

# **Implicit Heat Conduction in M3D and Recent Scaling Results**

J. Breslau, J. Chen  
and the M3D Group

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# Background

The parallel heat transport model in M3D has historically been the “artificial sound wave”: the MHD-like energy equation

$$\frac{\partial p}{\partial t} + \mathbf{v} \cdot \nabla p + \gamma p \nabla \cdot \mathbf{v} = \frac{2}{3} \nabla_{\perp} \cdot \left[ n \chi_{\perp} \nabla_{\perp} \left( \frac{p}{\rho} \right) \right] + \text{heating terms}$$

where

$$\nabla_{\perp} \equiv \hat{R} \frac{\partial}{\partial R} + \hat{z} \frac{\partial}{\partial z}$$

is supplemented by a pair of wave equations for temperature and an auxiliary variable  $u$ :

$$\begin{aligned} \frac{\partial T}{\partial t} &= s \frac{\mathbf{B} \cdot \nabla u}{n} \\ \frac{\partial u}{\partial t} &= s \mathbf{B} \cdot \nabla T + \nu \nabla_{\perp}^2 u \end{aligned}$$

for sound speed  $s$  and artificial viscosity  $\nu$ .

# Drawbacks of the Artificial Sound Approach

- This model is not a part of standard MHD, and not directly comparable to results from codes that implement the standard model (unclear what the equivalent  $\chi_{\parallel}$  should be).
- Because the perpendicular operator is perpendicular to the  $\phi$  direction rather than  $\mathbf{B}$ , parallel and perpendicular transport are not cleanly separated.
- The implementation of the parallel operator is explicit in time, unlike the perpendicular one, and so can restrict the time step when  $s$  is large.

# Parallel Heat Diffusion

The MHD energy equation with anisotropic heat conduction can be written

$$\frac{\partial p}{\partial t} + \mathbf{v} \cdot \nabla p + \gamma p \nabla \cdot \mathbf{v} = -\frac{2}{3} \nabla \cdot \mathbf{q} + \text{heating terms}$$

where the heat flux  $\mathbf{q}$  is given by

$$\mathbf{q} = -n \left[ (\chi_{\parallel} - \chi_{\perp}) \hat{\mathbf{b}} \hat{\mathbf{b}} \cdot \nabla T + \chi_{\perp} \nabla T \right].$$

Straightforward solution of this equation using finite differences or low-order finite elements is susceptible to numerical pollution of perpendicular heat transport by parallel when  $\chi_{\parallel} / \chi_{\perp} \gg 1$ , as is typical.

Günter, *et al.*, have a 2<sup>nd</sup>-order scheme based on centered differences that largely avoids this problem<sup>1</sup>.

<sup>1</sup>S. Günter, K. Lackner, and C. Tichmann, *J. Comp. Phys.* **226** (2007) 2306-2316.

# Günter's Method for Finite Elements

The Galerkin integral of the heat conduction term against a test function is

$$-\int \lambda_i \nabla \cdot \mathbf{q} dV = \int \mathbf{q} \cdot \nabla \lambda_i dV + \text{surface term}$$

Substituting in the expression for  $\mathbf{q}$ , we rewrite the integral on the RHS as

$$-\int n (\chi_{\parallel} - \chi_{\perp}) \tilde{q}_{\parallel} \hat{\mathbf{b}} \cdot \nabla \lambda_i dV - \int n \chi_{\perp} \nabla T \cdot \nabla \lambda_i dV$$

The key procedure is the replacement of the factor  $\hat{\mathbf{b}} \cdot \nabla T$  in the first integral with

$$\tilde{q}_{\parallel m} \equiv \frac{\int_{\Delta_m} \hat{\mathbf{b}} \cdot \nabla T dV}{\int_{\Delta_m} dV},$$

reducing the order of the representation by one, in this case from a  $C^0$  bilinear function to a  $C^{-1}$  piecewise constant function over element  $m$ .

# M3D Implementation

New routine advances

$$\frac{\partial \tilde{T}}{\partial t} = \nabla \cdot \left\{ n \left[ (\chi_{\parallel} - \chi_{\perp}) \hat{\mathbf{b}} \hat{\mathbf{b}} \cdot \nabla \tilde{T} + \chi_{\perp} \nabla \tilde{T} \right] \right\}$$

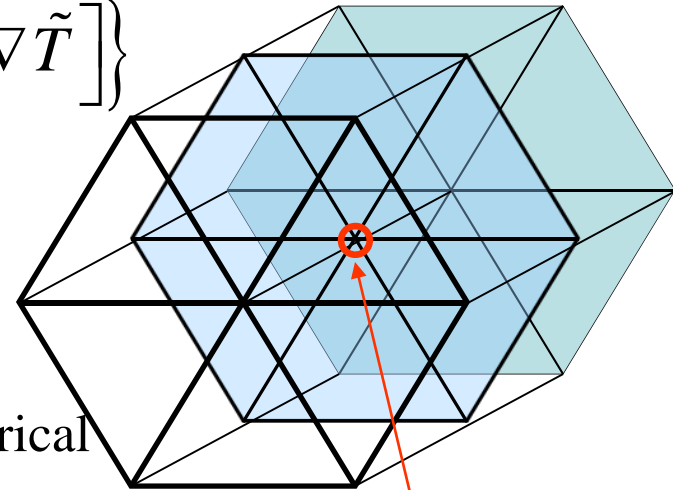
where

$$\tilde{T} = T - T_0$$

with arbitrary source term  $T_0$ ; performs 3D numerical Galerkin integration (3×7-point quadrature) using trilinear test functions to construct global mass matrix  $\mathbf{M}$  and heat conduction operator matrix  $\mathbf{Q}$ ; solves

$$(\bar{\mathbf{M}} - \theta \delta t \bar{\mathbf{Q}}) \cdot \tilde{\mathbf{T}}^{n+1} = [\bar{\mathbf{M}} + (1 - \theta) \delta t \bar{\mathbf{Q}}] \cdot \tilde{\mathbf{T}}^n$$

using GMRES,  $\theta=1/2$  for 2<sup>nd</sup>-order accurate implicit time advance.



Vertex values affect function over 12 adjoining triangular prisms

# Qualitative Comparison with Artificial Sound Wave Method

- Use circular cross-section equilibrium, aspect ratio 3;  $1.33 < q < 4.79$ .

- Peak  $T = 3.1 \times 10^{-7}$  near axis.

- Add temperature perturbation

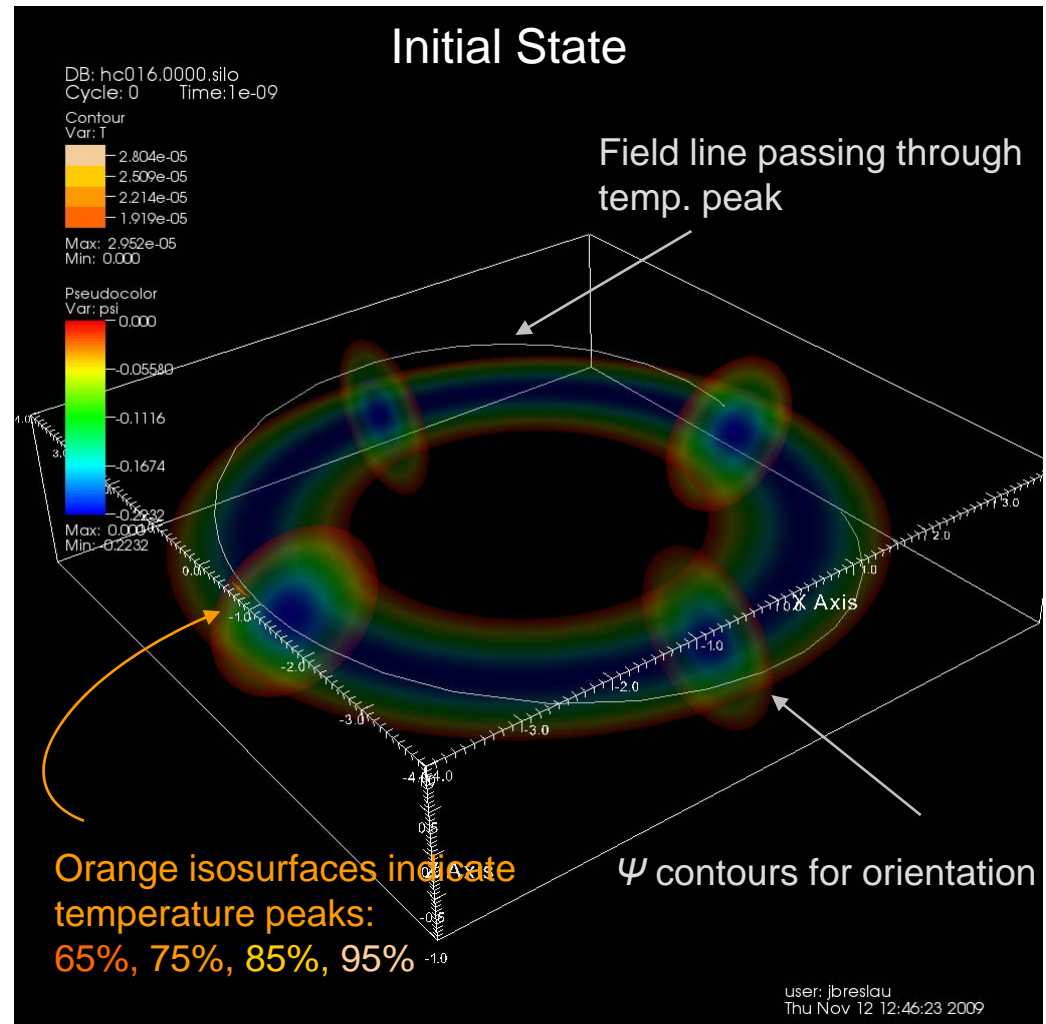
$$\delta T = 3 \times 10^{-5} \exp \left\{ - \left( \frac{\varphi - \pi}{0.07709} \right)^2 - \left[ \frac{(R - 3.53)^2 + (z - 0.53)^2}{(0.04)^2} \right] \right\}$$

- Freeze density and  $\mathbf{B}$  and  $\mathbf{v}$  fields, evolve  $T$  only;

$$\chi_{\perp} = 10^{-50} \text{ and either } s=6, \nu=10^{-3}$$

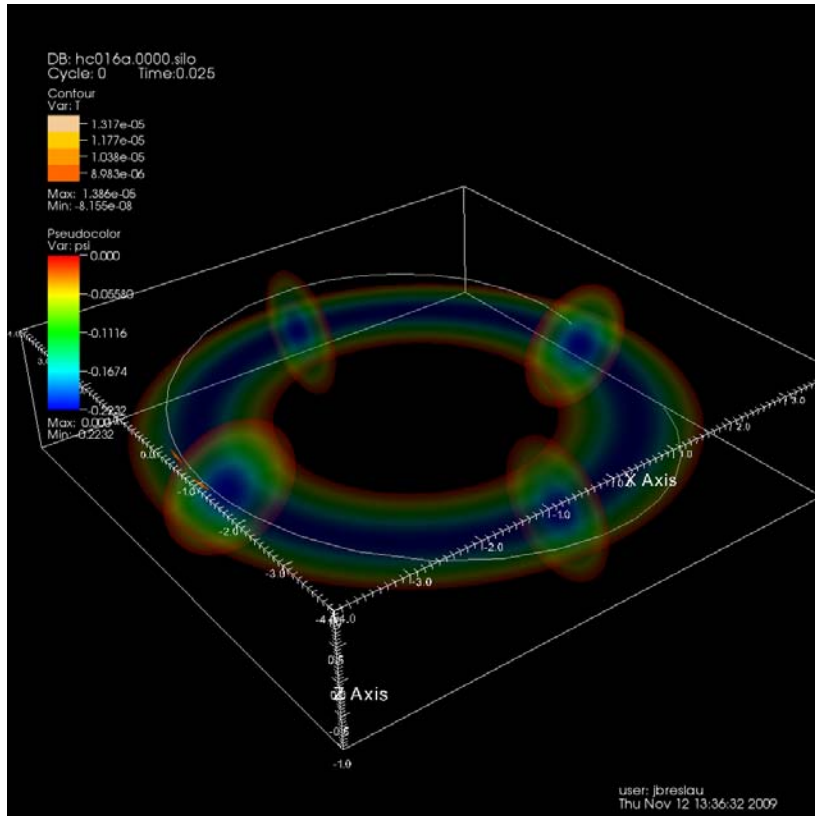
or

$$\chi_{\parallel} = 60$$

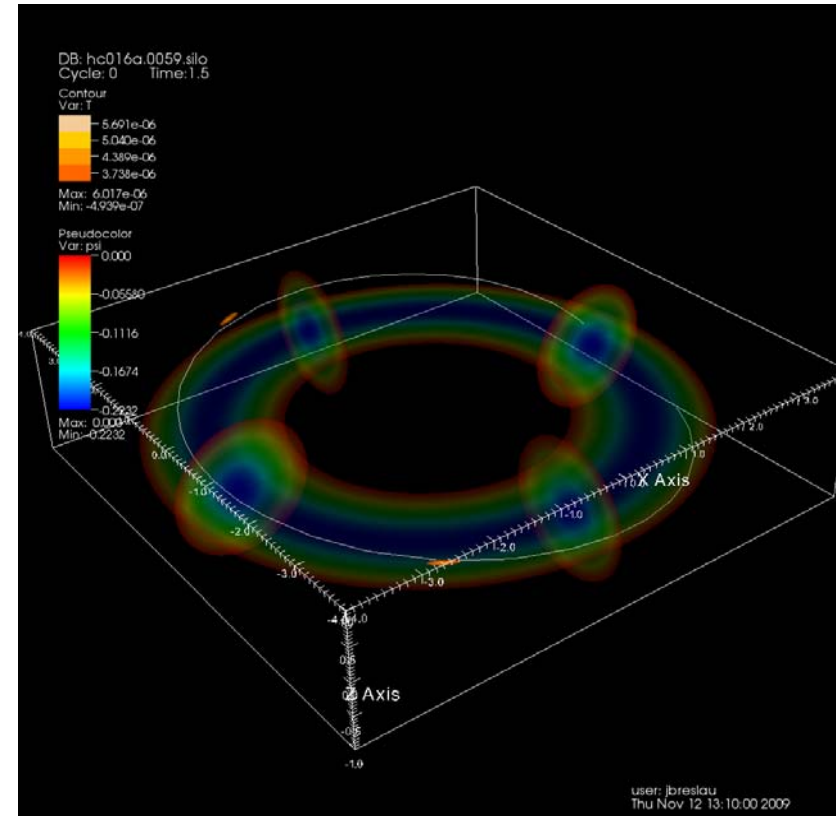


# Artificial Sound Results

$t = 0.025$



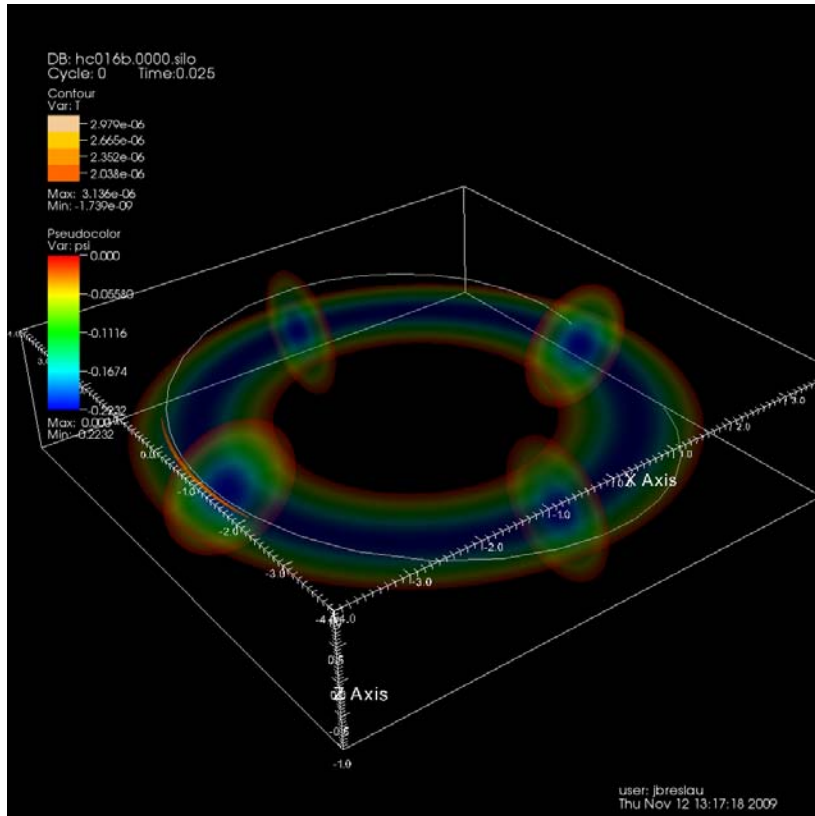
$t = 1.5$



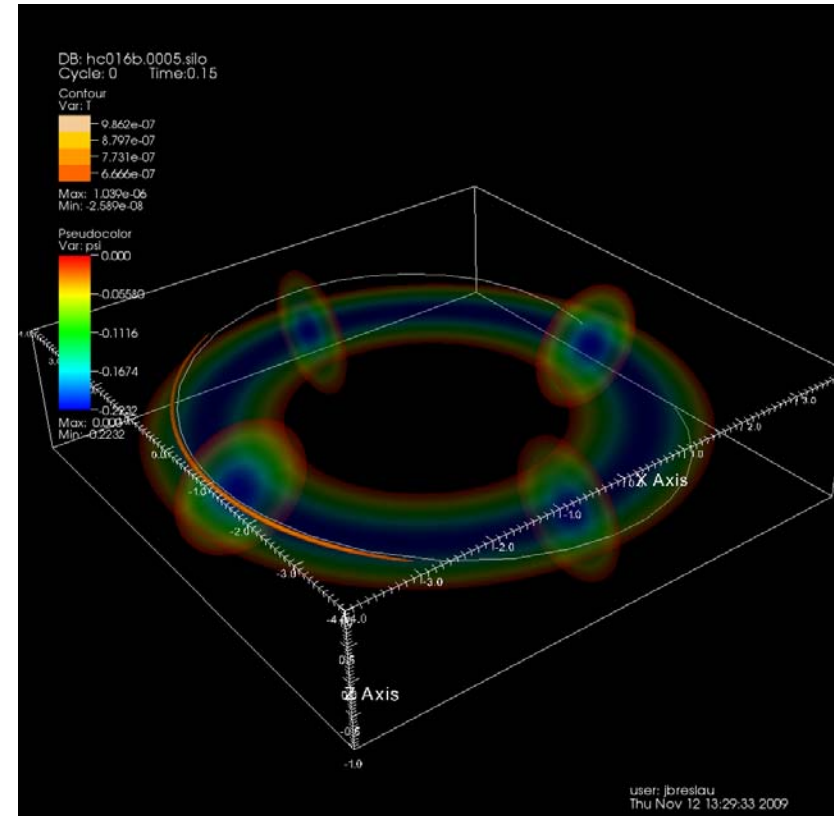


# Implicit $\chi_{||}$ Results

$t = 0.025$

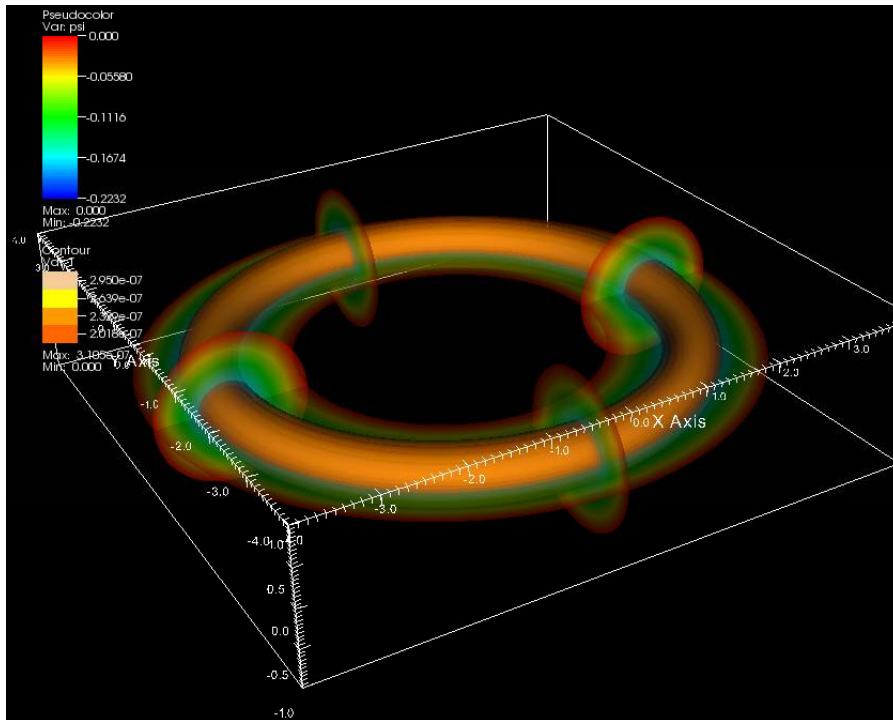


$t = 0.15$

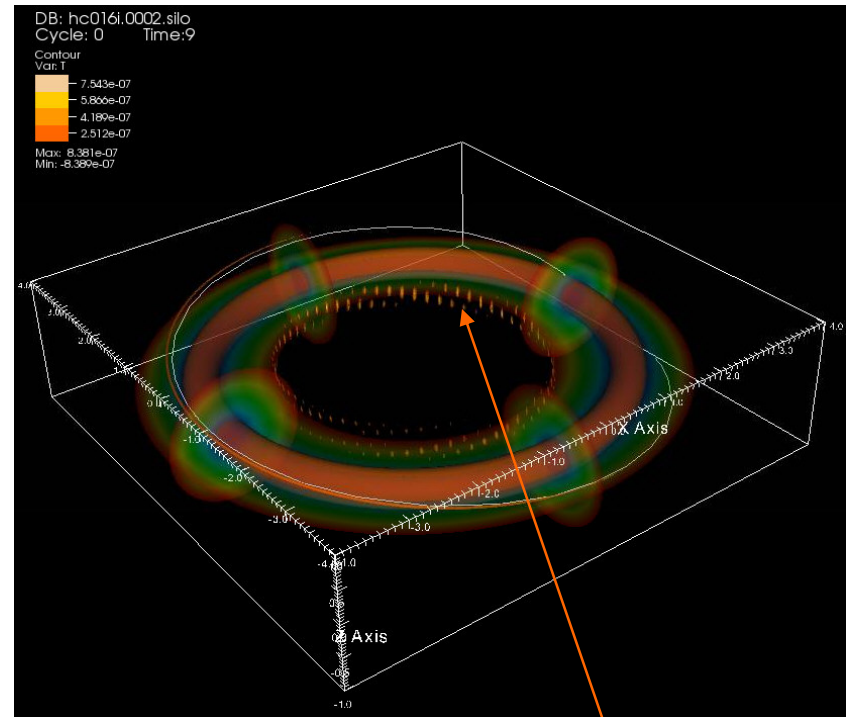


# Late Time States

Implicit  $\chi_{||}$ ,  $t = 15.0$



Artificial sound,  $t = 9.0$

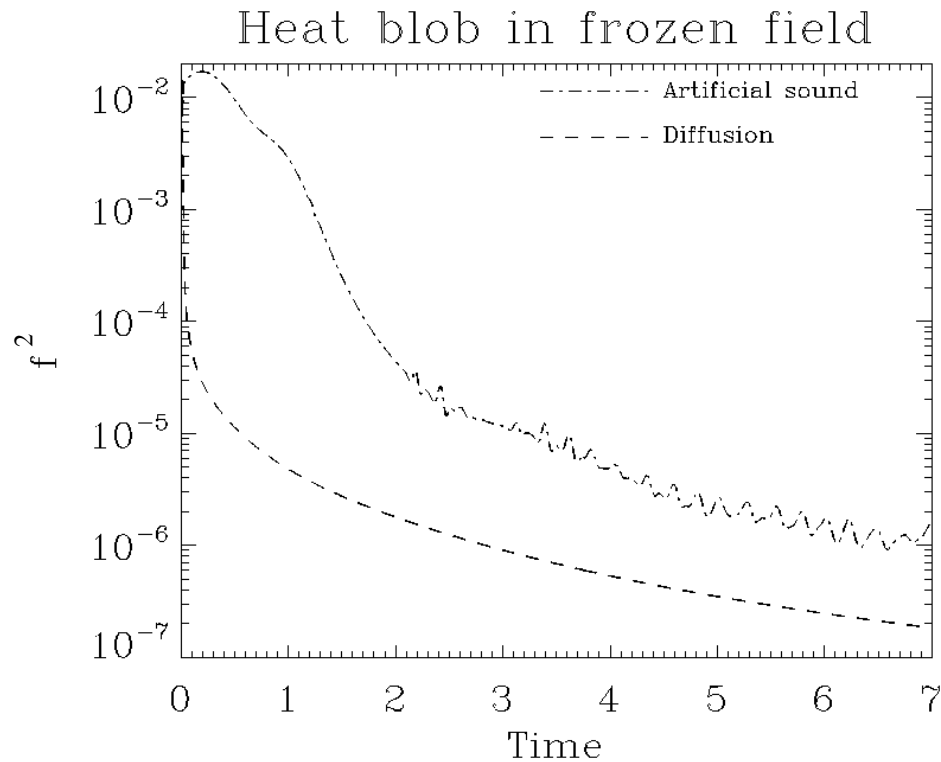


Numerical instability

# Quantitative Test of Accuracy

The figure of merit is the normalized RMS parallel temperature gradient, defined as

$$f(t) \equiv \sqrt{\frac{\iiint |\mathbf{B} \cdot \nabla T|^2}{\iiint |\mathbf{B}|^2 |\nabla T|^2}}$$

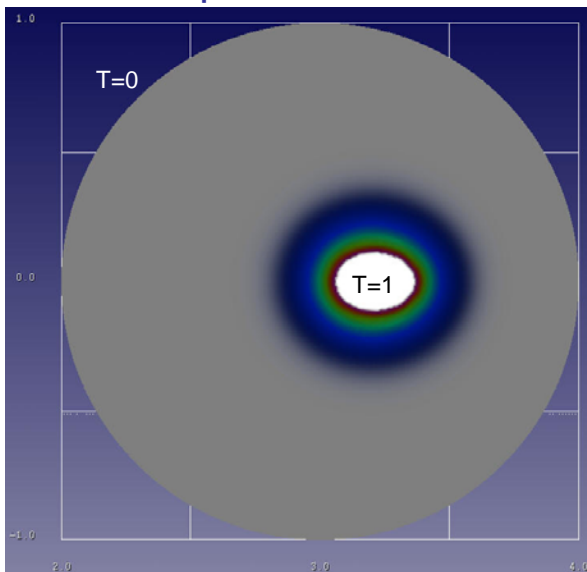


Artificial sound method goes unstable here

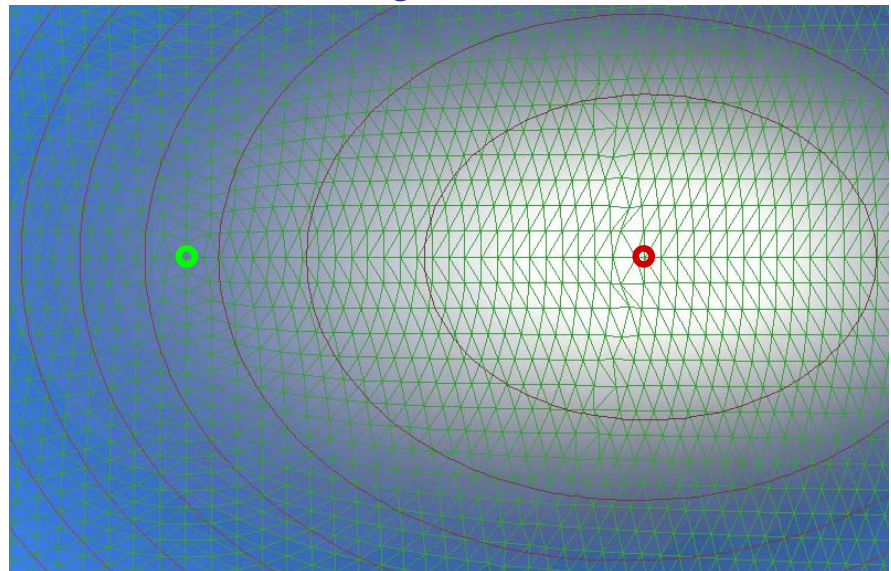
# 2<sup>nd</sup> Test: Find steady state using misaligned grid with inhomogeneous bcs

- Start with circular cross-section equilibrium, aspect ratio three.
- Add 1,1 helical perturbation to poloidal flux to shift surfaces away from mesh.
- Use boundary condition  $T=0$  on outer surface;  $T=1$  on inner surface defined by  $\psi=-0.235$ .
- Run to steady state using 32 planes, 141 radial zones.

Initial temperature distribution

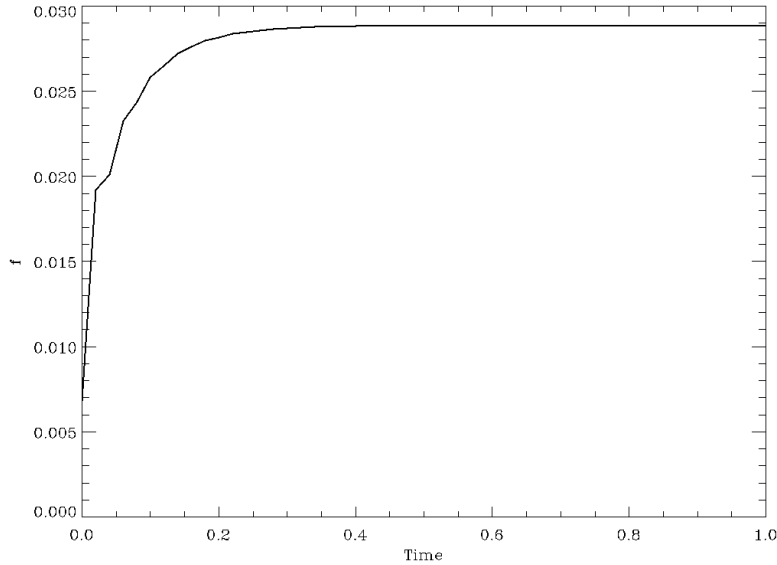


Detail of misaligned mesh, surfaces

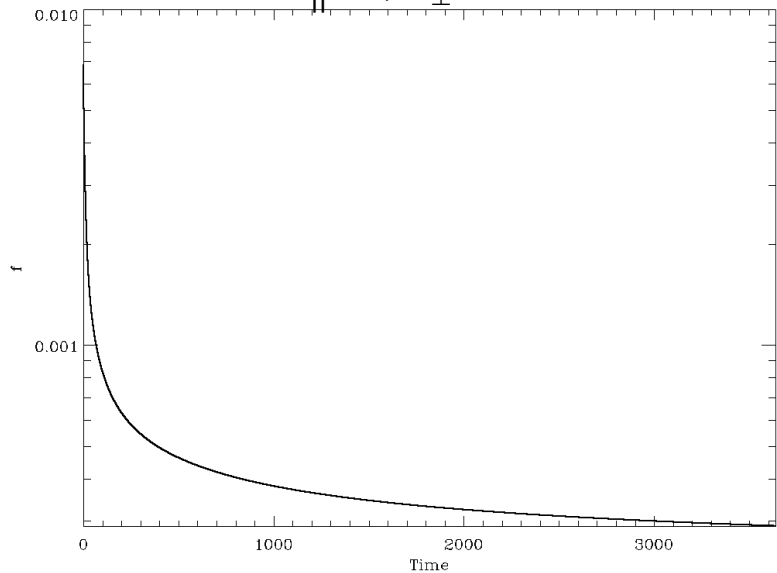


# Extreme Cases

$\kappa_{\parallel}=0, \kappa_{\perp}=2$

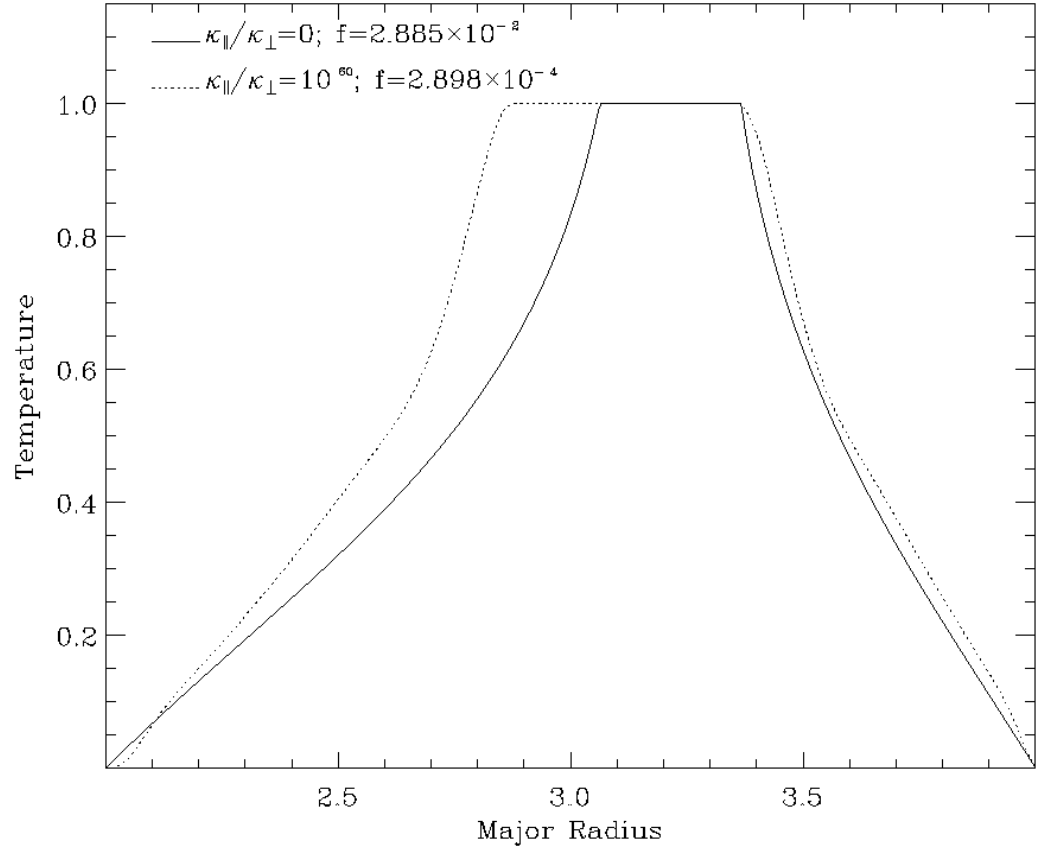


$\kappa_{\parallel}=1, \kappa_{\perp}=10^{-60}$



Final profile

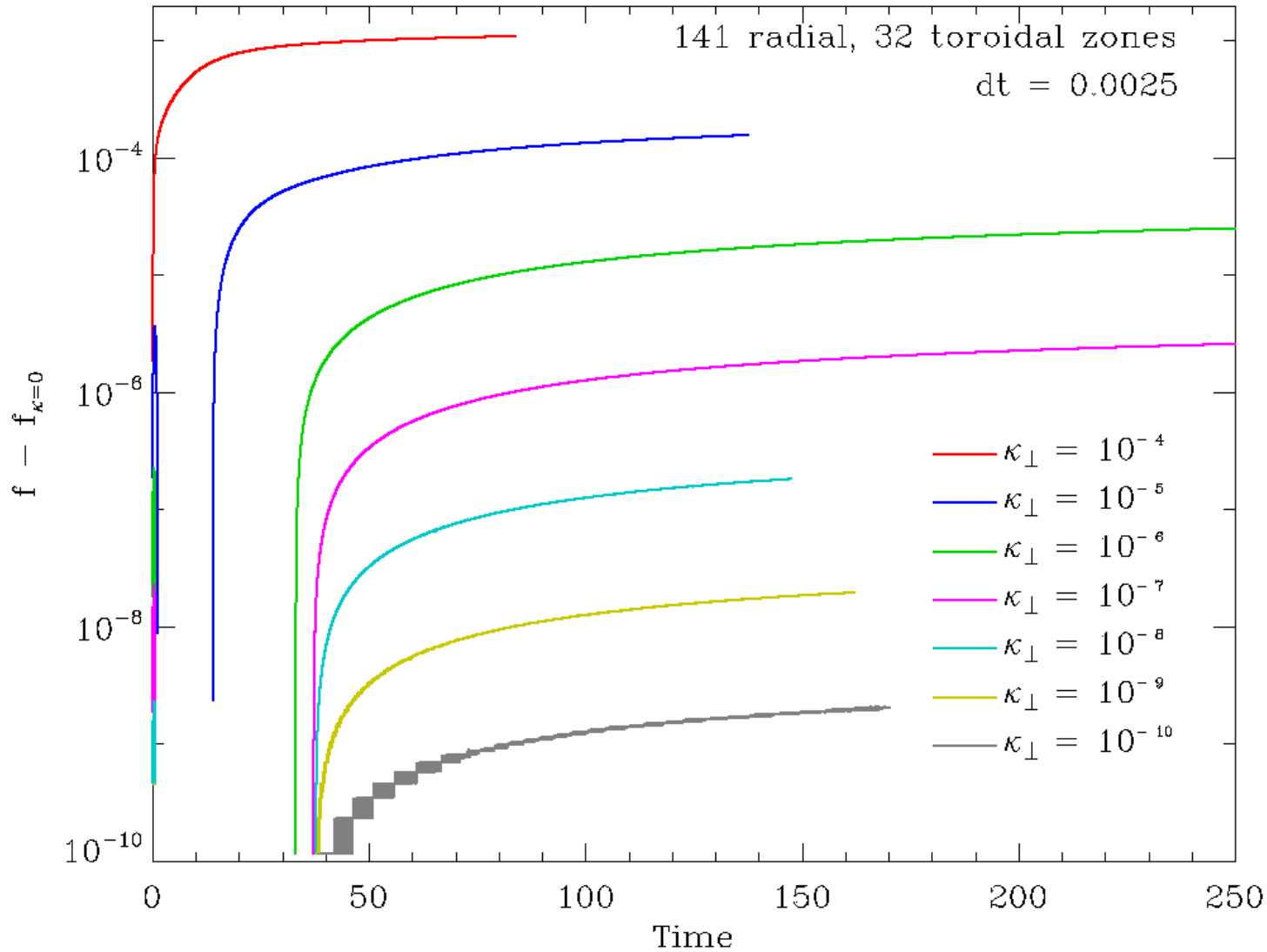
$\phi = z = 0$



Next: compare  $f$  history using other conductivity ratios to determine effective  $\kappa_{\perp}$  due to pollution from parallel conduction.

# Numerical $\kappa_{\perp}/\kappa_{\parallel} < 10^{-10}$

$$\kappa_{\parallel} = 1.0$$

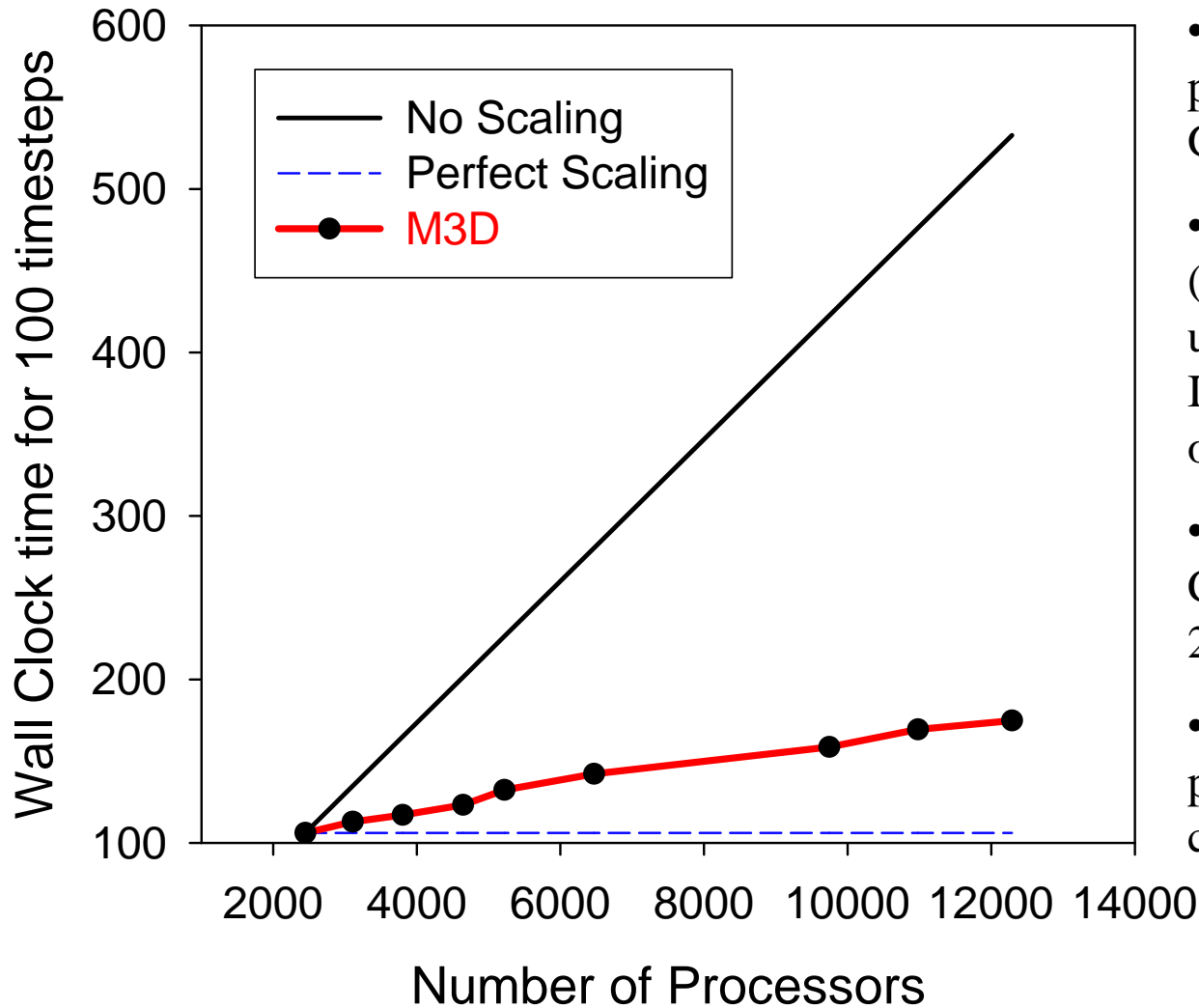


# Summary

- True implicit parallel and perpendicular heat conduction have been implemented in M3D.
- Use of Günter's method appears to allow high accuracy with linear finite elements even when tensor is highly anisotropic and mesh is misaligned.
- The new operator is an improvement on the old one in some respects.
- Further verification is needed. Because cases with analytic solutions are scarce, benchmarking with other codes would be useful.

# M3D Scales to 12k+ Franklin Processors

## M3D 3D Weak Scaling Study



- Algebraic multigrid preconditioner used for GMRES solves.
- Reverse Cuthill-McKee (RCM) matrix re-ordering used to reduce fill-in in ILU preconditioning for other linear solves.
- Base case is nonlinear C-Mod sawtooth with 24,000 vertices/CPU.
- ~200 toroidal CPUs, ~50 poloidal CPUs for largest cases.