

# Numerical properties of simulation plasmas

- Linear Properties
- Fluctuation-Dissipation Theorem
- Numerical Noise
- Time Step Restrictions
- Grid Spacing Restrictions
- Initial loading: Quiet Start - Fibonacci numbers
- Implicit Schemes

# Normal Modes in a One-Dimensional Plasma

$$\delta f = -\frac{q}{T} \left[ 1 + \frac{\omega/k}{v - \omega/k} + i\pi \frac{\omega}{k} \delta(v - \omega/k) \right] \phi F_0 \quad \text{-- weakly damped modes}$$

- Cold plasma limit,  $|\omega/k| \gg v_{t\alpha}$

$$\omega \approx \omega_{pe} \sqrt{1 + 3k^2 \lambda_{De}^2} \left[ \pm 1 - i \sqrt{\frac{\pi}{8}} \frac{\exp(-1/2 k^2 \lambda_{De}^2)}{(k \lambda_{De})} \right]$$

$$\omega_{pe} \equiv \pm \sqrt{4\pi n_o e^2 / m_e} \quad \text{-- plasma waves contributed by electrons only}$$

- Cold ions,  $|\omega/k v_{ti}| \gg 1$  and warm electrons,  $|\omega/k v_{te}| \ll 1$

$$\omega \approx \frac{k c_s}{(1 + k^2 \lambda_{De}^2)^{1/2}} \left[ \pm 1 - i \sqrt{\frac{\pi}{8}} \sqrt{\frac{m_e}{m_i}} \frac{1}{(1 + k^2 \lambda_{De}^2)^{3/2}} \right] \quad c_s \equiv \sqrt{T_e / m_i}$$

-- ion acoustic waves contributed by both electrons and ions

- These are the damped normal modes based on the linear dispersion relation
- These oscillations can be observed in an one dimensional particle code.
- This is the first step in verifying the code: frequencies and damping rates of these normal modes.

# Fluctuations in a Simulation Plasma

- Weakly damped modes are the long-lived normal modes of an equilibrium plasma. The level of their fluctuations can be obtained from the Fluctuation-Dissipation Theorem (FDT) through the linear dispersion relation. As such, it's an invaluable tool for the particle pushers for diagnostic purposes -- one man's noise is another man's signal.
- FDT cannot tell us anything about a linearly unstable system. However, if we know the dispersion relation for a nonlinearly saturated system, we may be able to compare the saturation level with the fluctuation (noise) level.
- It has always been a magic to me, even to this day. But, apparently, FDT has a solid theoretical base.
- For one-dimensional plasma in equilibrium,

$$L|E(k, \omega)|^2 / 8\pi = -(T/\omega) \text{Im}(1/\epsilon) \quad \text{- FDT}$$

$$L|E(k)|^2 / 8\pi = (T/2) / (1 + k^2 \lambda_D^2) \quad \text{-- Total thermal fluctuation level}$$

$$= T/2 \text{ for long wavelength modes}$$

# Fluctuations in Weakly Damped Normal Modes [Klimontovich '67]

- From  $Im \frac{1}{\epsilon} = -\frac{\epsilon_I}{\epsilon_R^2 + \epsilon_I^2}$  , and  $\pi\delta(x) = \lim_{\sigma \rightarrow 0} \sigma/(x^2 + \sigma^2)$

- FDT becomes  $L \frac{|E(k, \omega)|^2}{8\pi} = T\pi\delta(\omega_R \epsilon_R)$

- Expanding around a normal mode,  $\Omega$  :  $\omega_R = \Omega + \Delta\omega_R$  ,  $\epsilon_R(\Omega) = 0$

$$\omega_R \epsilon_R \approx \omega_R \epsilon_R|_{\Omega} + (\omega_R - \Omega) \left. \frac{\partial \omega_R \epsilon_R}{\partial \omega_R} \right|_{\Omega}$$

- Using  $\delta(\sigma x) = \delta(x)/\sigma \longrightarrow \delta(\omega_R \epsilon_R) = \delta(\omega_R - \Omega) \left/ \frac{\partial \omega_R \epsilon_R}{\partial \omega_R} \right|_{\Omega}$  .

- Integrating over frequency  $\int d\omega/2\pi$ , FDT becomes

$$L|E(k)|^2/8\pi = \sum_{\Omega} L|E(k, \Omega)|^2/8\pi = \frac{T}{2} \sum_{\Omega} 1 \left/ \left| \frac{\partial \omega_R \epsilon_R}{\partial \omega_R} \right|_{\Omega} \right. ,$$

- High frequency modes - plasma waves

$$L|E(k, \omega_{pe})|^2/8\pi = T/2$$

- Low frequency modes - ion acoustic waves

$$L|E(k, \omega_s)|^2/8\pi = (T/2) \frac{k^2 \lambda_{De}^2}{1 + k^2 \lambda_{De}^2}$$

- Thus, all the fluctuation energy is in high frequency waves for long wave length modes.

# Particle Noise in a Simulation Plasma

- The reason we are concerned about fluctuations in an equilibrium plasma is to estimate how many particles we have to use in the simulation.
- It can then be shown that

$$|e\Phi(k, w_{pe})/T_e|_{th} = \frac{1}{\sqrt{N}k\lambda_{De}} \quad \text{plasma waves}$$

$$|e\Phi(k, w_s)/T_e|_{th} = \frac{1}{\sqrt{N}} \quad \text{ion acoustic waves}$$

- N is the number of simulation particles in the wave, not in the Debye shielding volume.
- Noise resides mostly in high frequency space charge waves for long wavelength modes.
- Noise is much less in low frequency quasineutral waves -- good news for microinstabilities.

# Fluctuations in Simulations with Finite Size Particles

[Many papers by Birdsall, Langdon and Okuda in '70's]

- Linear Dispersion Relation

$$\epsilon \equiv 1 + |S_k|^2 [1 + \xi_e Z(\xi_e) + \tau + \tau \xi_i Z(\xi_i)] / (k \lambda_{De})^2 = 0$$

- Thermal fluctuations

$$L|E(k)|^2 / 8\pi = \frac{T/2}{1 + k^2 \lambda_D^2 \exp(k^2 a^2)}$$

- Finite size particles only affects short wavelength modes by reducing their fluctuation (noise) level .
- For long wavelength modes with  $k^2 \lambda_D^2 \ll 1$  and  $k^2 a^2 \ll 1$ , physics is intact.

# Time Step Restrictions in Particle Codes

- Plasma Dispersion Function [Dawson '61]

$$X_{\alpha} \equiv \xi_{\alpha} Z(\xi_{\alpha}) = -1 + (kv_{t\alpha})^2 \int_0^{\infty} t \exp \left[ i\omega t - \frac{(kv_{t\alpha}t)^2}{2} \right] dt$$

- Let  $t = q\Delta t$  and  $\int_0^{\infty} dt \Rightarrow \sum_{q=0}^{\infty} \Delta t$

and substituting them into the above function for the electrons, we obtain a new form of the linear dispersion relation for an equilibrium plasmas

$$\epsilon \equiv 1 + (w_{pe}\Delta t)^2 \sum_{q=0}^{\infty} q \exp \left[ i(\omega\Delta t)q - (k\lambda_{De})^2 (\omega_{pe}\Delta t)^2 q^2 / 2 \right] = 0$$

where the cold ion response is used.

- Langdon elegantly showed that  $\Delta t$  here is equivalent to the time step used in the leap-frog scheme [JCP '79]
- Limitations on the time step

$$\omega_{pe}\Delta t \leq 1 \quad \text{-- it's violation will cause numerical instability}$$

$$kv_{te}\Delta t \equiv (k\lambda_{De})(\omega_{pe}\Delta t) \leq 1 \quad \text{-- it's violation will cause numerical inaccuracy only}$$

# Limitations on Grid Spacing in Particle Codes

- Finite difference for the potential

$$E(x) = [\Phi(x - \Delta x) - \Phi(x + \Delta x)]/2\Delta x$$

gives

$$k \rightarrow k \sin(k\Delta x)/(k\Delta x)$$

and

$$k^2 \rightarrow k^2 \left[ \frac{\sin(k\Delta x/2)}{(k\Delta x/2)} \right]^2 \equiv k^2 W(k\Delta x/2)$$

- Dispersion relation for an equilibrium plasma including the finite time step and the finite grid spacing becomes

$$\epsilon \equiv 1 + (\omega_{pe}\Delta t)^2 |\tilde{S}_k|^2 \sum_{p=-\infty}^{\infty} (k_p/k) W^n(k_p\Delta x/2) \\ \times \sum_{q=0}^{\infty} q \exp[i(\omega\Delta t)q - (\omega_{pe}\Delta t)^2 (k_p\lambda_{De})^2 q^2/2] = 0$$

$$k_p \equiv k - 2\pi p/\Delta x, \quad n=2 \text{ NGP}, n=4 \text{ linear interpolation or SUDS}$$

- Grid spacing limitation:  $\Delta x \leq \lambda_{De}$  -- it's violation will cause numerical instability
- Suppression of plasma waves also alleviates this condition.

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# Implications of the Numerical Restrictions on Particle Simulations

- After Langdon's JCP paper in '79 giving these restrictions:

$$\omega_{pe}\Delta t \leq 1 ,$$

$$kv_{te}\Delta t \equiv (k\lambda_{De})(\omega_{pe}\Delta t) \leq 1 ,$$

the implicit schemes were born in the early '80's.

- The reasoning behind is that we can let  $\omega_{pe}\Delta t \gg 1$   
and still keep the physics for  $k^2\lambda_D^2 \ll 1$  intact, the inaccuracy for  $k^2\lambda_D^2 \gg 1$  is OK.
- So, let's get rid of plasma waves and the grid spacing restriction with implicit schemes.
- Development of the gyrokinetic scheme also in the early '80's
  - why not get rid of plasma oscillations and the grid spacing restrictions with an explicit simulation scheme?
  - how about using a reduced Vlasv-Poisson system based on gyrokinetic ordering?
- But, let us deal with the noise issue first.

# The Direct Implicit Scheme

[Friedman, Langdon and Cohen, Comm. Plasma Phys. Control. Fusion **6**, 225 (1981)]

Leap-frog  $v_{n+\frac{1}{2}} - v_{n-\frac{1}{2}} = \frac{q}{m} E_n \Delta t$   $x_{n+1} - x_n = v_{n+\frac{1}{2}} \Delta t$

Implicit  $v_{n+\frac{1}{2}} - v_{n-\frac{1}{2}} + \frac{1}{2} v_{n-\frac{3}{2}} = \frac{1}{2} \frac{q}{m} E_{n+1} \Delta t$   $x_{n+1} - x_n = v_{n+\frac{1}{2}} \Delta t$

$$x_{n+1} = x_{n+1}^{(0)} + \delta x \quad \text{zeroth order for free streaming}$$

$$\delta x = \beta(\Delta v)(\Delta t) \approx \beta \Delta t^2 (q/m) E_{n+1} \quad 0 < \beta \leq 1 \quad \text{implicitness parameter}$$

$$\rho_{n+1} = \rho_{n+1}^{(0)} + \delta x \frac{\partial}{\partial x} \rho_{n+1}^{(0)} \quad \delta \rho = \delta x \frac{\partial}{\partial x} \rho_{n+1}^{(0)}$$

$$\text{Let } \frac{\partial}{\partial x} [\chi E_{n+1}] = 4\pi \delta \rho$$

$$\chi = 4\pi \beta \rho_{n+1}^{(0)} \frac{q}{m} \Delta t^2 = \beta \omega_p^2 \Delta t^2$$

$$\nabla \cdot [1 + \chi] \nabla \phi_{n+1} = -4\pi \rho_{n+1}^{(0)}$$

# Initial Loading of Particles

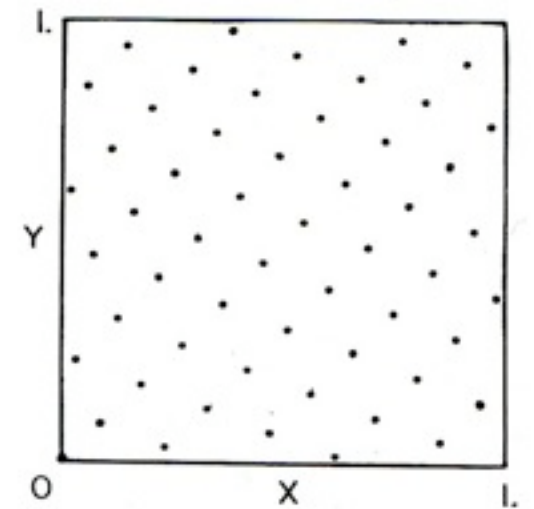
- Uniform loading in  $x$  and random loading of Gaussian in  $v$ ,  
-- too noisy
- Uniform loading in  $x$  and uniform loading of Gaussian in  $v$   
-- Beam - Beam instability
- Uniform loading in  $x$  and with non-random loading of Gaussian in  $v$  by staggering the particle velocities based on number theory for optimal set of points for Monte-Carlo simulation [Zaremba, “Applications of Number Theory to Numerical Analysis, Academic, New York (1972), pp. 39-119.]

-- For 2D

$$x_i^k = \frac{ig^k}{N} \bmod 1 \quad (g^1, g^2) = (1, N_{Fibonacci})$$

-- For higher dimensional problems: using tabulated numbers

- The question of mathematical accuracy in PIC must be regarded as a convergence problem in the frequency and wave number spectra, not from a single particle point of view.
- Initial loading should not have any effects in the long time PIC simulation.



$$N = \alpha_9 = 55$$

$$g^1 = 1$$

$$g^2 = \alpha_8 = 34$$

# Quiet Start

- Uniform loading in  $x$  and with non-random loading of Gaussian in  $v$  with Fibonacci numbers

$$x_i = \frac{2i - 1}{2\alpha_m}$$

$$v_i = \sqrt{2}v_{th} \operatorname{erfc}^{-1}(2y_i)$$

$$y_i = \alpha_{m-1}x_i$$

$$i = 1, \dots, N$$

$N = \alpha_m$  is the number of particles

[J. Denavit and J. M. Walsh, Comments Plasma Phys. Cont. Fusion, 6, 209 (1981).]

- Steady state fluctuation level agrees with FDT

$$e|E_k|/mv_{th}\omega_p = k\lambda_D \left| \frac{e\phi}{T} \right| = \frac{1}{\sqrt{N}}$$

- Higher dimensional problems: bit-reverse scheme, Hemmersley numbers, and Zaremba numbers.

[J. Reynders, Ph.D. Thesis, Princeton University (1992).]

- Can we do better than that? Delta-f ?

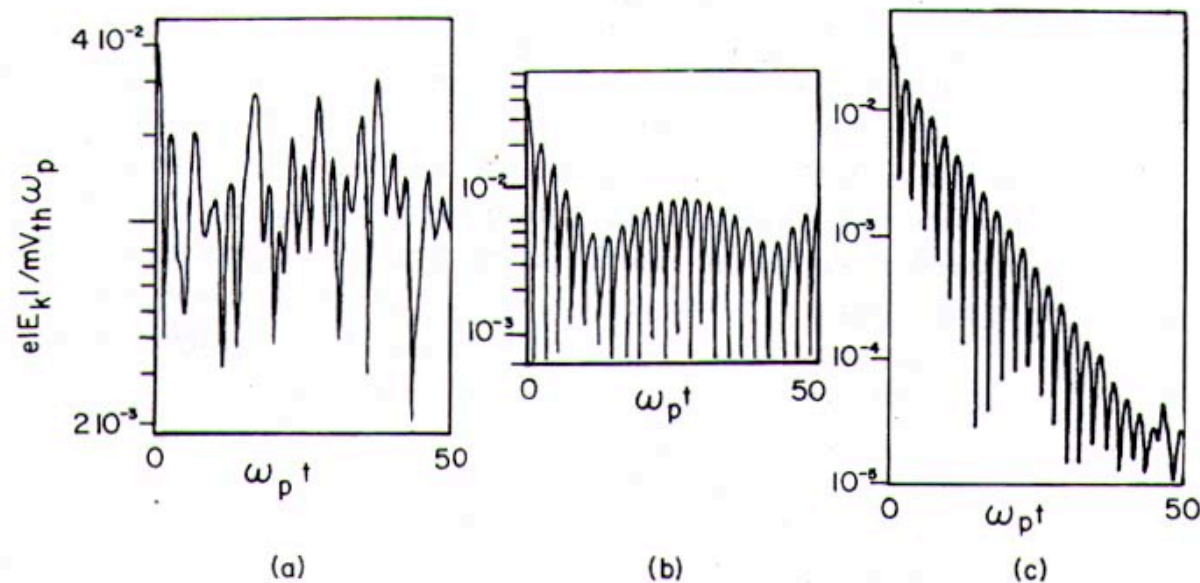


FIGURE 4 Fundamental electric field amplitude  $|E_k|$  as a function of time for Landau damping example. (a) Random initialization with 17711 particles. (b) Nonrandom initialization with 17711 particles. (c) Result of a Vlasov simulation.

1 (m =1)

2 (m =2)

3 (m =3)

5 (m =4)

8 (m =5)

13 (m =6)

21 (m =7)

34 (m =8)

55 (m =9)

89 (m =10)

144 (m =11)

233 (m =12)

377 (m =13)

610 (m =14)

987 (m =15)

1597 (m =16)

2584 (m =17)

4181 (m =18)

6765 (m =19)

10946 (m =20)

17711 (m =21)

28657 (m =22)

46368 (m =23)

# Remarks

- The question of mathematical accuracy in PIC must be regarded as a convergence problem in the frequency and wave number spectra, not from a single particle point of view.
- Don't let computers do the thinking for you.
- Courant condition is relaxed in PIC.
- There are many attempts on the implicit schemes for particle codes as recent as last ICNP conference in Texas. But, they all suffer from the lack of energy conservation.
- Now, we will proceed to improve particle codes in terms of noise, time step, grid spacing and etc.
  - perturbative particle particle simulation ( $\delta f$ )
  - gyrokinetic particle simulation
  - multiscale particle simulation