

Thoughts on Continuum Algorithms.

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at PMP "1st Annual Summer Frontier Center"

July 25, 2001 @ General Atomics.

① Gyrofluids: 6 velocity moments } χ_i within a factor of ≈ 2 .
 GK: ~ 400 velocities

Can one reduce # of v's in GK code?

Can one use 20 ~~many~~¹⁰⁰ v's?

Adjustable to check convergence...

② "Recurrence problem"

(Present codes have some numerical dissipation to cope:
 slight upwinding, ^{slight} off-center implicit, collisions...)

\Rightarrow Hyper collision operator \Rightarrow ② eliminate recurrence
 can reduce numerical dissipation elsewhere

① reduce # of v's.

Coping with well-known "Recurrence Problem"

In this "Continuum code" ("Vlasov code", finite-difference "Eulerian")
(related, in a way, to noise in a Lagrangian PIC (Particle-in-cell) code
or to Landau damping)

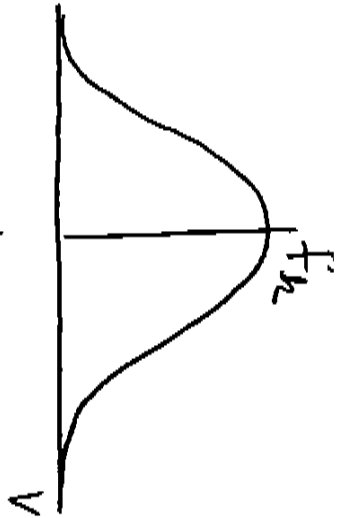
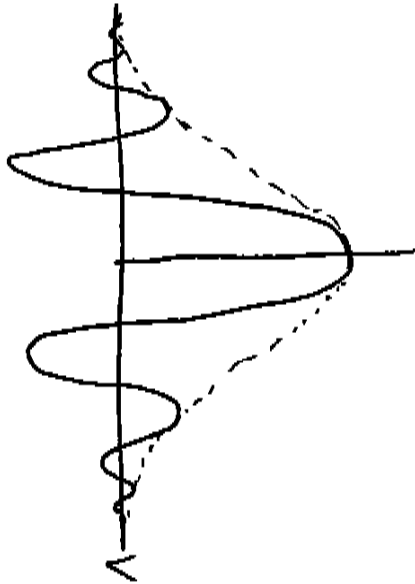
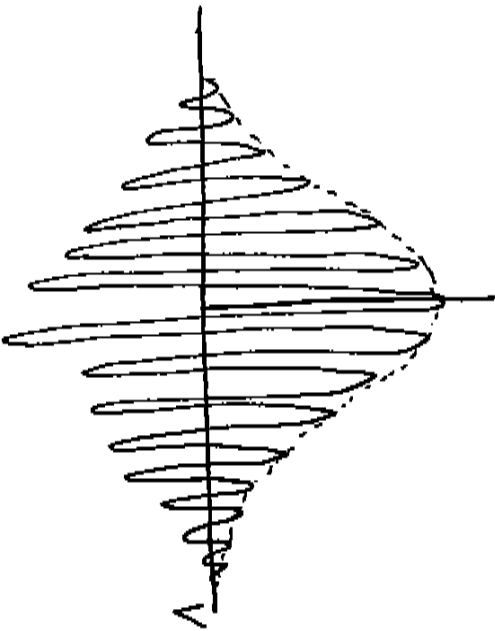
Consider simple 1-D free streaming:

$$\frac{\partial f}{\partial t} + v \frac{\partial f}{\partial z} = 0$$

$$\frac{\partial f_a}{\partial t} = -i k v f_a$$

$$e^{-i k v t} \quad e^{-\frac{v^2}{2 \nu t}}$$

$$f_a(t) = e^{-i k v t} \underbrace{e^{-\frac{v^2}{2 \nu t}}}_{f_a(v, t=0)}$$

$t=0$  $t=t_1$  $t=4t_1$ 

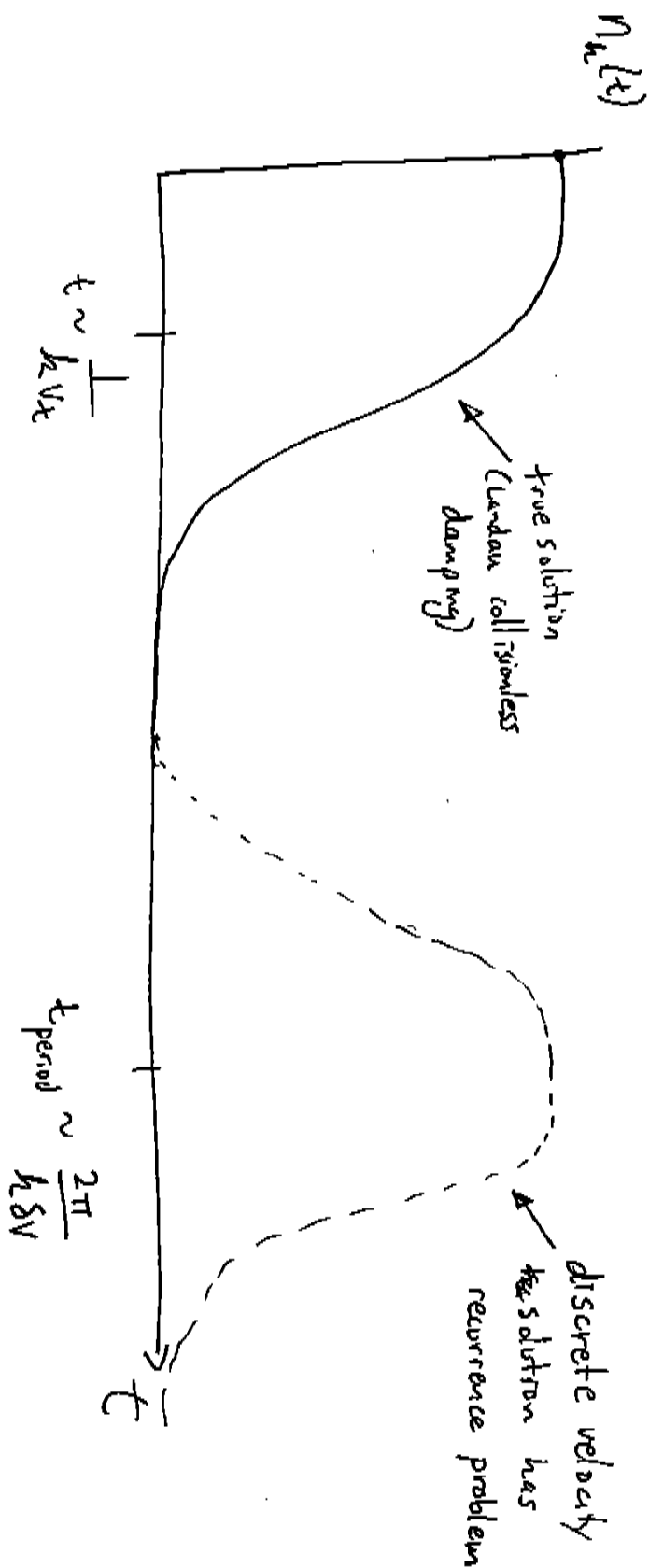
Need high velocity resolution!
 Physically: small v scales
 damped by collisions.

$$n(t) = \int dV f_n \propto e^{-k^2 v_e^2 t^2 / 2}$$

But if a discrete velocity grid is used:

$$n_n(t) = \sum_j \delta v_j e^{-i k v_j t} e^{-\frac{v_j^2}{2 v_e^2} t^2}$$

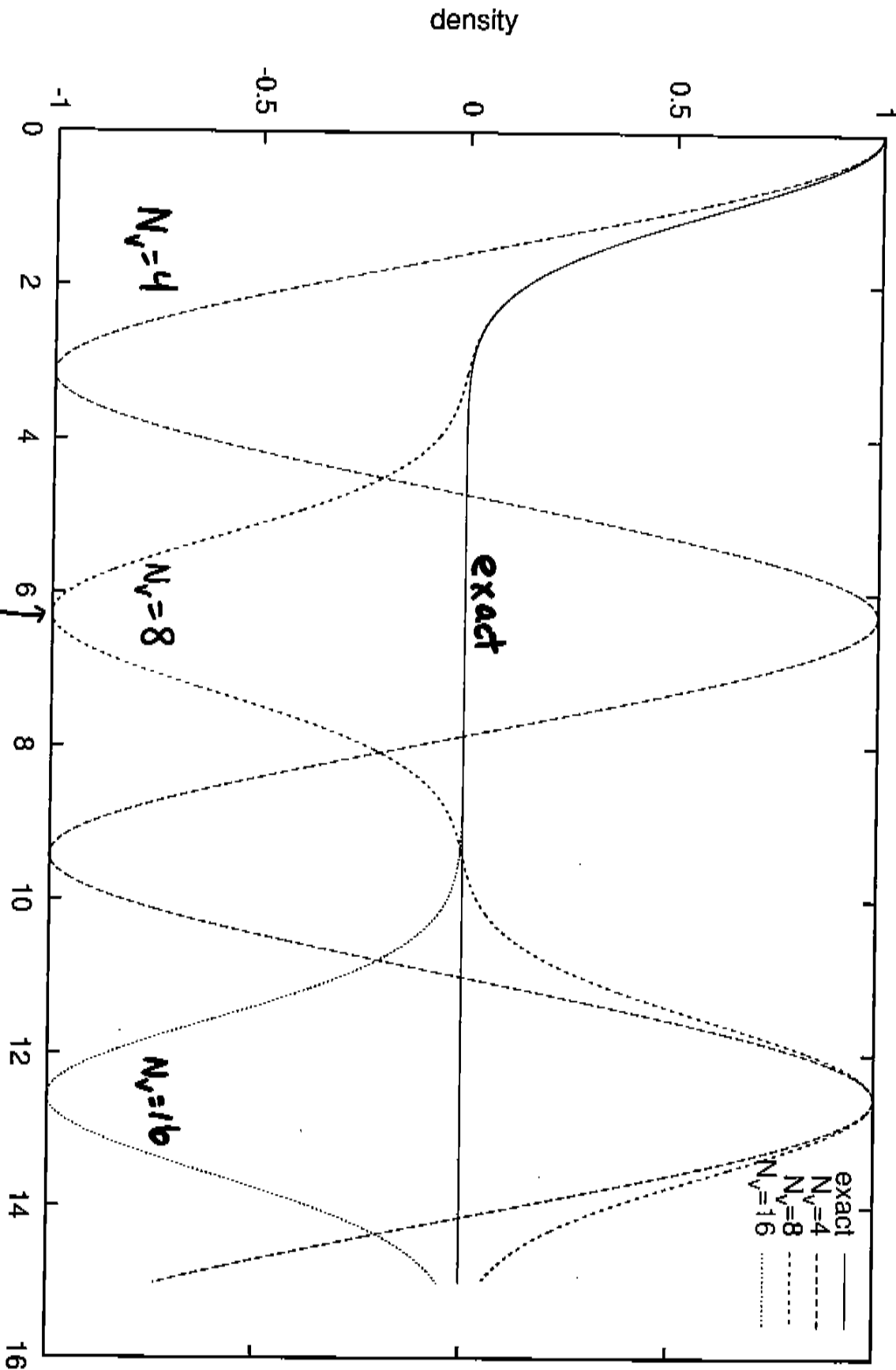
Phases decohere temporarily
Periodic ~~at~~ $t = \frac{2\pi}{k \delta v}$



$$f \propto e^{-v^2/2v_e^2} e^{-ikvt}$$

$$n_{\text{exact}} = \int dv f = e^{-k^2 v_e^2 t^2 / 2}$$

no damping

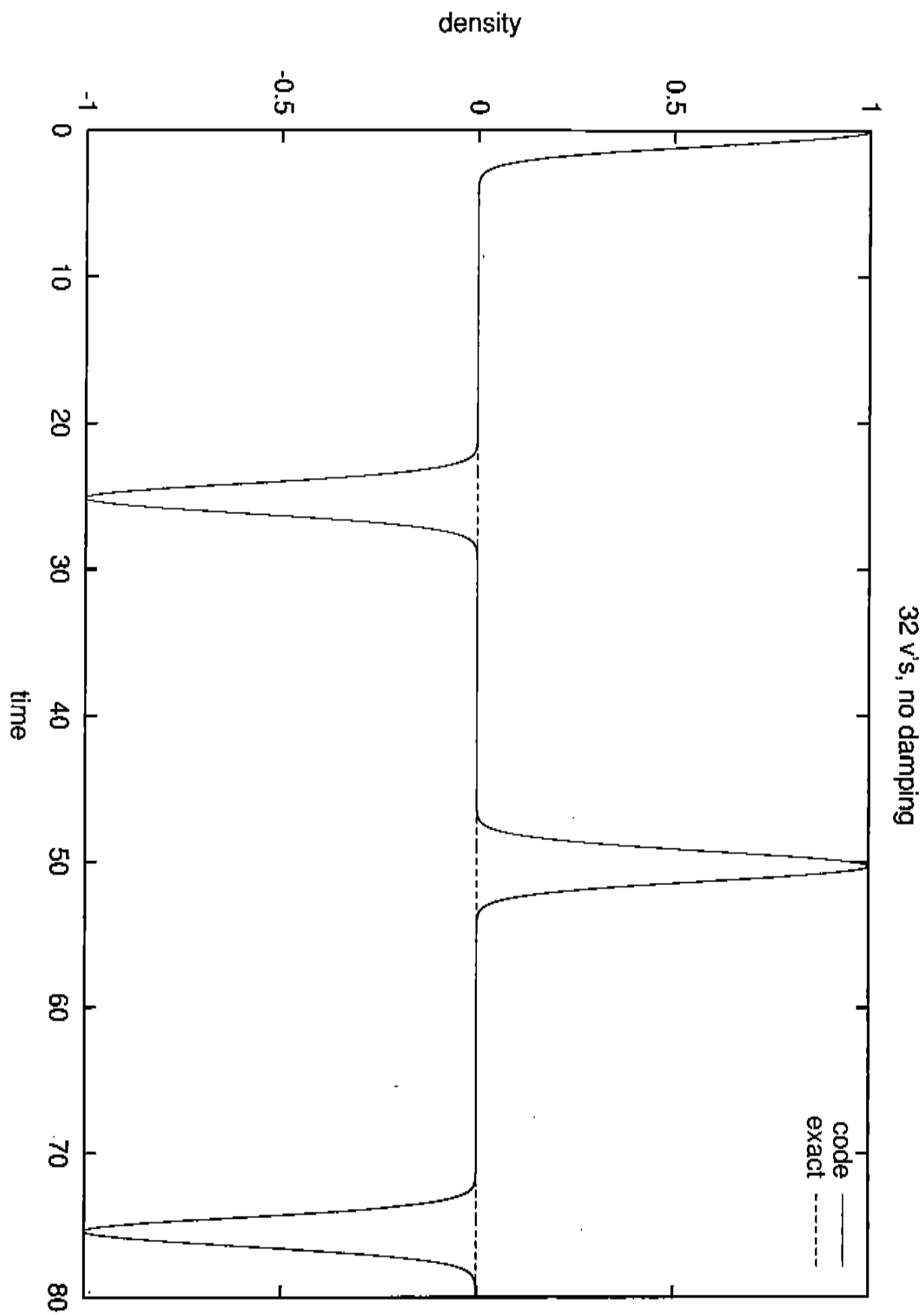


$$\tau_{\text{echo}} = \frac{2\pi}{k\Delta v}$$

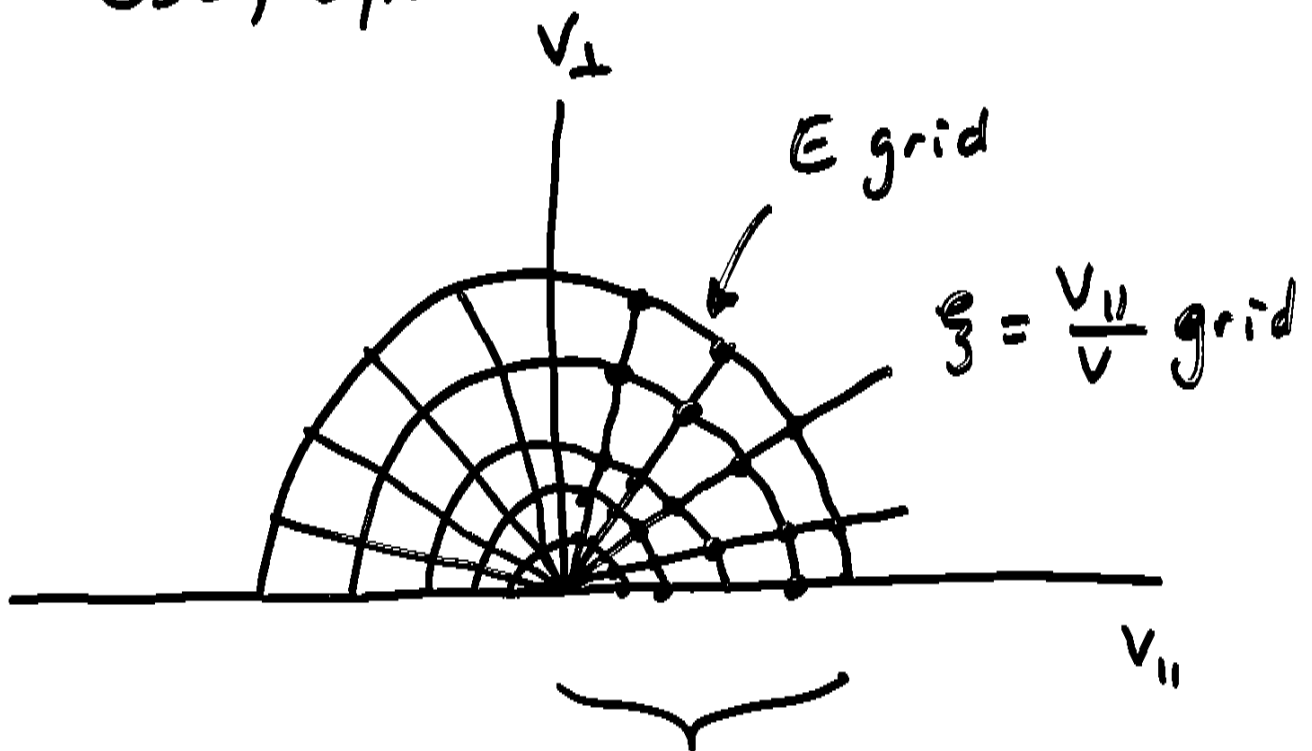
time

$$v \in [-4v_e, 4v_e]$$

$$\Delta v = \frac{8v_e}{N_v}$$



GS2, Gyro



Set of V_{\parallel} 's not
on a uniform grid.

$$n \approx \sum_j \delta V_{\parallel j} e^{-i k_{\parallel} V_{\parallel j} t} f_j$$

hard to get
phases to coherently
add
 \Rightarrow get $\frac{1}{N_{gV_{\parallel}}}$ "noise"

Smooth out small velocity scales, w/ std. collision operator:

$$\frac{\partial f}{\partial t} + \text{standard gyrokinetic terms} = \nu_z \nu_\perp^2 \frac{\partial^2 f}{\partial v_\parallel^2}$$

(+ momentum
energy conserving
term)

Or Hyper-collision operator:

$$= -\nu_\perp \nu_\perp^4 \frac{\partial^4 f}{\partial v_\parallel^4}$$

Advantages: less sensitive to choice of ν_\perp

Conserves lowest 4th moments $\int dv_\parallel v_\parallel^{0-3} f$

Minimum Hyper-Damping rate requirement:
(confirmed numerically)

Need

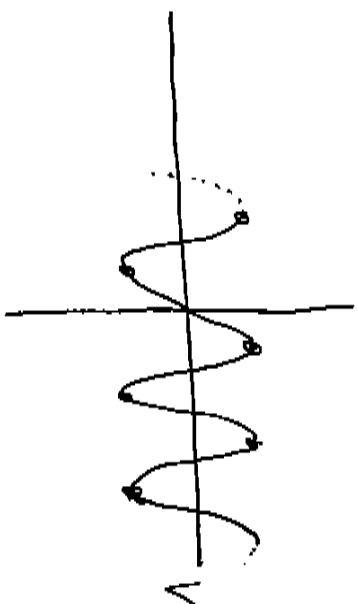
Damping rate at
barely resolved (Nyquist limit)
scale

$$\sqrt[4]{V_k} \frac{16}{(\Delta V)^4}$$

>

$$h \Delta V$$

Frequency difference
between adjacent grid points.



$$f_j \propto e^{ik_j V t}$$

Phase-mixing rate
at which information
should transfer to
unresolved scales.

Free Streaming + Hyper Collisions

$$\frac{\partial f}{\partial t} + v \frac{\partial f}{\partial z} = (-1)^n v_{2n} v_t^{2n} \frac{\partial^{2n} f}{\partial v^{2n}}$$

Fourier trans. in space:

$$\frac{\partial f}{\partial t} = -i k v f + (-1)^n v_{2n} v_t^{2n} \frac{\partial^{2n} f}{\partial v^{2n}}$$

w/ init. condition $f(v, t=0) = f_0(v)$

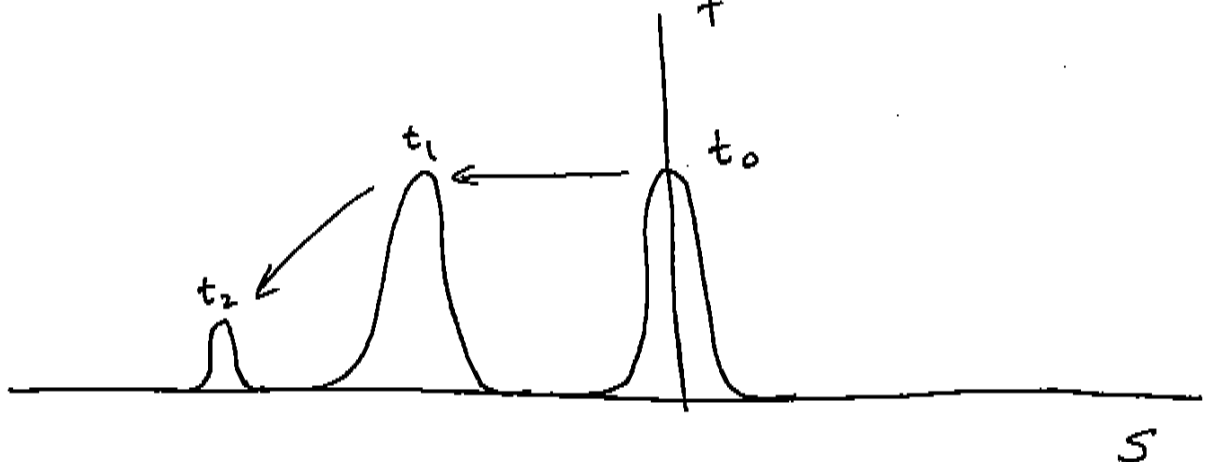
Fourier trans. in velocity:

$$f(v, t) = \frac{1}{\sqrt{2\pi}} \int ds e^{i s v} \hat{f}(s, t)$$

$$\frac{\partial \hat{f}}{\partial t} = k \frac{\partial \hat{f}}{\partial s} - v_{2n} v_t^{2n} s^{2n} \hat{f}$$

Exact Soln. (Parker & ~~Mellor~~ ^{Carditti}?)

$$\hat{f}(s, t) = g(s + k t) e^{\frac{v}{k} v_t^{2n} \frac{s^{2n+1}}{2n+1}}$$



Want to damp \hat{f} before it reaches

$$\text{Nyquist limit } |S_{\max}| \approx \frac{\pi}{\delta v}$$

+ "reflects" + gives an "aliased echo" error.

Minimum damping (to keep ^{echo} error $< 10^{-3}$):

$$\nu_{2n} > 1.2 (2n+1) \left(\frac{\delta v}{2V_t} \right)^{2n+1} |h| V_t$$

Landau-Fluid models:

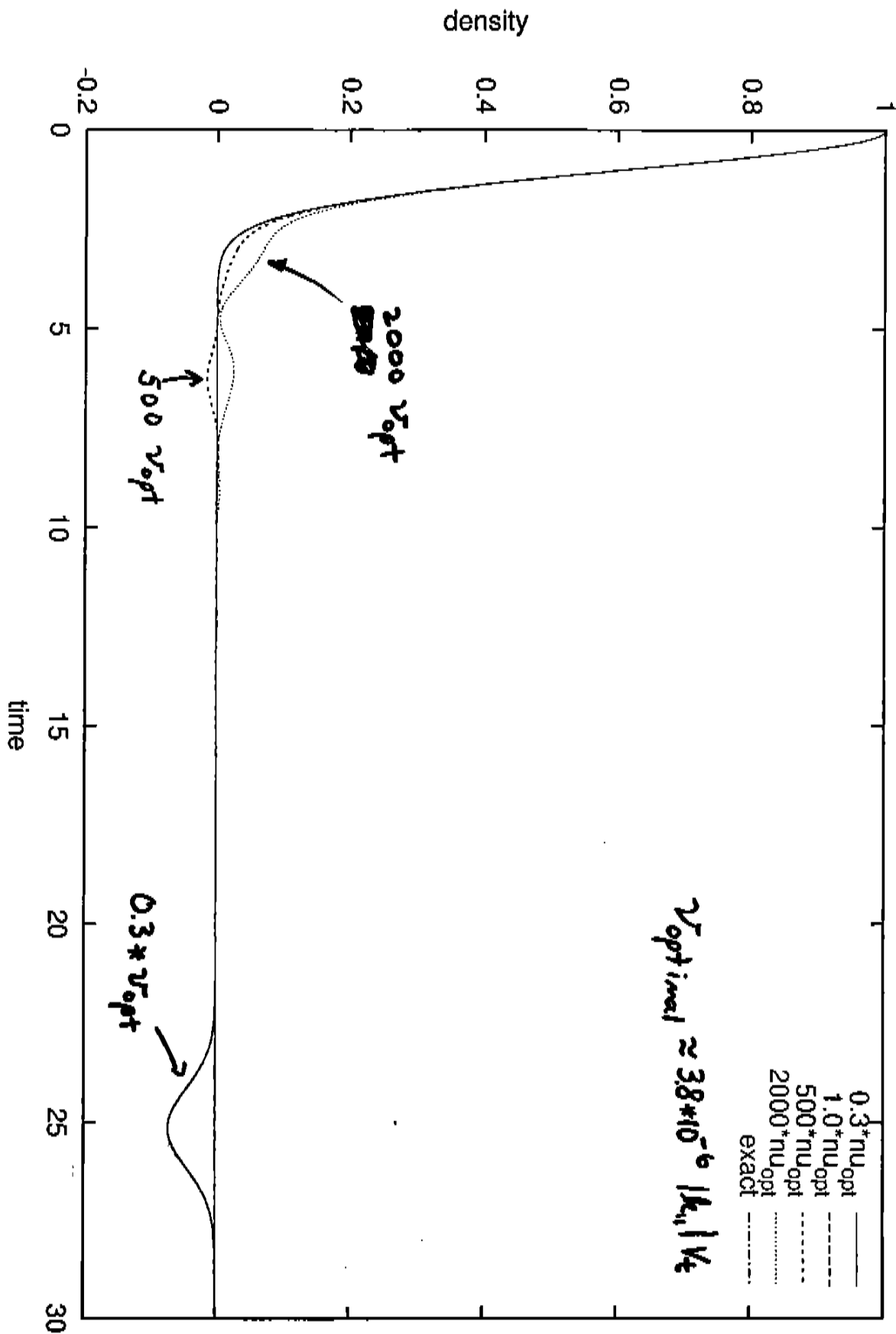
Apply damping $\propto |h| V_t$ in the
highest Fluid moments ($\approx H_3$ Hermite polynomial
 \approx hyper collisions with $2n=4$).

$$\nu_6 \approx 4 \times 10^{-6} |h| V_t \quad \text{at} \quad \delta v = \frac{V_t}{4}$$

Has very little effect on $\delta v \sim V_t$ scales.

Use $h = h_{\max}$ + apply to all modes \Rightarrow avoid FFT's.

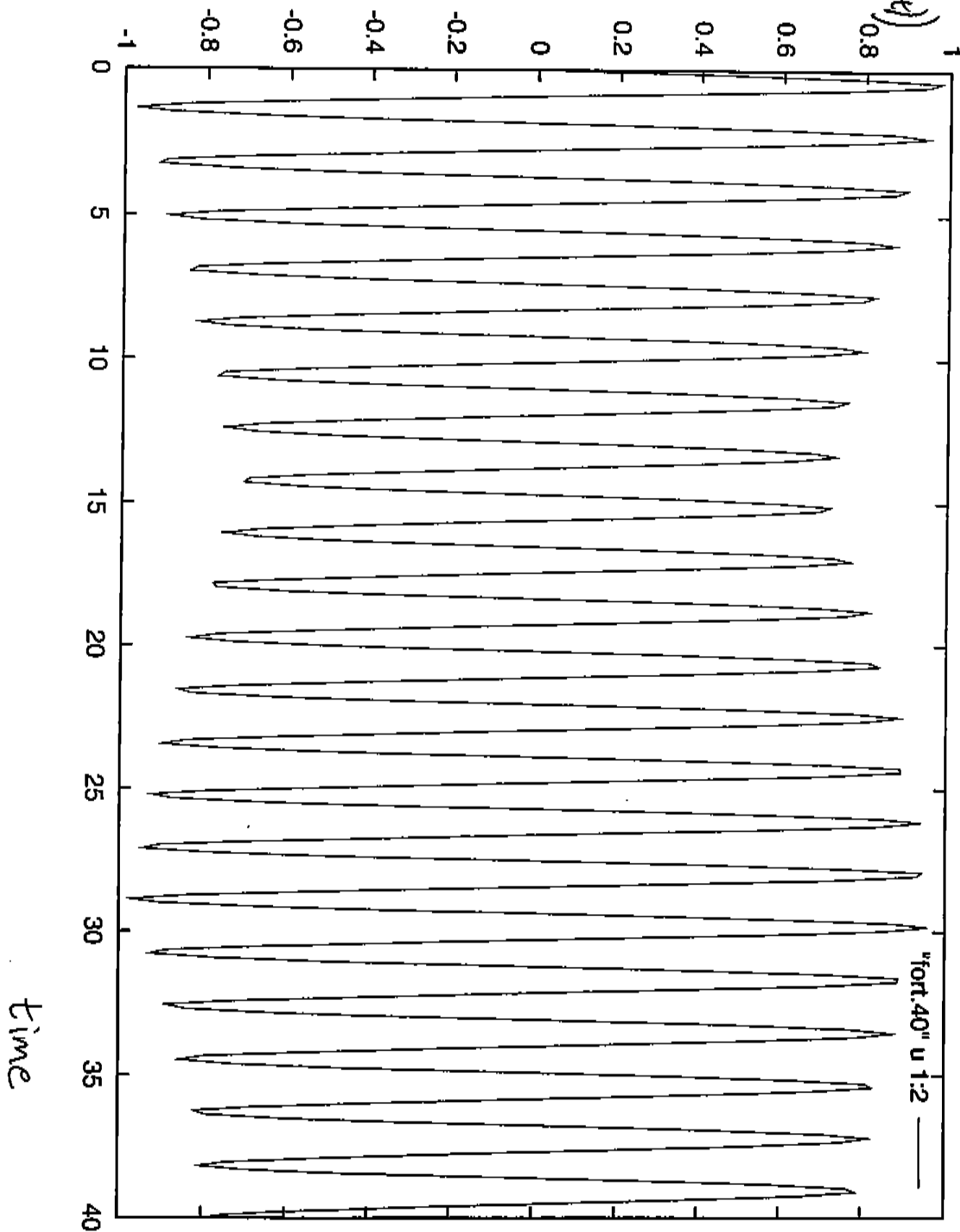
Results insensitive to factor $\sim 10^3$ variation in
hyper collisions d^{**6}/dv^{**6} coefficient $\frac{\partial^6 f}{\partial v^6}$



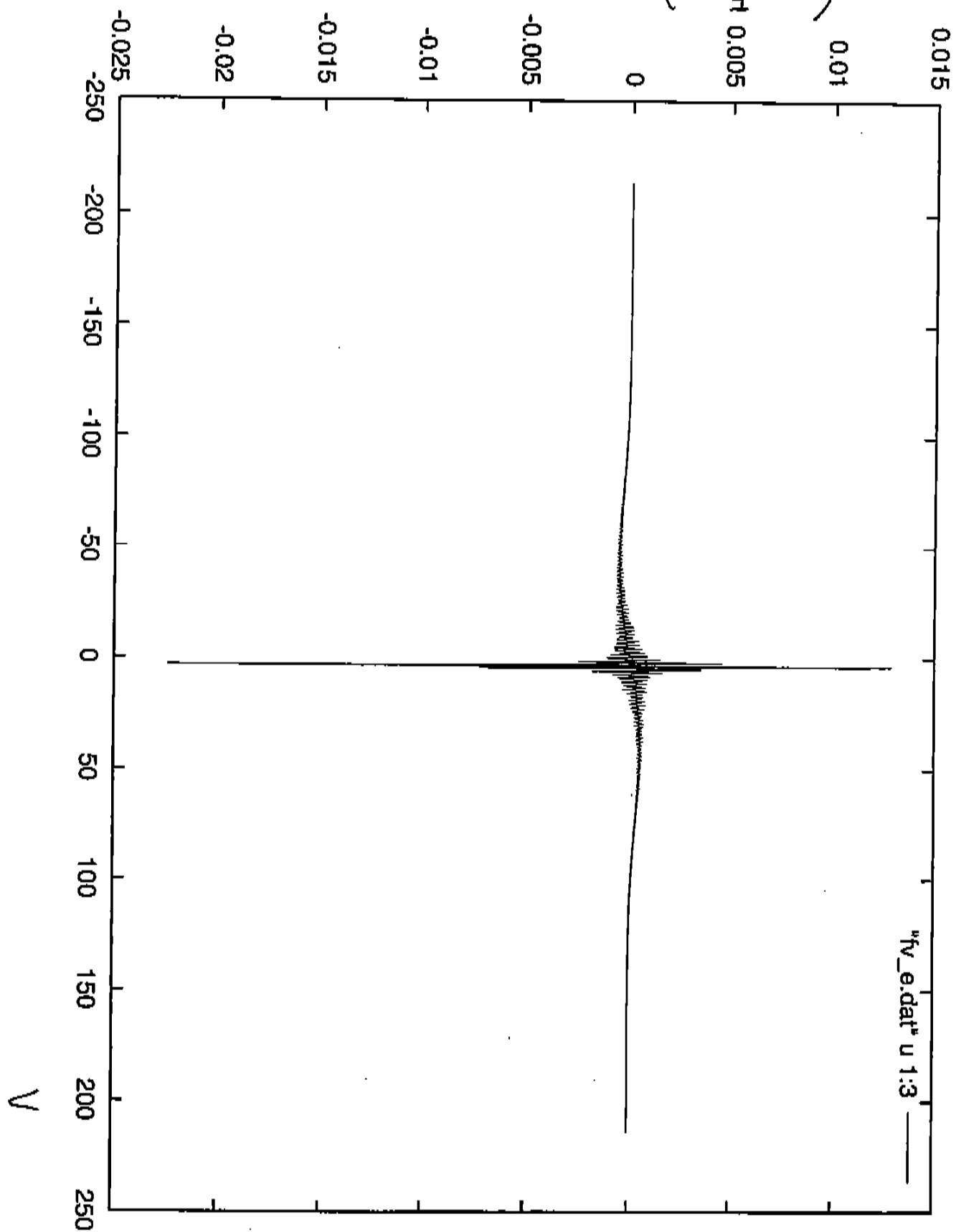
$$\frac{\Delta V}{V_x} \approx \frac{1}{4}$$

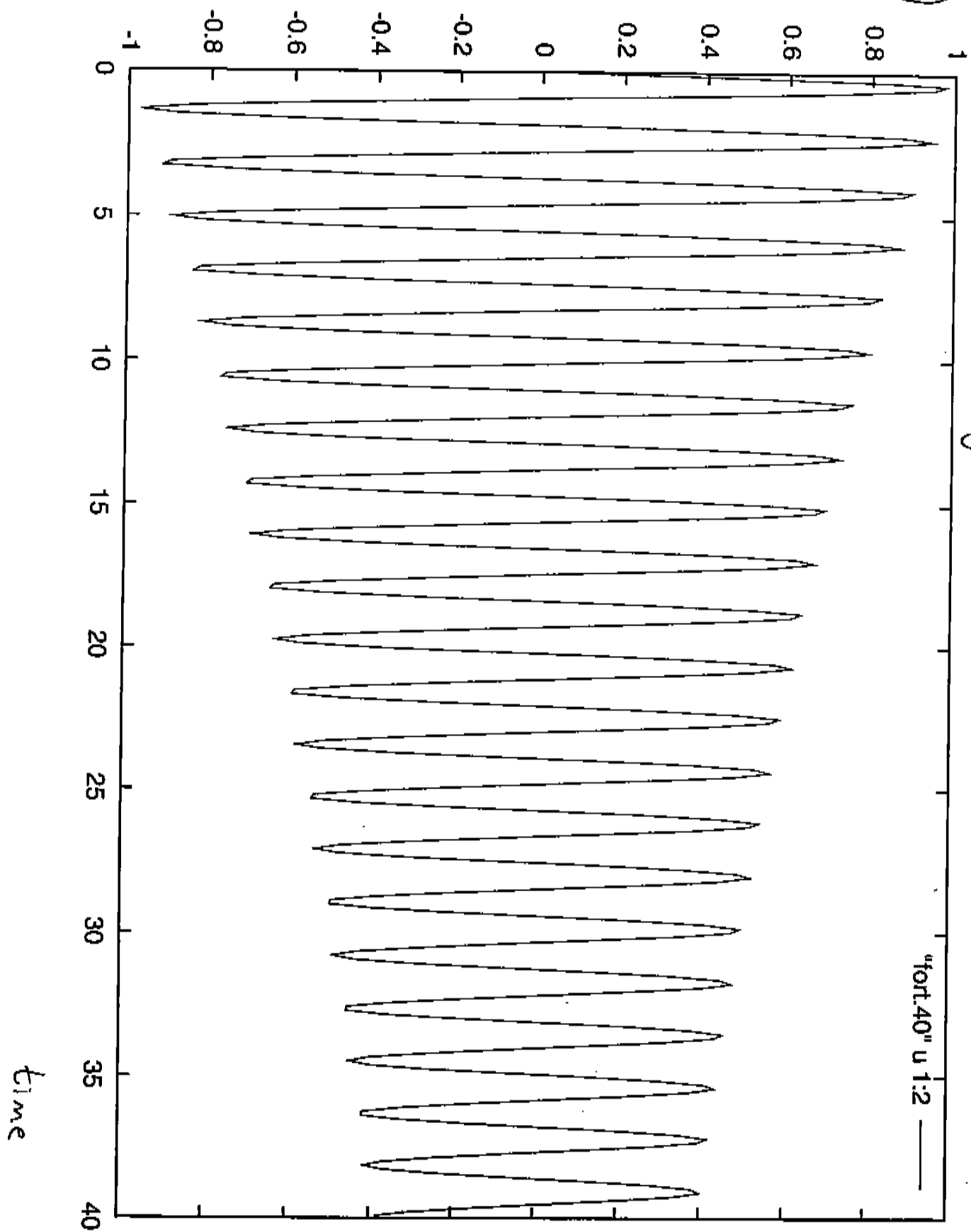
$e(\Phi(t))$

Recurrence Problem (no net damping) at $\nu_1 = \nu_2 = 0$

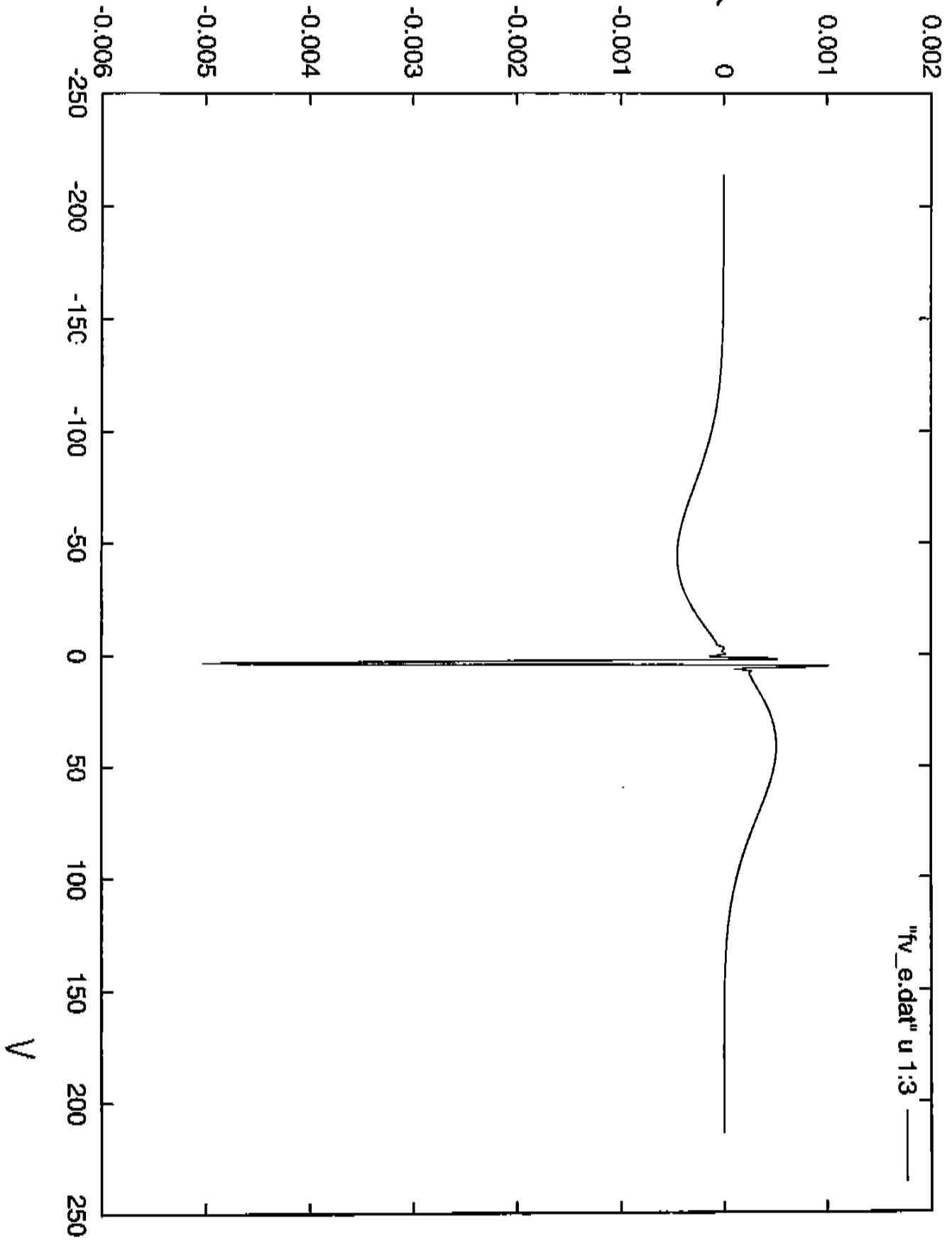


$$I_m \left(\frac{te(v)}{\Phi} \right)$$



$\Phi(t)$ Landau damping okay at $\nu_T = 10^{-8}$ 

$$\text{Im}\left(\frac{te(v)}{\Phi}\right)$$

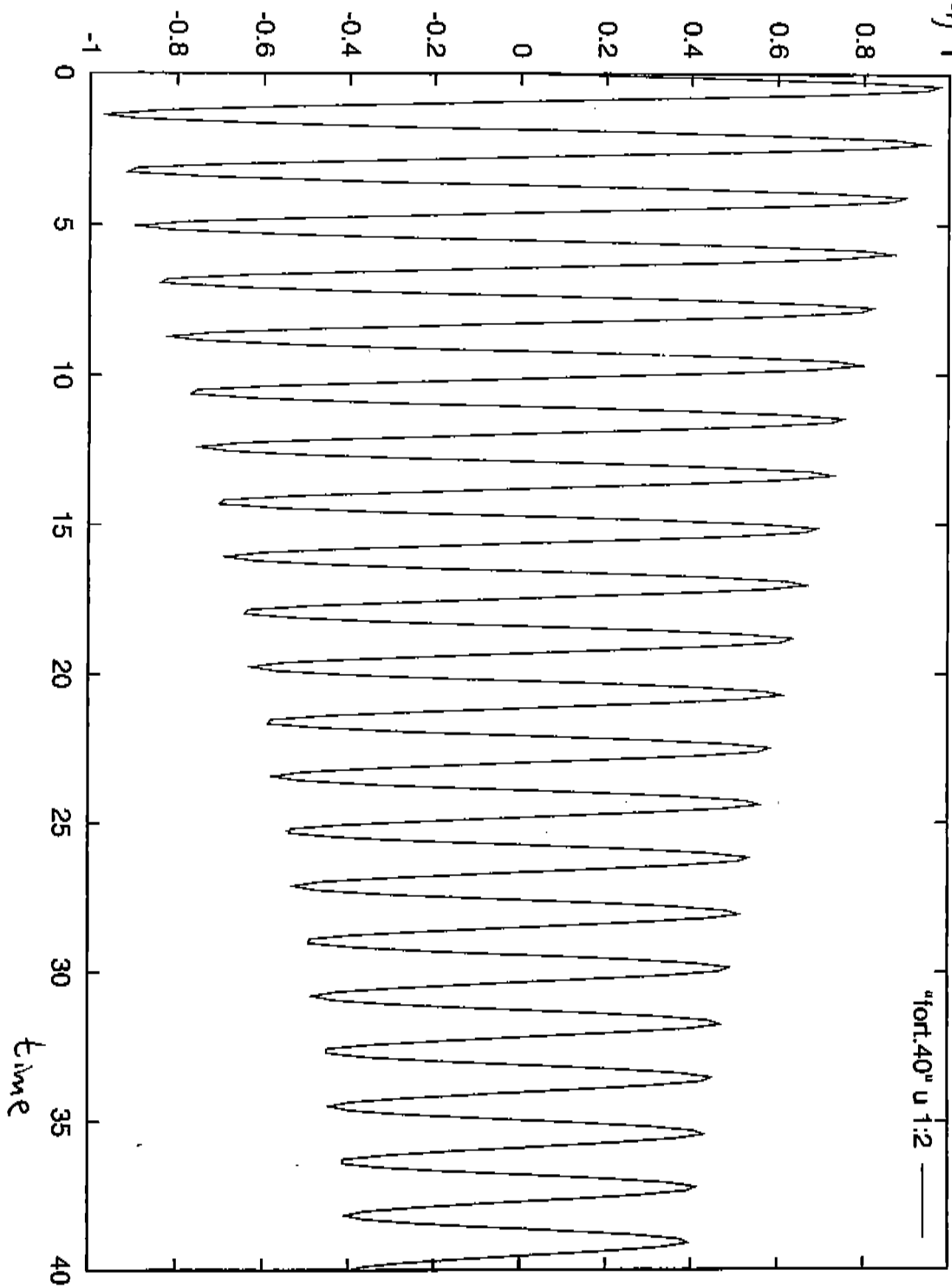


$$\mathcal{V}_q = 10^{-8}$$

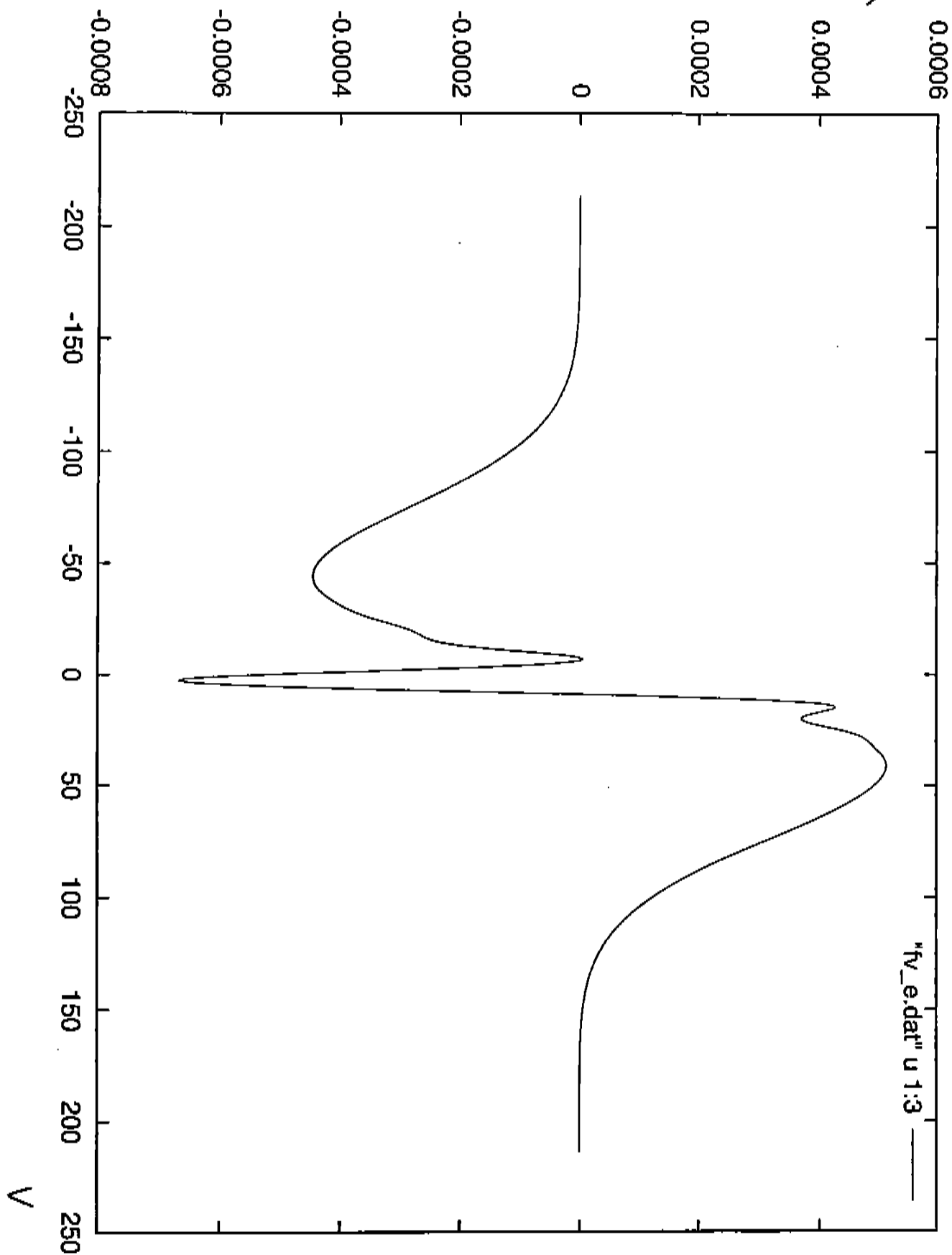
$\text{Re}(\Phi(x))$

$$\gamma_4 = 10^{-4}$$

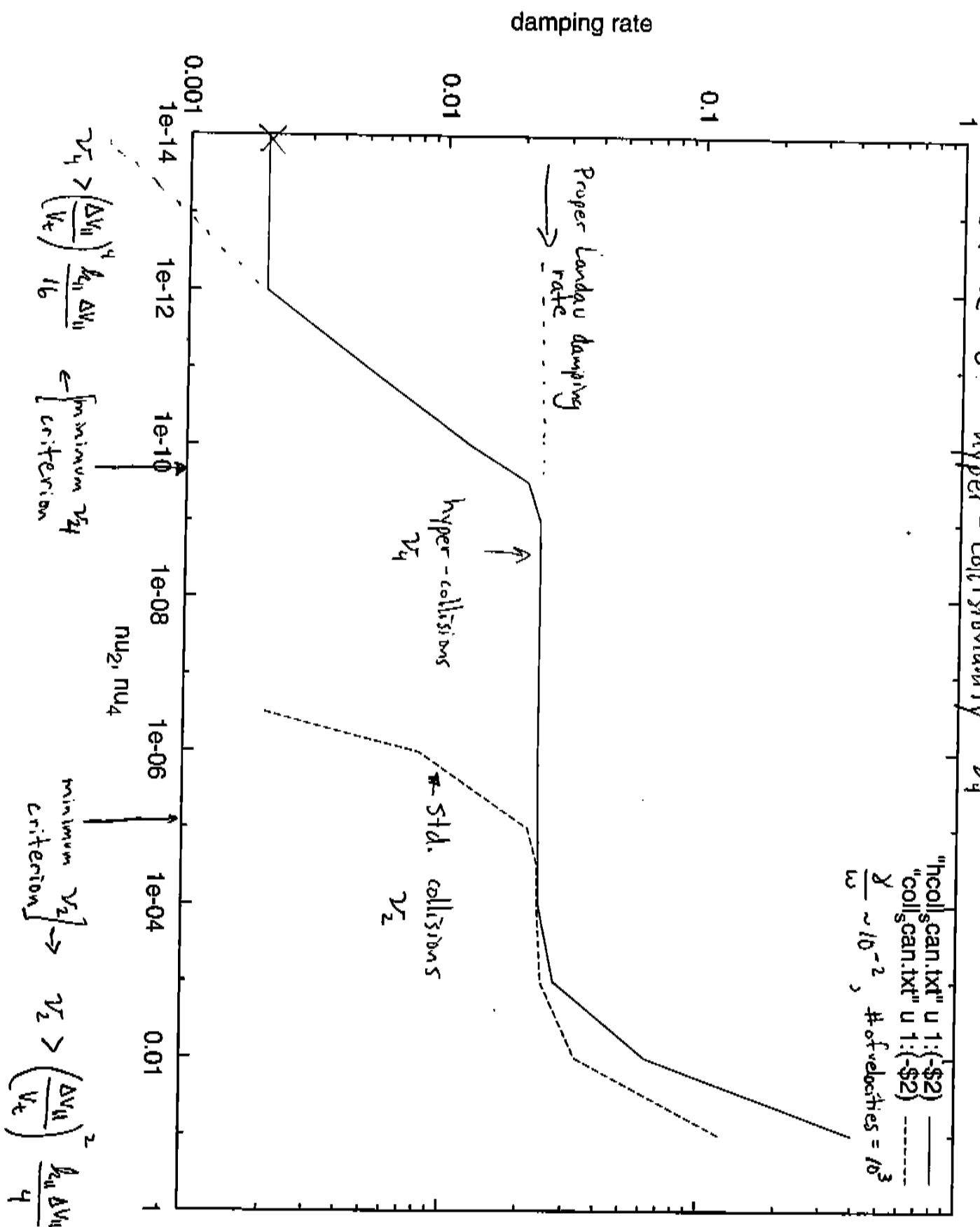
"fort.40" u 1:2 —



$$I_m \left(\frac{f_e(v)}{\Phi} \right)$$



Electron Landau Damping of Alfvén wave, insensitive to choice of hyper-collisionality ν_4



$\frac{c}{\omega_{pe}}$ in Jenko/Scott Formulation

1-D electromagnetic

$$\frac{\partial f}{\partial t} + v_{||} \frac{\partial f}{\partial z} = \left(-\frac{\partial \Phi}{\partial z} - \frac{1}{c} \frac{\partial A_{||}}{\partial t} \right) \frac{q v_{||}}{T} F_M$$

Jenko & Scott

$$f = g - \frac{1}{c} A_{||} \frac{q v_{||}}{T} F_M$$

$$\frac{\partial g}{\partial t} + v_{||} \frac{\partial g}{\partial z} = -\frac{\partial \Phi}{\partial z} \frac{q v_{||}}{T} F_M + v_{||}^2 \frac{\partial A_{||}}{\partial z} \frac{q}{c T} F_M$$

Modified Ampere's Law:

$$\left[k_{\perp}^2 + \frac{1}{c^2} \sum_s \frac{4\pi q^2 \int d^3 v F_M v_{||}^2}{T} \right] A_{||} = \frac{4\pi}{c} \sum_s q \int d^3 v g v_{||}$$

Analytically $= \omega_{pe}^2$

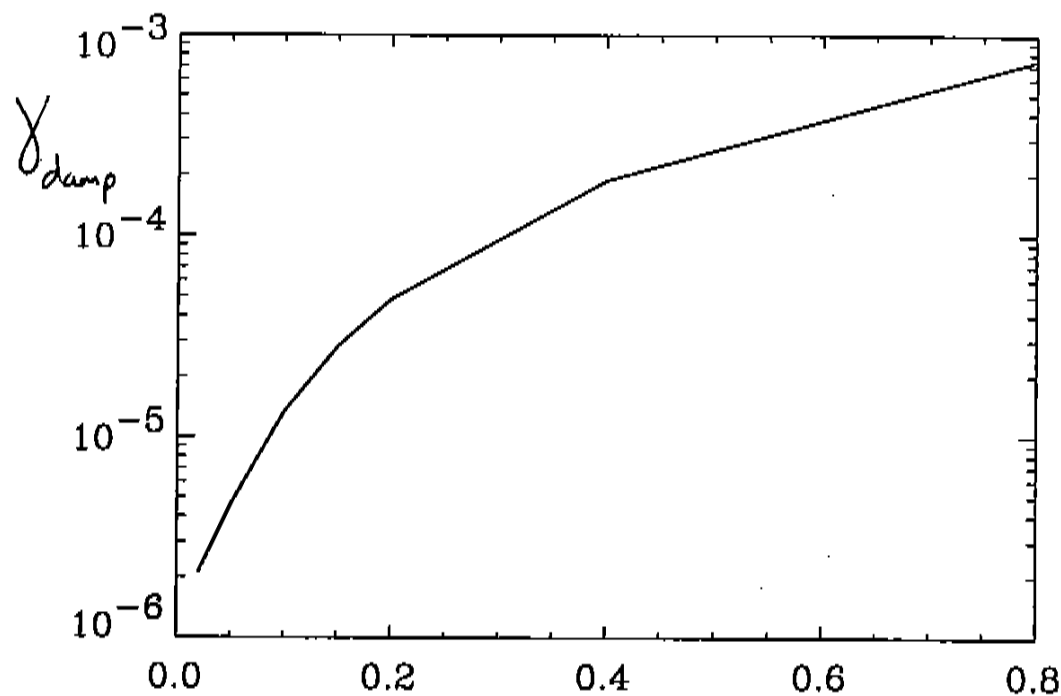
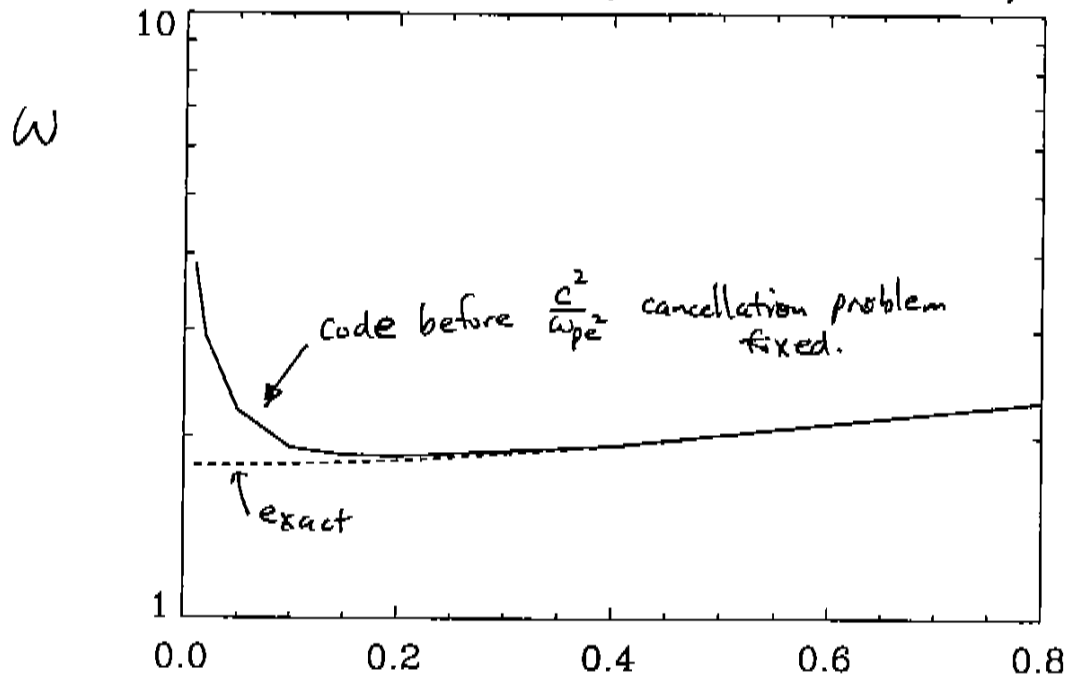
Need to do these integrals on equal footing to get cancellations right. Fixed low k_{\perp} problem Jenko pointed out.

Kinetic shear Alfvén waves: MHD limit

IPP

$$\beta_e = 0.1$$

Fully kinetic model (Jenko & Scott 1999)

 $k_{\perp} \rho$ $k_{\perp} \rho$

Conclusions:

* Kotschenreuther's implicit (& fast) algorithm for linear terms recovers plasma dispersion Z function

$$\text{if } \frac{w \Delta t}{2} < 1 \quad \& \quad \frac{h \Delta z}{2} < 1$$

i.e. Courant condition for fastest particles ~~v_{\max}~~ $\Delta t < \Delta z$
can be violated & still keep accuracy for lower phase velocity waves.

* Hyper-collisions has little effect on long v scales, eliminates recurrence problems at small v scales, & reduces # of v grid points needed.

* Future work: Alternative noise filters (or projection operators) to further reduce # of v points needed?