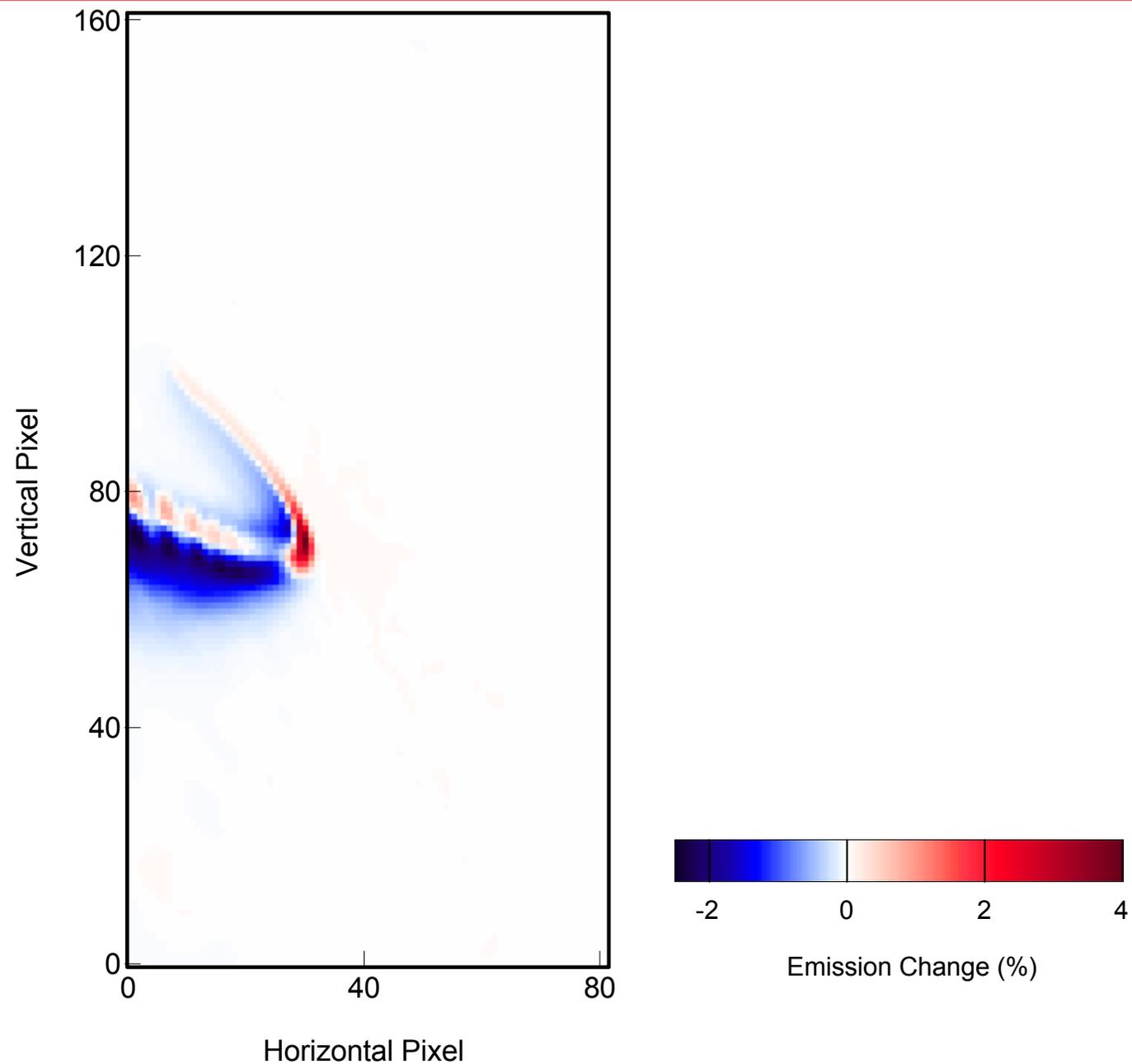
- Double  $n_e$  everywhere along field line passing through a chosen cell.
  - Estimate effect of cloud width & field line curvature.
- Relatively long emission perturbation path in camera-aligned slice  
⇒ field line-camera alignment is indeed good,
- $\Delta$ (emission) image shows shape of field line as seen by camera, as well as shadowing effect,
  - Radial & poloidal half-widths are same as size of initial cell!
  - ⇒ Toroidal extent of cloud *does not* significantly degrade radial resolution (at least here).

# Camera-Aligned Slice Through 3-D Data Shows Emission Due to Perturbation



# Perturbed - Unperturbed Camera Image Highlights Effect of $n_e$ Perturbation

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**5. Use Neutral Density to Infer  
2-D Plasma Profiles from GPI Images**

**See also poster LP1.070,**

**“Theory and Experimental Analysis  
of Blobs in the NSTX Boundary Plasma”,  
Myra et al.**

# GPI Data + DEGAS 2 Neutral Density

$\Rightarrow$  2-D  $n_e, T_e$

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- Use to test theories of blob motion.

- $n_e, T_e \rightarrow$  potential,  $\Phi$ ,
- $\Rightarrow \vec{E} \times \vec{B}$  & motion of blobs.

- GPI gives  $I = n_0 F(n_e, T_e)$ ,

- DEGAS 2  $\Rightarrow n_0$ ,
- $F(n_e, T_e)$  known,
- $\Rightarrow$  can invert if we know  $n_e(T_e)$ .

# Need to Map 3-D DEGAS 2 Neutral Density to 2-D Camera Coordinates

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- Camera signal for pixel  $i$ :

$$I(i) = \int \frac{dl}{4\pi} F(\vec{x}) n_0(\vec{x}).$$

- $\vec{x}$  and image coordinates  $i$  connected by target plane,  $\vec{x}_i$ ,

– Inversion will yield  $n_e(\vec{x}_i)$  and  $T_e(\vec{x}_i)$ .

- Camera aligned with  $\vec{B}$  & blobs constant on  $\vec{B} \Rightarrow F(\vec{x}) \sim F(\vec{x}_i) = \text{constant}$ ,

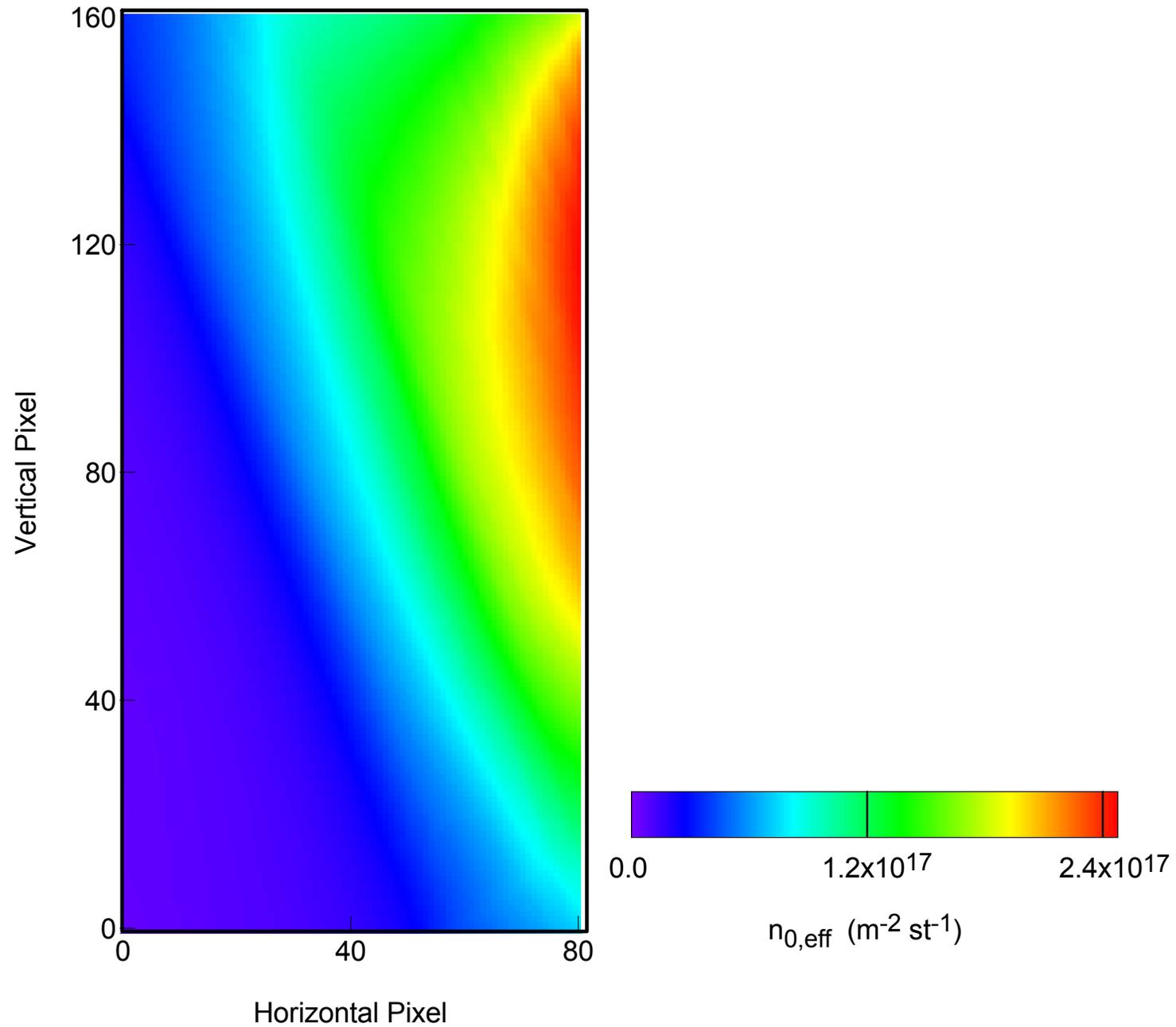
$$I(i) \simeq F(\vec{x}_i) \int \frac{dl}{4\pi} n_0(\vec{x}).$$

- Suggests using

$$n_{0,\text{eff}} \equiv \int \frac{dl}{4\pi} n_0(\vec{x}) \simeq I(i) / F(\vec{x}_i).$$

# Effective Neutral Density in Camera Coordinates

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# Practical Applications of Effective Neutral Density

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- Above approach is approximate, off by factor of a few,
  - Have slightly different, more accurate approach.
- But, existing simulations differ too much from observations,
  - DEGAS 2  $n_{0,\text{eff}}$  must be shifted & rotated to line up emission clouds,
  - In this case, the two approaches work equally well.
  - See poster by Myra et al., LP1.070 for example applications.

# SUMMARY

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- 3-D DEGAS 2 simulations of GPI reproduce experimental geometry in detail,
- Orientations differ by  $15^\circ$ ,
  - Appears to be due to GPI optical alignment problem with shots early in 2002 campaign.
- Radial resolution not significantly degraded by toroidal extent of cloud.
- DEGAS 2 results provide basis for inferring time-dependent 2-D  $n_e, T_e$  from GPI data.

Note: This poster is available on the Web at:

<http://w3.ppp1.gov/degas2/>

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