# Current Capabilities, Needs, and Future Prospects

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#### **Outline**

 What kind of calculation can we do now in Extended MHD?

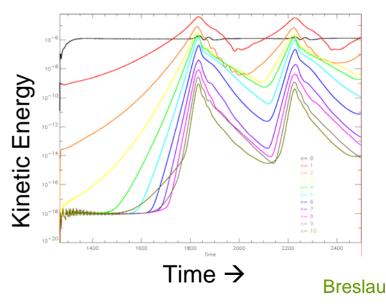
 How do the computational requirements scale to the kind of calculation we want (need) to do?

How do we get there from here?



#### What Kind of Calculation can we do now in Extended MHD?

- M3D and NIMROD have been involved in a nonlinear benchmark on CDX-U
- The most recent M3D simulation used:
  - $-10,000 \times 50 = 500,000$  elements
  - 400,000 time steps
  - ~2 x 10<sup>11</sup> space time points
    (probably under-resolved)



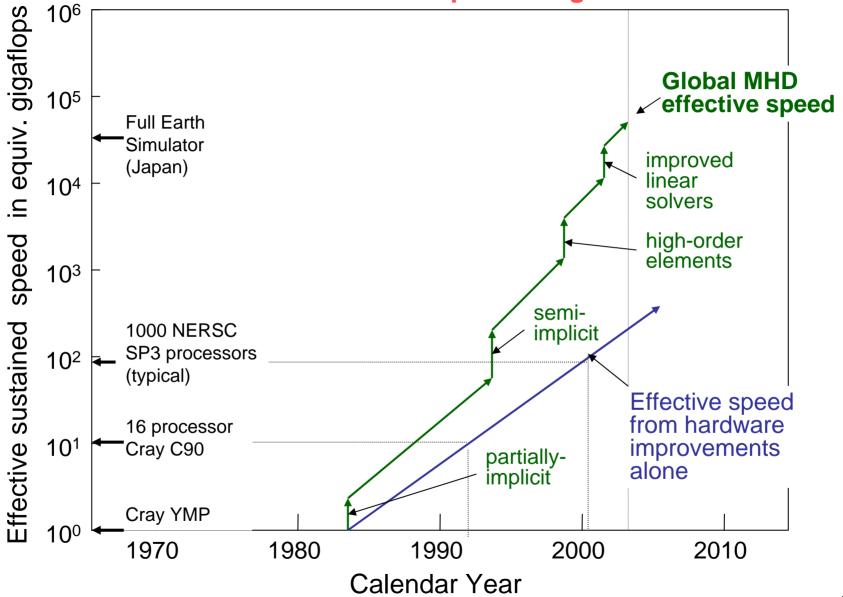


#### Straightforward Extrapolation from CDX-U to ITER

name	symbol	units	CDX-U	DIII-D	ITER
Field	$B_0$	Tesla	0.22	1	5.3
Minor radius	а	meters	.22	.67	2
Temp.	$T_{e}$	keV	0.1	2.0	8.
Lundquist no.	S		1×10 <sup>4</sup>	7×10 <sup>6</sup>	5×10 <sup>8</sup>
Mode growth time	$\tau_A S^{1/2}$	S	2×10 <sup>-4</sup>	9×10 <sup>-3</sup>	7×10 <sup>-2</sup>
Layer thickness	aS <sup>-1/2</sup>	m	2×10 <sup>-3</sup>	2×10 <sup>-4</sup>	8×10 <sup>-5</sup>
zones	$N_R \times N_\theta \times N_\phi$		3×10 <sup>6</sup>	5×10 <sup>10</sup>	3×10 <sup>13</sup>
CFL timestep	$\Delta X/V_A$ (Explicit)	S	2×10 <sup>-9</sup>	8×10 <sup>-11</sup>	7×10 <sup>-12</sup>
Space- time pts			6×10 <sup>12</sup>	1×10 <sup>20</sup>	6×10 <sup>24</sup>



## In the past, "Effective speed" increases came from both faster hardware and improved algorithms





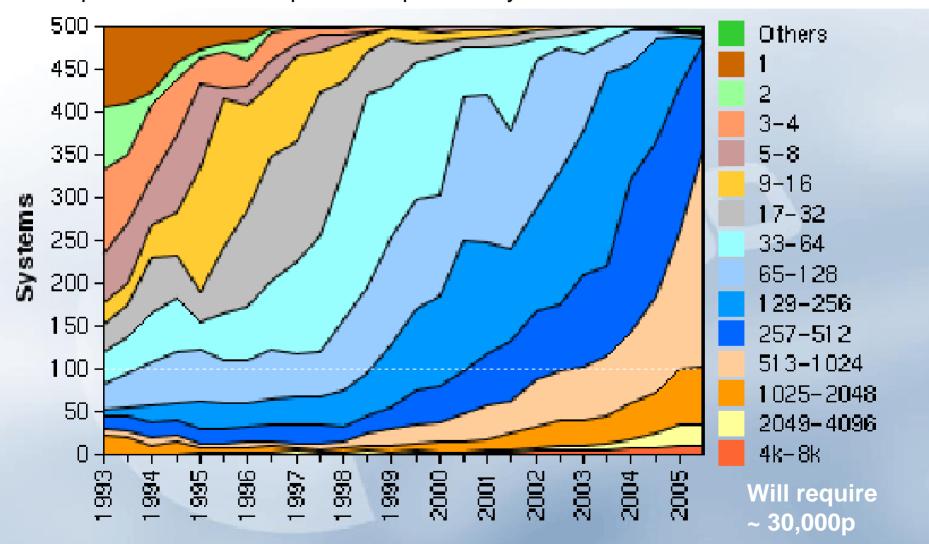
## How to get an additional 12 orders of magnitude in 10-15 years?

- 1.5 orders: increased parallelism
- 1.5 orders: processor speed and efficiency
- 4 orders: adaptive gridding
- 1 order: higher order elements
- 1 order: field-line following coordinates
- 3 orders: implicit algorithms



#### 1.5 orders: increased parallelism

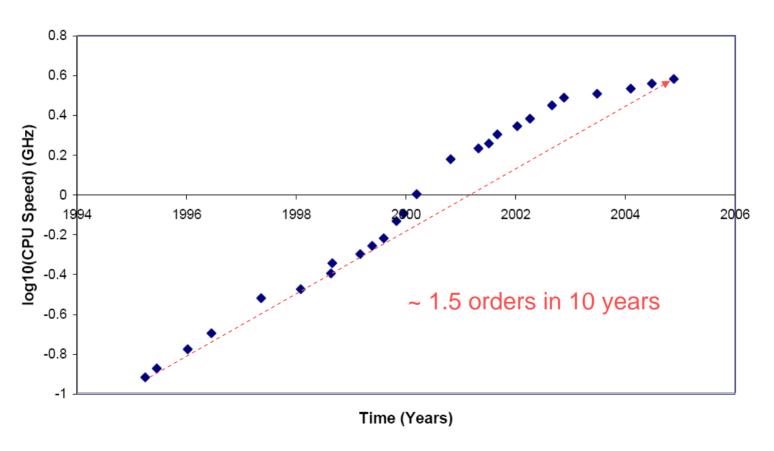
# of processors in the top 500 computers vs year:



100th fastest went from 30p to 1000p in 12 years

#### 1.5 order: processor speed and efficiency

Maximum Intel CPU Speed (IA-32) vs Time Public domain, 2005-11-13

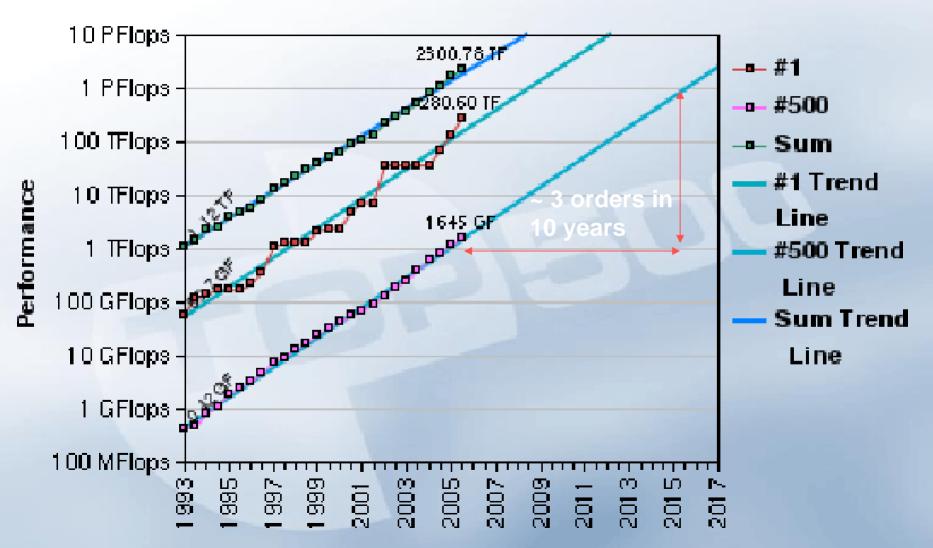


Also, improved compilers, chip-design, memory busses, etc. will lead to greater usable percent of peak performance (now ~5%)





#### Projected Performance Development



#### 4 orders: adaptive gridding

 $(V, \Delta R)$  = volume and typical mesh spacing in bulk of plasma

 $(v, \Delta r)$  = volume and mesh spacing in refinement region (assuming 1D boundary layer):

Number of zones required: 
$$N = \frac{V - v}{\left(\Delta R\right)^3} + \frac{v}{\left(\Delta R\right)^2 \left(\Delta r\right)} \sim \frac{1}{\left(\Delta R\right)^2} \left[ \frac{V}{\left(\Delta R\right)} + \frac{v}{\left(\Delta r\right)} \right]$$

Ratio of improvement: 
$$\frac{V/(\Delta r)^3}{\frac{1}{(\Delta R)^2} \left[ \frac{V}{(\Delta R)} + \frac{v}{(\Delta r)} \right]} = \frac{1}{\left( \frac{\Delta r}{\Delta R} \right)^2 \left[ \left( \frac{\Delta r}{\Delta R} \right) + \frac{v}{V} \right]}$$

For ITER, we can estimate : 
$$\frac{v}{V} \sim \frac{\Delta r}{\Delta R} = 10^{-2}$$

This gives = 
$$N \sim \frac{1}{\left(\frac{\Delta r}{\Delta R}\right)^2 \left[\left(\frac{\Delta r}{\Delta R}\right) + \frac{v}{V}\right]} \sim 5 \times 10^5$$

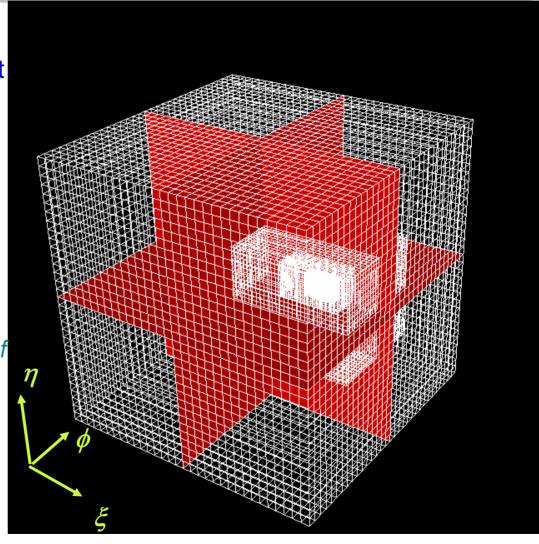
Thus, 4 orders may be conservative!



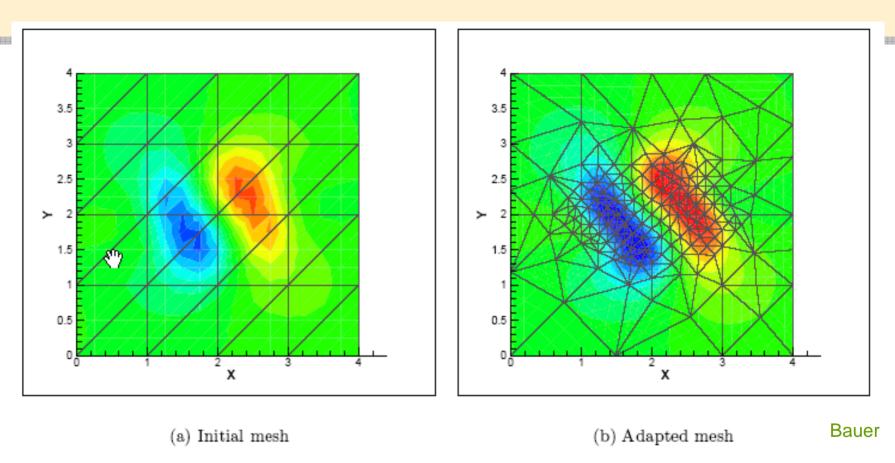
#### Eg: Use of AMR in pellet injection simulations

- Meshes clustered around pellet
- Computational space mesh structure shown on right
- Mesh stats
  - 32<sup>3</sup> base mesh with 5 levels, and refinement factor 2
  - Effective resolution: 10243
  - Total number of finite volume cells:113408
  - Finest mesh covers 0.015 % of the total volume
  - Time adaptivity:  $1 (\Delta t)_{base} = 32 (\Delta t)_{finest}$

 4 orders already demonstrated in pellet injection simulations



#### Eg: Unstructured Adaptive Meshing being developed



Andy Bauer (RPI) has implemented an arbitrary Adapted Mesh in the M3D-C1 code and is exploring different adaptive strategies

#### 1 order: High order elements

- Same accuracy can be obtained with many fewer elements and less work
- Eg: in 2D, compare work required for linear elements and reduced quintic elements for same accuracy to solve :  $\nabla^4 \Phi = 0$  in 2D

Linear dimension	Matrix rank	Ratio of elements	ratio N=10	ratio N=100	ratio N=1000
N	4N <sup>2</sup>	(1/9)N <sup>6/5</sup>	1.7	30	440
N <sup>2/5</sup>	36N <sup>4/5</sup>	1			



### 1 order: field-line following coordinates

- Mode structure largely follows field lines, and much less resolution is required along than across field:  $\vec{R} \cdot \nabla \sim 0$
- Making the toroidal coordinate an (approximate) field-line-following coordinate can greatly relieve resolution requirements in that direction
- GTC code found a savings of 100 through this technique!



## 3 orders: implicit algorithms

 For ITER, the mode growth time is nine orders longer than the CFL timestep based on the Alfven wave:

$$\gamma^{-1} \sim 7 \times 10^{-2} \text{ vs } \Delta t_{\text{CFL}} \sim 7 \times 10^{11}$$

 For accuracy, you need the mode growth resolved into a number of timesteps that is determined by the temporal order of the implicit temporal discretization.

$$T_{\Delta} \sim (\Delta t)^2 \gamma^2 \implies \Delta t_{implicit} = .01 \gamma^{-1} \sim 10^{-3}$$
 should be adaquate

 Assume that you lose about two-three orders of magnitude due to the cost of solving nonlinearly implicit problems on each time step. (assumes about 3 Newton steps with 30-60 Krylov vectors on each one.

• Net win is: 
$$\frac{1}{1000} \times \frac{\Delta t_{implicit}}{\Delta t_{CFL}} = \sim 10^4$$

Again, estimate of 3 orders may be conservative



## Summary: How to get an additional 12 orders of magnitude in 10-15 years?

- 1.5 orders: increased parallelism
- 1.5 orders: processor speed and efficiency
- 4 orders: adaptive gridding
- 1 order: higher order elements
- 1 order: field-line following coordinates
- 3 orders: implicit algorithms

Should be possible. Requires manpower to implement and customize mostly known algorithms in leading codes

Note: Hardware (3): Software (9)!!

